The Witness in Every Room

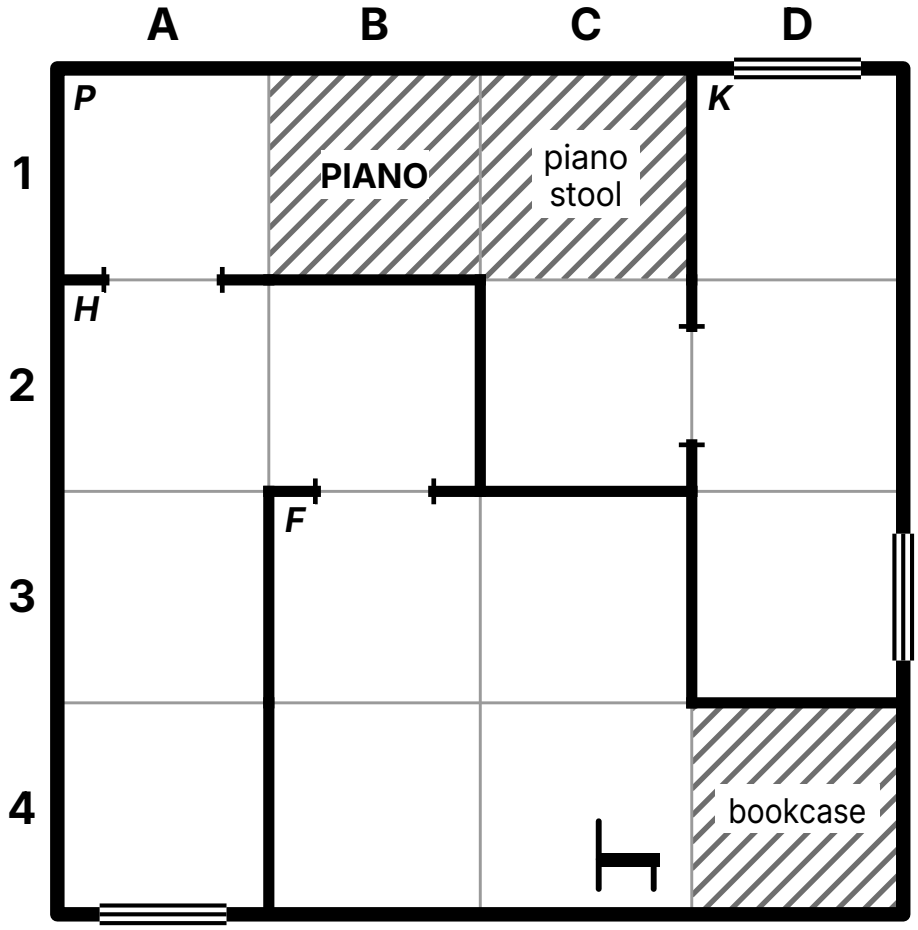
Blank plans for pencil, free for owners of the book

Every floor plan from the book, without answers, one to a page. Print at Actual Size (100%) on US Letter paper.

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How to Play: The Borrowed Umbrella

4 × 4 plan · 4 rooms · habit: Beside the piano



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

F Front room

★ the tea cozy

H Hall

★ the shoehorn

K Kitchen

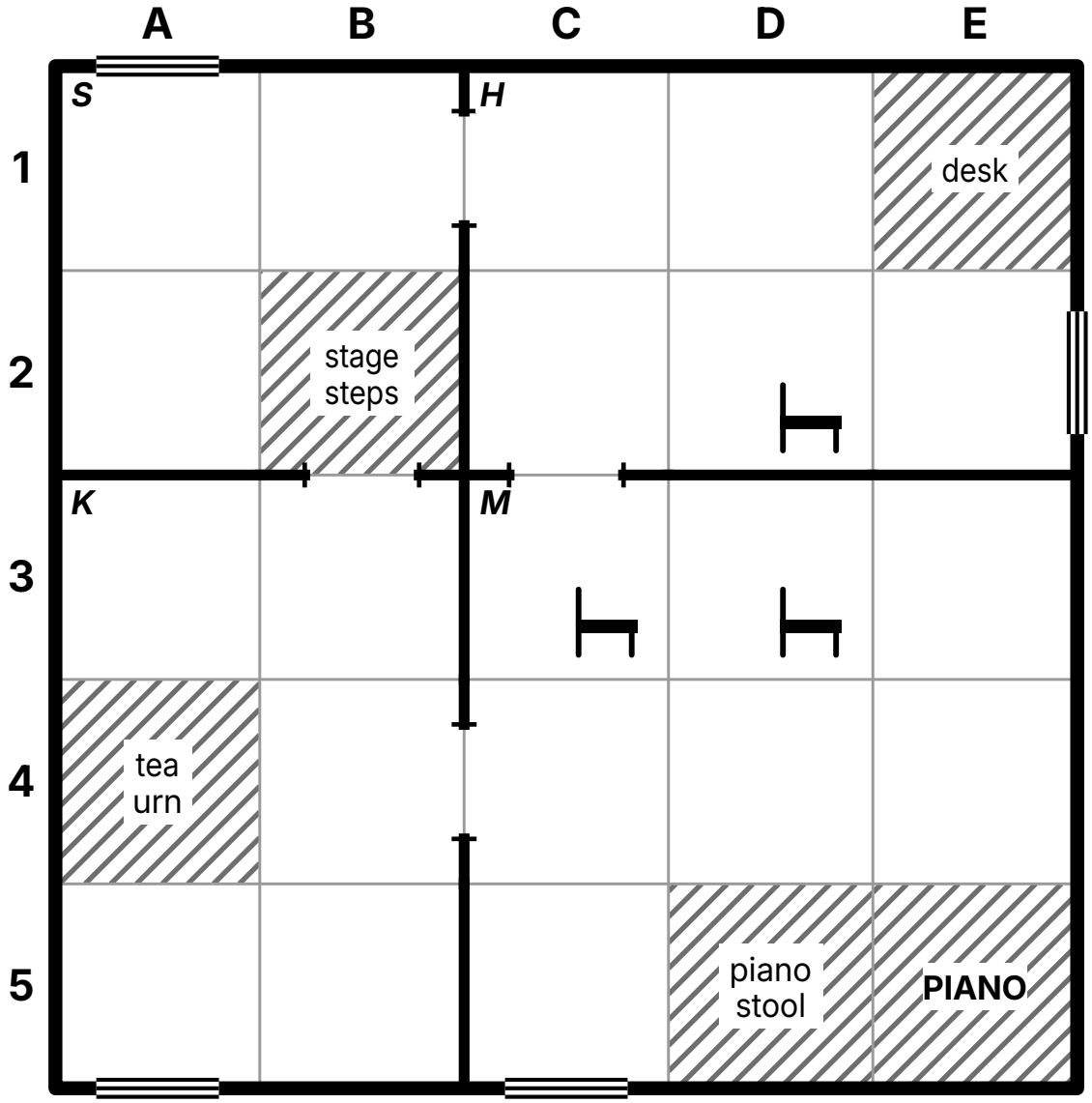
★ the cake tin

P Parlor

★ the china swan

Case 01: No Applause for the Adjudicator

5 × 5 plan · 4 rooms · habit: Beside the piano



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

H Head’s office
★ the knitted rabbit

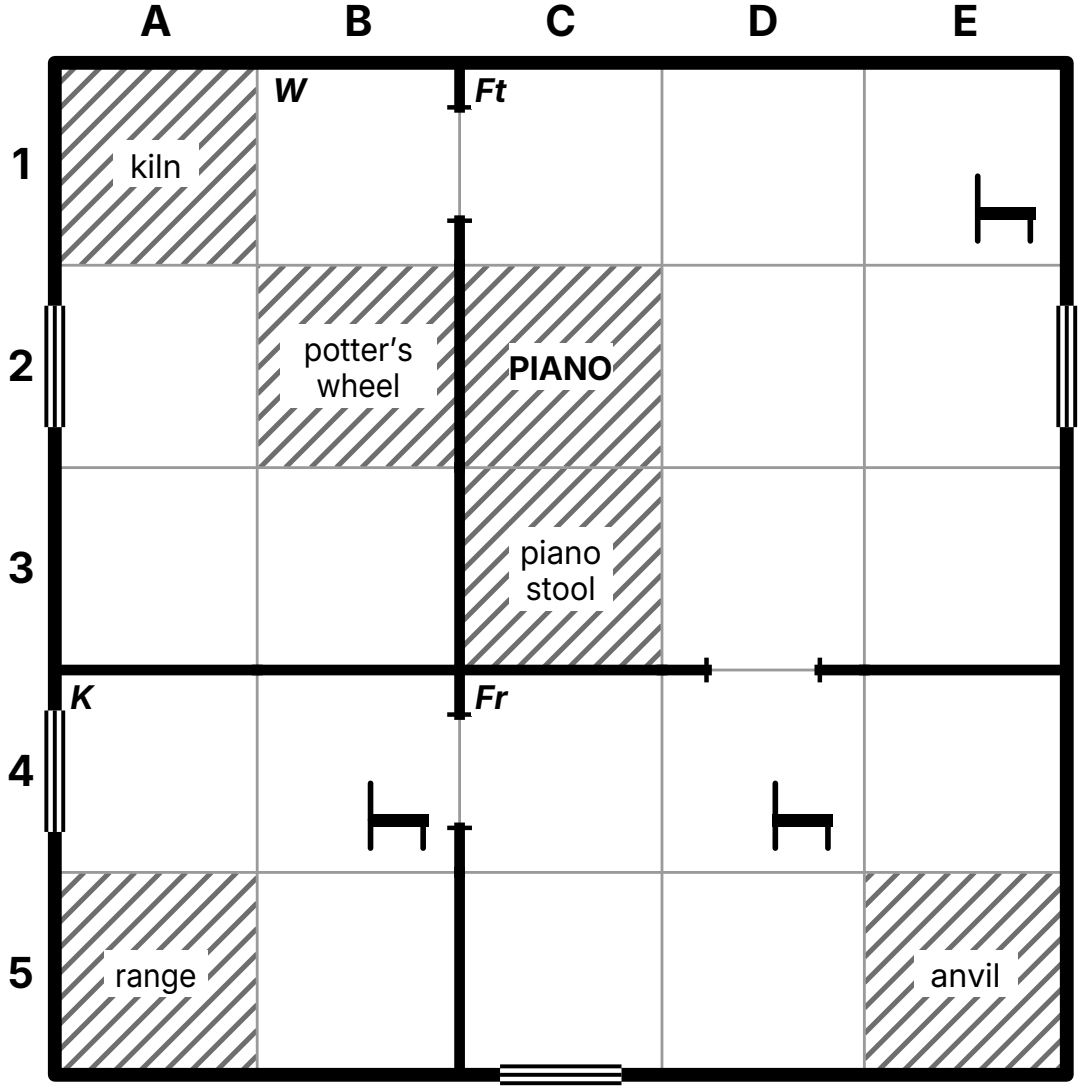
M Main hall
★ the pinwheel

K Kitchen hatch
★ the rosette

S Stage area
★ the straw doll

Case 02: The Developer with the Tape Measure

5 × 5 plan · 4 rooms · habit: Beside the piano



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

Fr Forge room
★ the eggcup

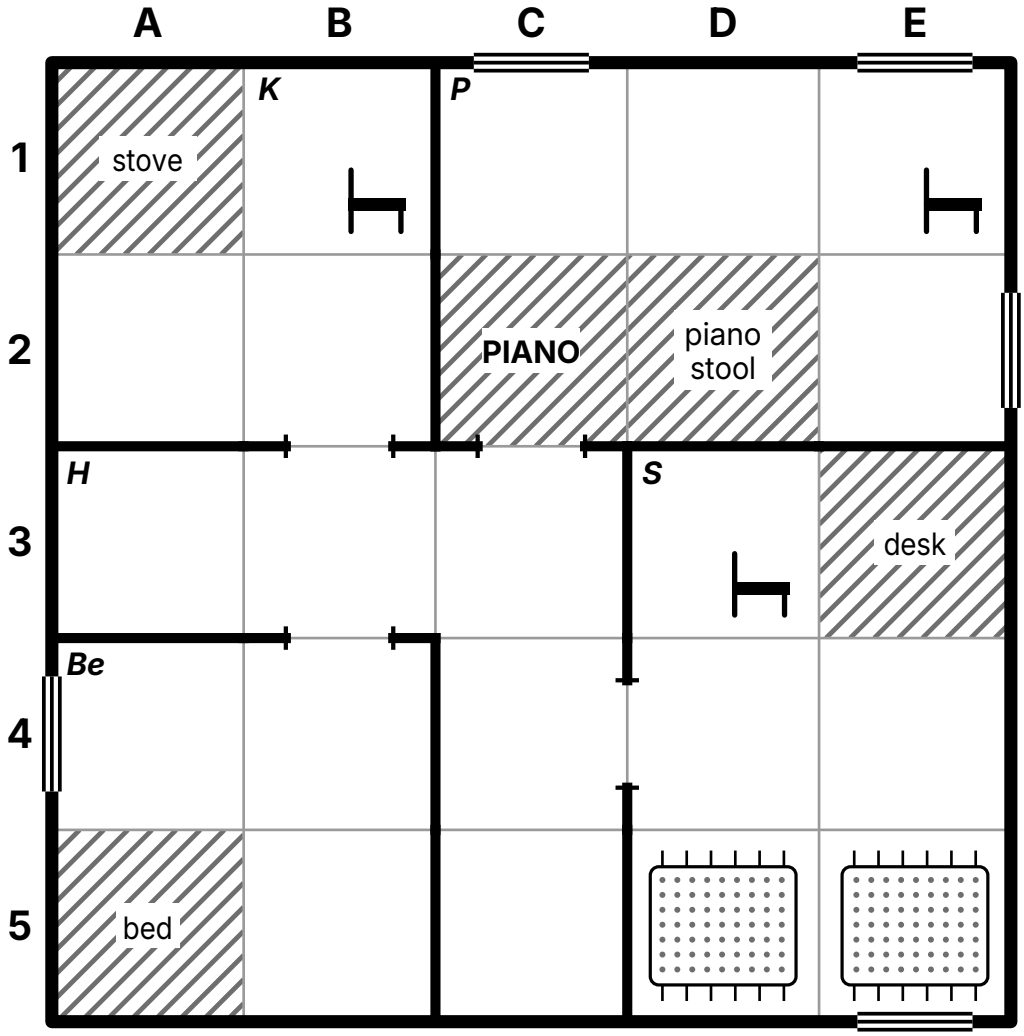
Ft Front room
★ the bottle opener

K Kitchen
★ the coaster

W Workshop
★ the teaspoon

Case 03: The Estate Agent Who Admired the View

5 × 5 plan · 5 rooms · habit: Beside the piano



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

Be Bedroom

★ the cricket ball

H Hall

★ the swimming badge

K Kitchen

★ the yo-yo

P Parlor

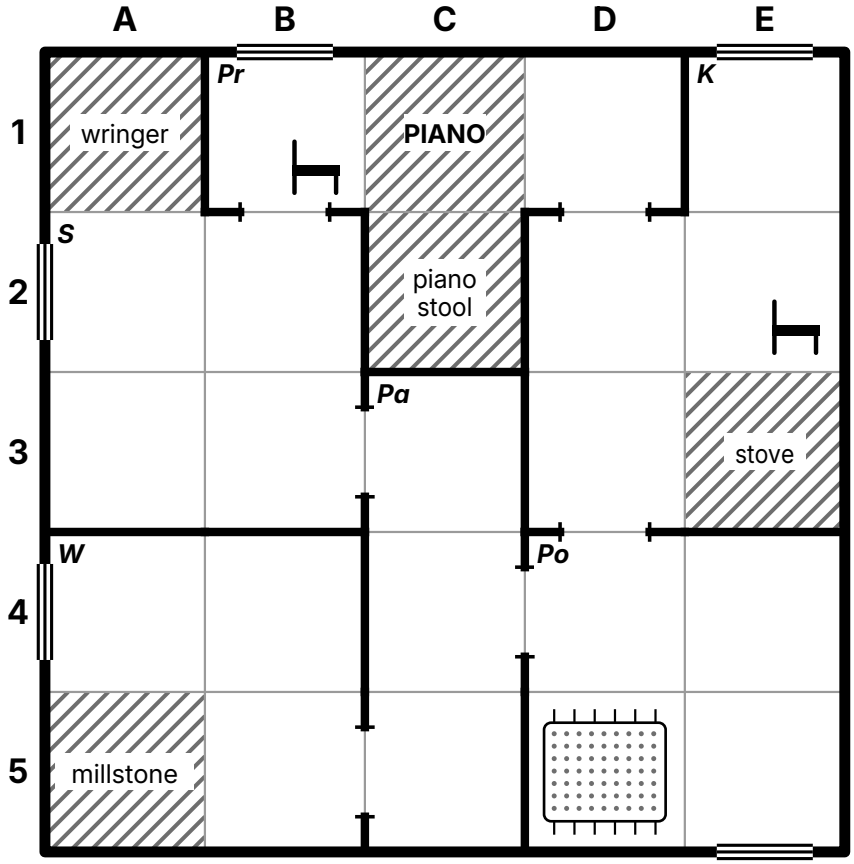
★ the pier ticket

S Study

★ the fishing float

Case 04: The Dealer Who Knew What Everything Was Worth

5 × 5 plan · 6 rooms · habit: Beside the piano



Rooms and starred objects

K Kitchen

- ★ the walnut

Pa Pantry

- ★ the sea glass

Pr Parlor

- ★ the heather

Po Porch

- ★ the pebble

S Scullery

- ★ the pressed cornflower

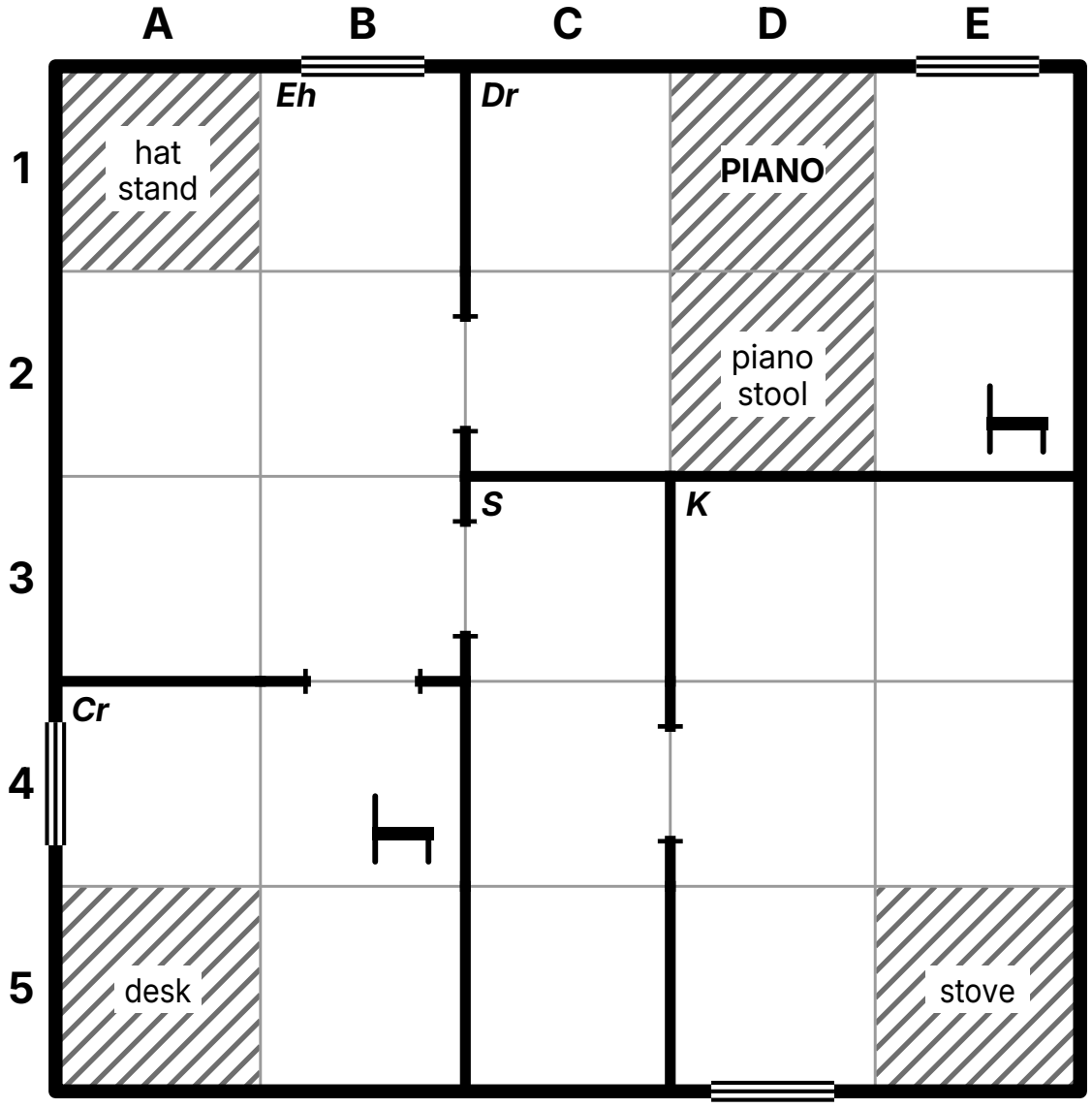
W Wheel room

- ★ the robin's egg

Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Case 05: The Memoirist with a Long Memory

5 × 5 plan · 5 rooms · habit: Beside the piano



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

Cr Consulting room
★ the silk rose

Dr Drawing room
★ the birthday card

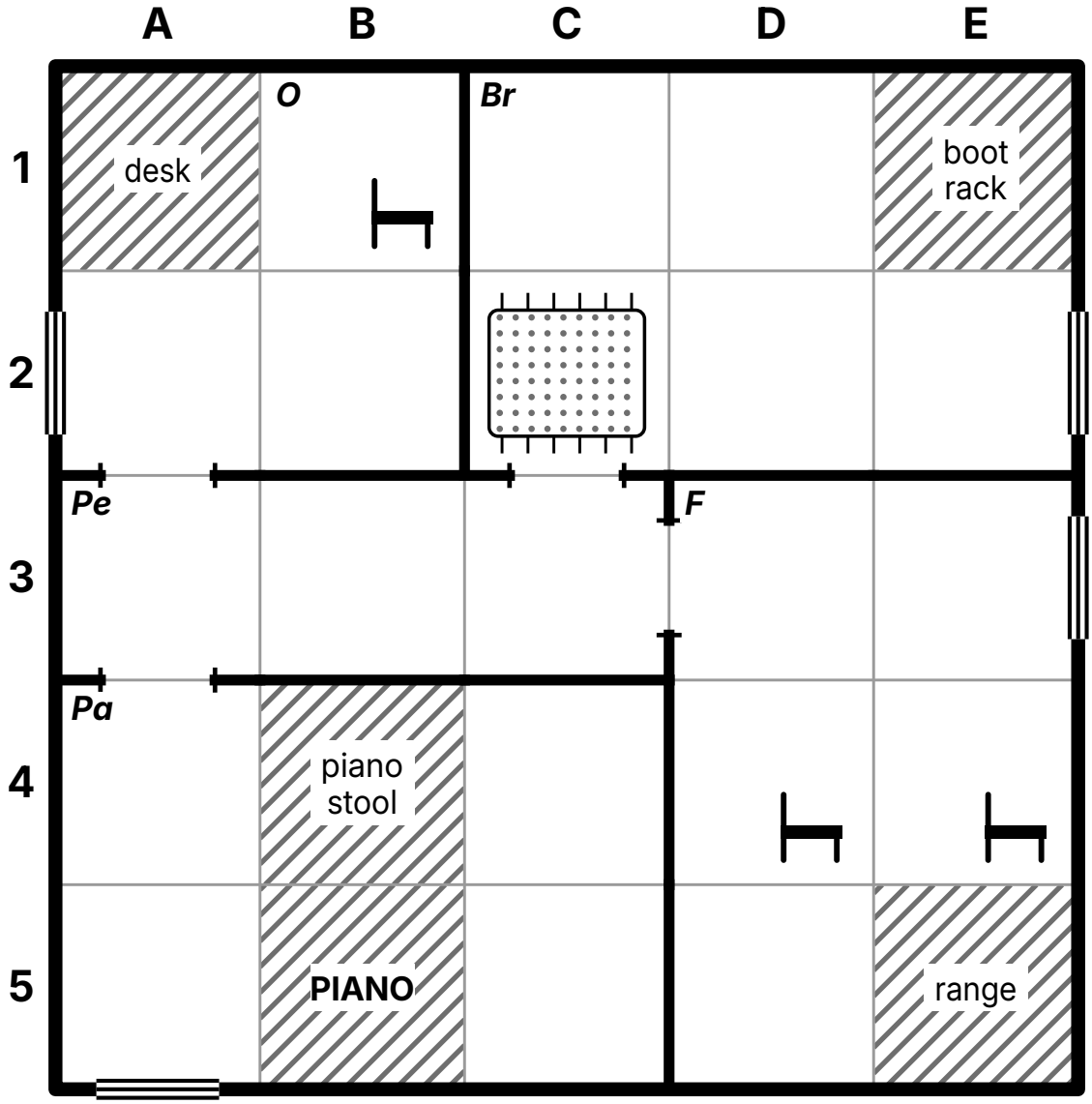
Eh Entrance hall
★ the bus ticket

K Kitchen
★ the promise ring

S Side passage
★ the clipping

Case 06: Notice to Quit

5 × 5 plan · 5 rooms · habit: Beside the piano



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

Br Boot room

★ the bouncy ball

O Office

★ the soap

Pe Passage

★ the china lovebird

F Farm kitchen

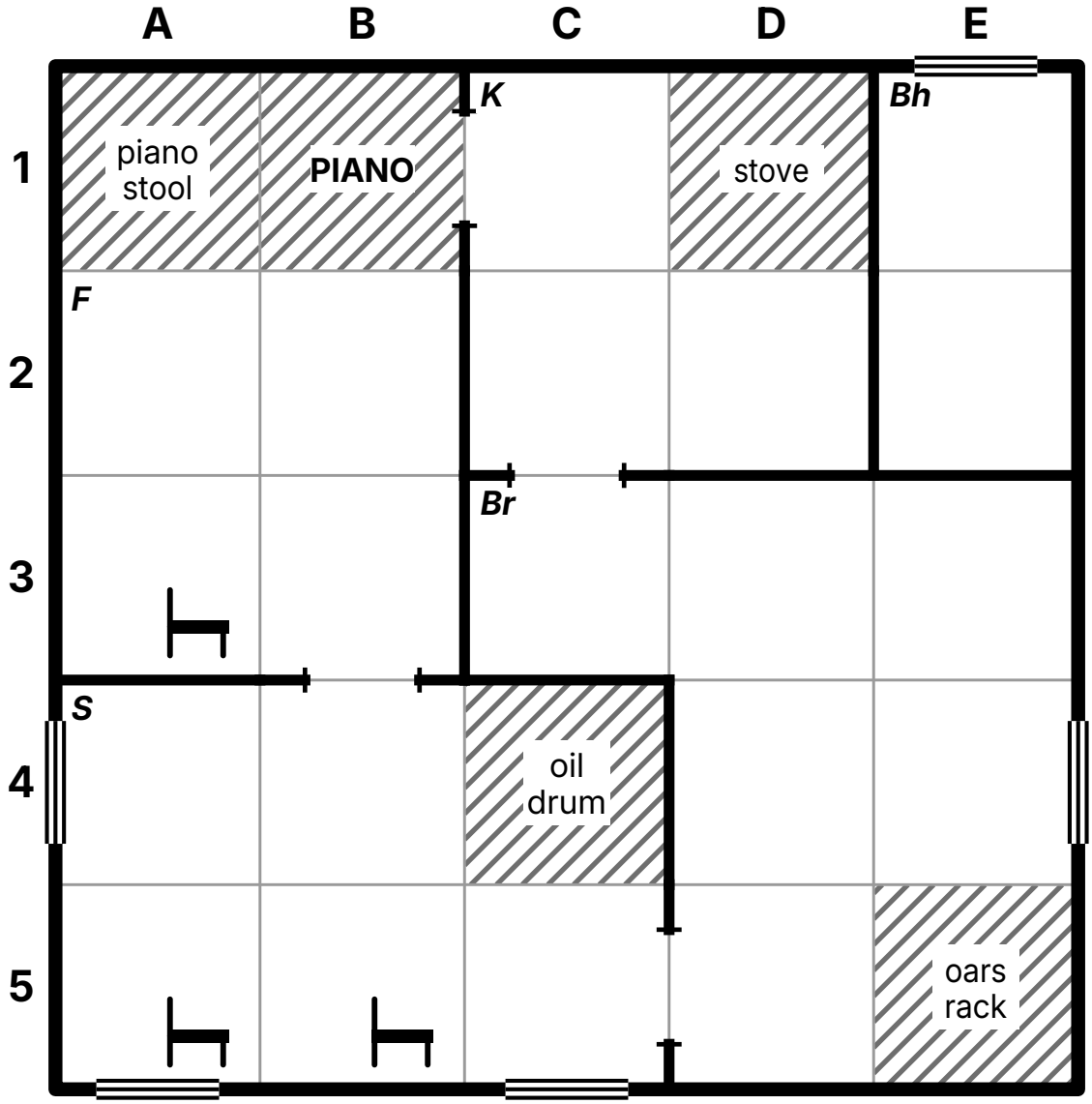
★ the candle

Pa Parlor

★ the clothespin

Case 07: The Man Who Wanted the Moorings

5 × 5 plan · 5 rooms · habit: Beside the piano



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

Br Boat room
★ the sash

Bh Booking hall
★ the toy windmill

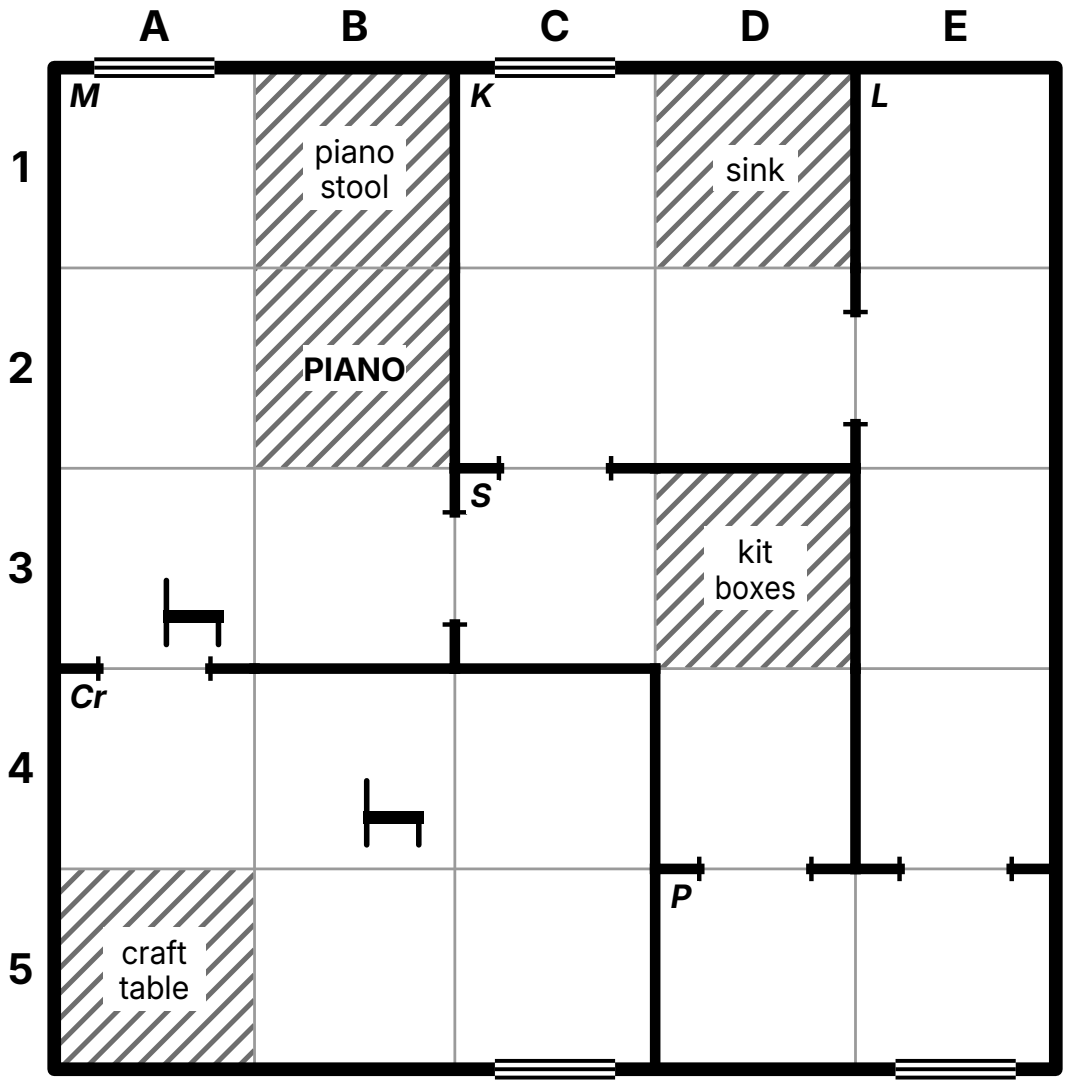
F Front room
★ the bubble wand

K Kitchen
★ the carousel horse

S Store
★ the paper crown

Case 08: The Commissioner and the Knot Board

5 × 5 plan · 6 rooms · habit: Beside the piano



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

Cr Craft room
★ the spinning top

K Kitchen
★ the jigsaw piece

L Leaders' room
★ the kite

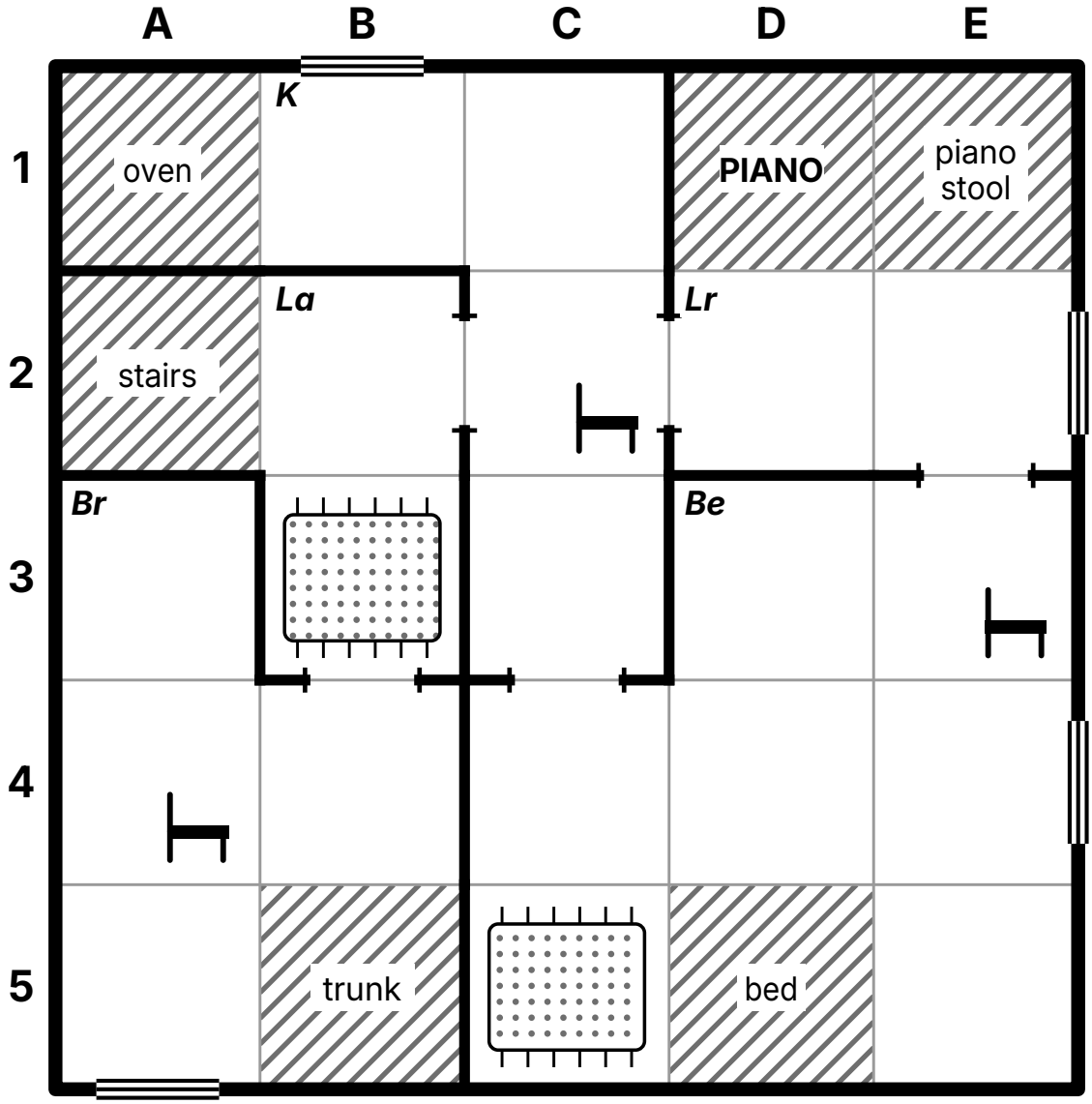
M Main hall
★ the headscarf

P Porch
★ the bottle cap

S Store
★ the tin whistle

Case 09: A Bad Review over the Bakery

5 × 5 plan · 5 rooms · habit: Beside the piano



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

Be Bedroom
★ the figurine

Br Box room
★ the horseshoe

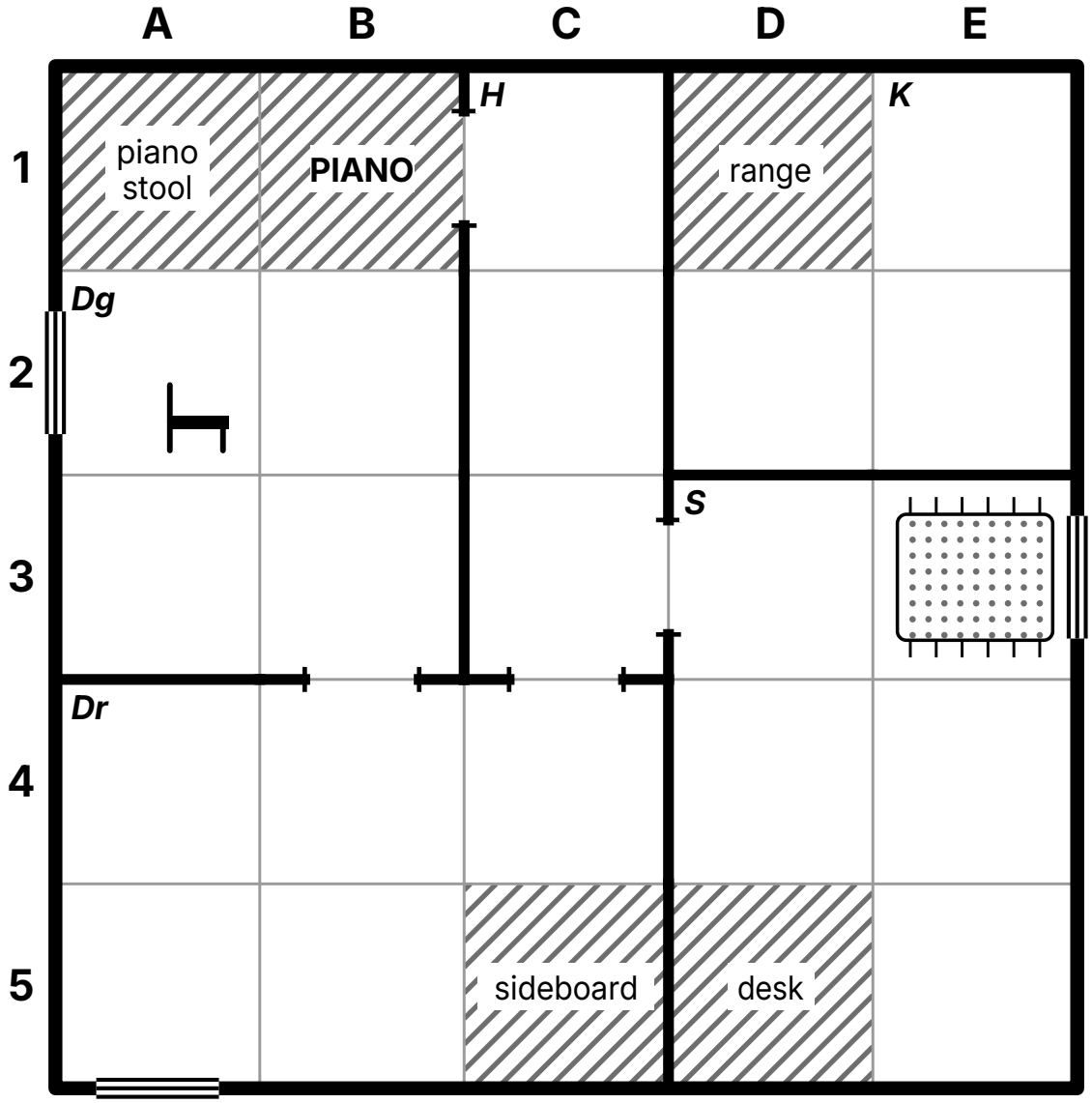
K Kitchen
★ the toy ring

La Landing
★ the rubber duck

Lr Living room
★ the pennant

Case 10: The Guest Who Came as Himself

5 × 5 plan · 5 rooms · habit: Beside the piano



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

Dr Dining room
★ the rain hat

H Hall
★ the wristwatch

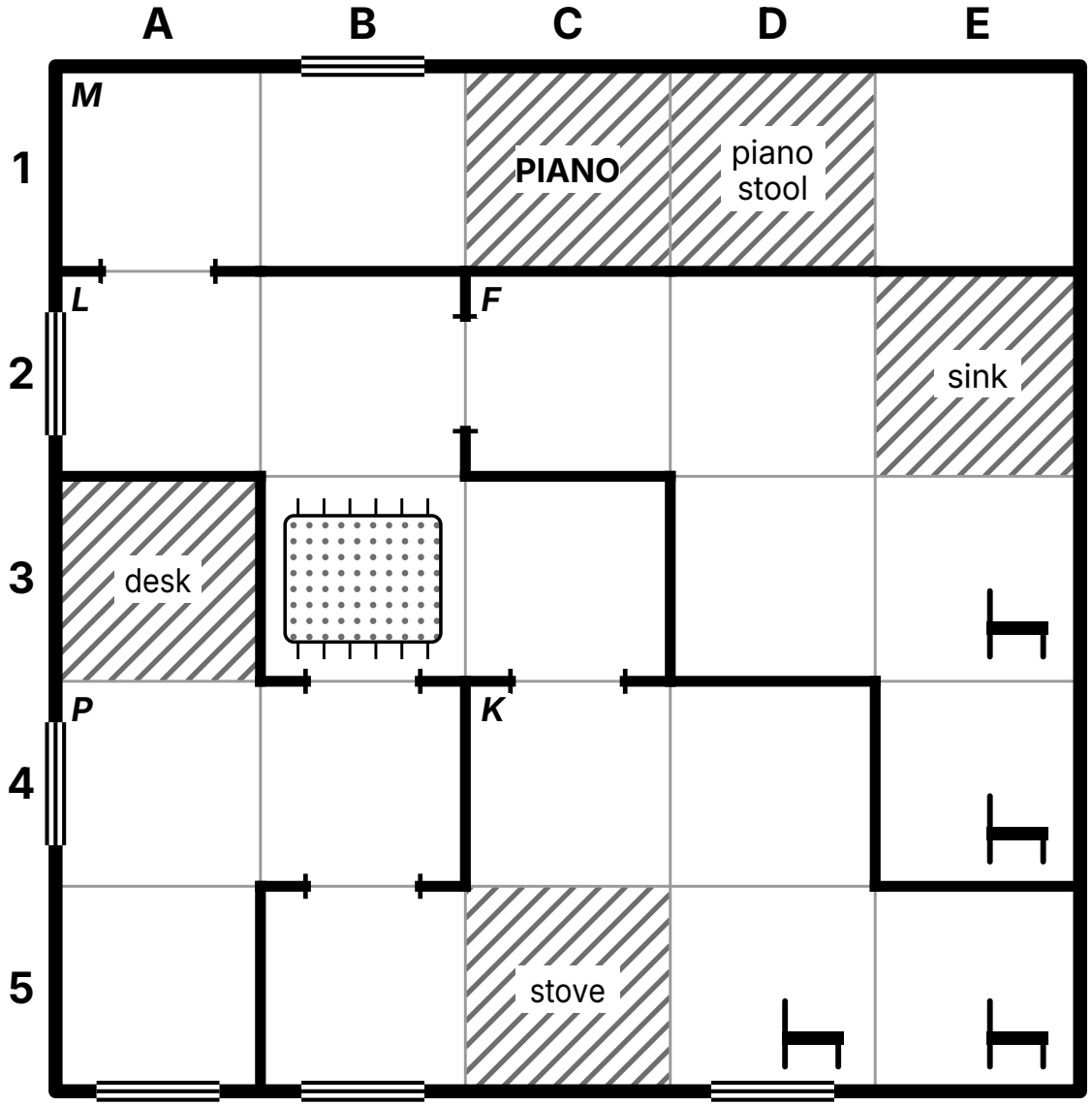
S Study
★ the coin purse

Dg Drawing room
★ the shoelace

K Kitchen
★ the hand cream

Case 11: The Churchwarden's Audit

5 × 5 plan · 5 rooms · habit: Quiet, please



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

F Flower room
★ the tennis ball

L Lobby
★ the crossword

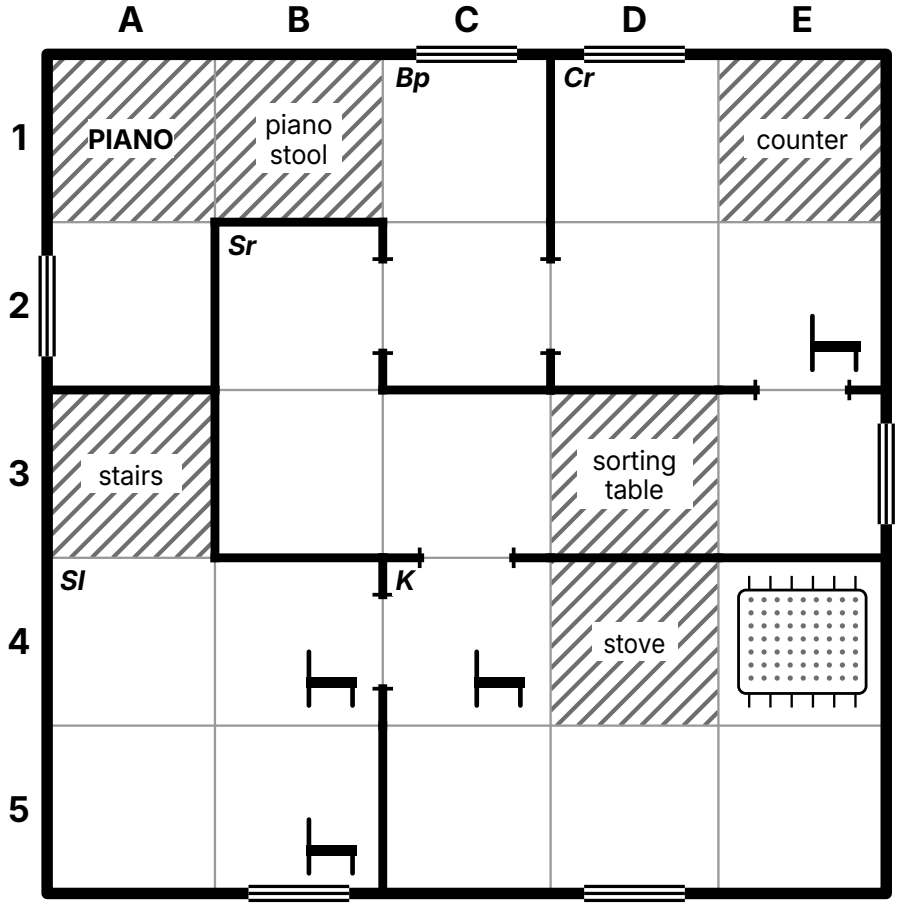
P Parish office
★ the scorecard

K Kitchen
★ the armband

M Music room
★ the golf tee

Case 12: The Manager Who Came to Close the Post Office

5 × 5 plan · 5 rooms · habit: Quiet, please



Rooms and starred objects

Bp Back parlor

- ★ the telegram

Cr Counter room

- ★ the cameo

K Kitchen

- ★ the blotter

Sr Sorting room

- ★ the tie clip

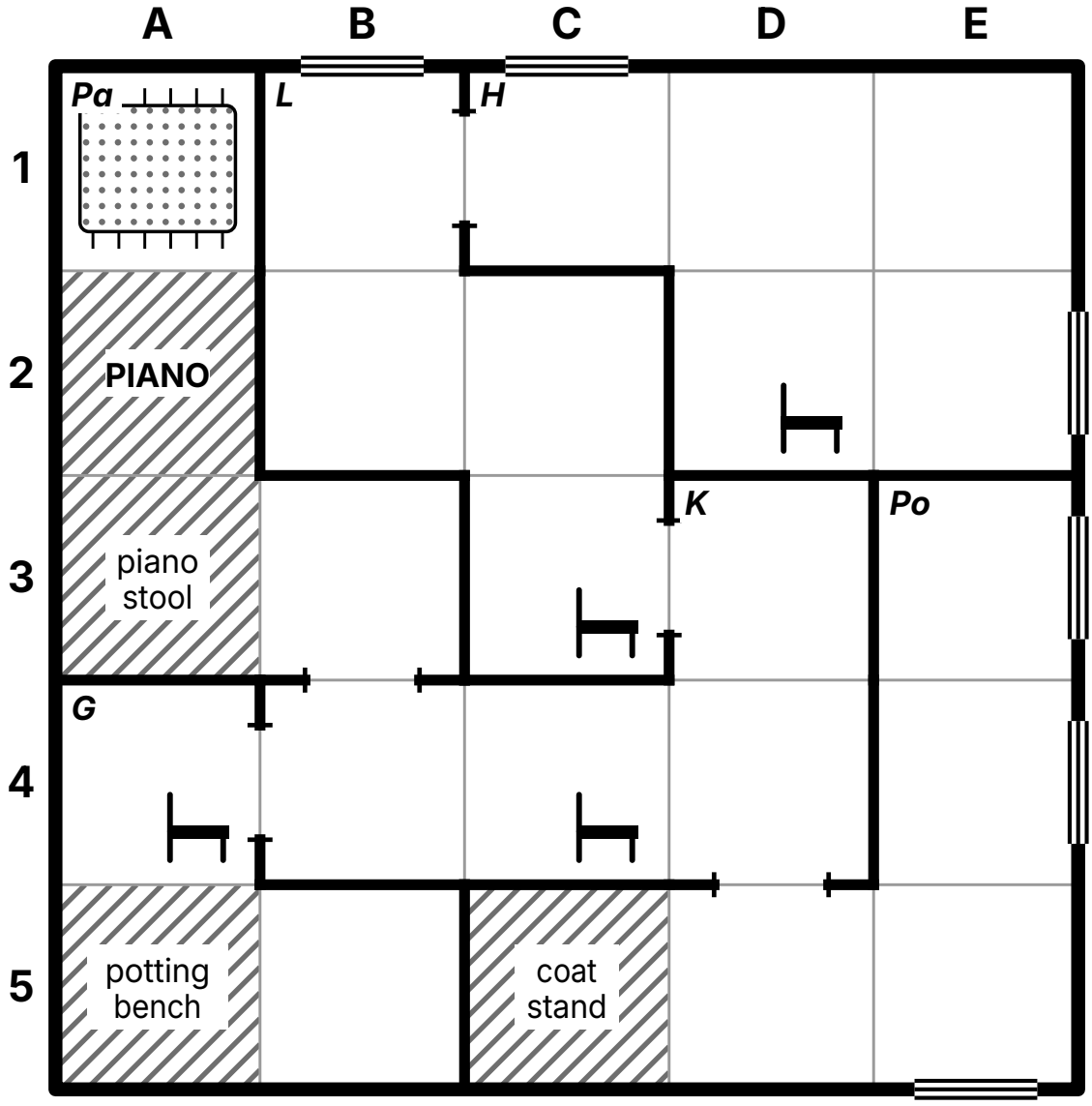
Sl Stairs lobby

- ★ the stamp

Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Case 13: The Judge and the Beekeepers

5 × 5 plan · 6 rooms · habit: Quiet, please



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

G Garden room
★ the dance ticket

H Honey room
★ the party hat

K Kitchen
★ the sequin

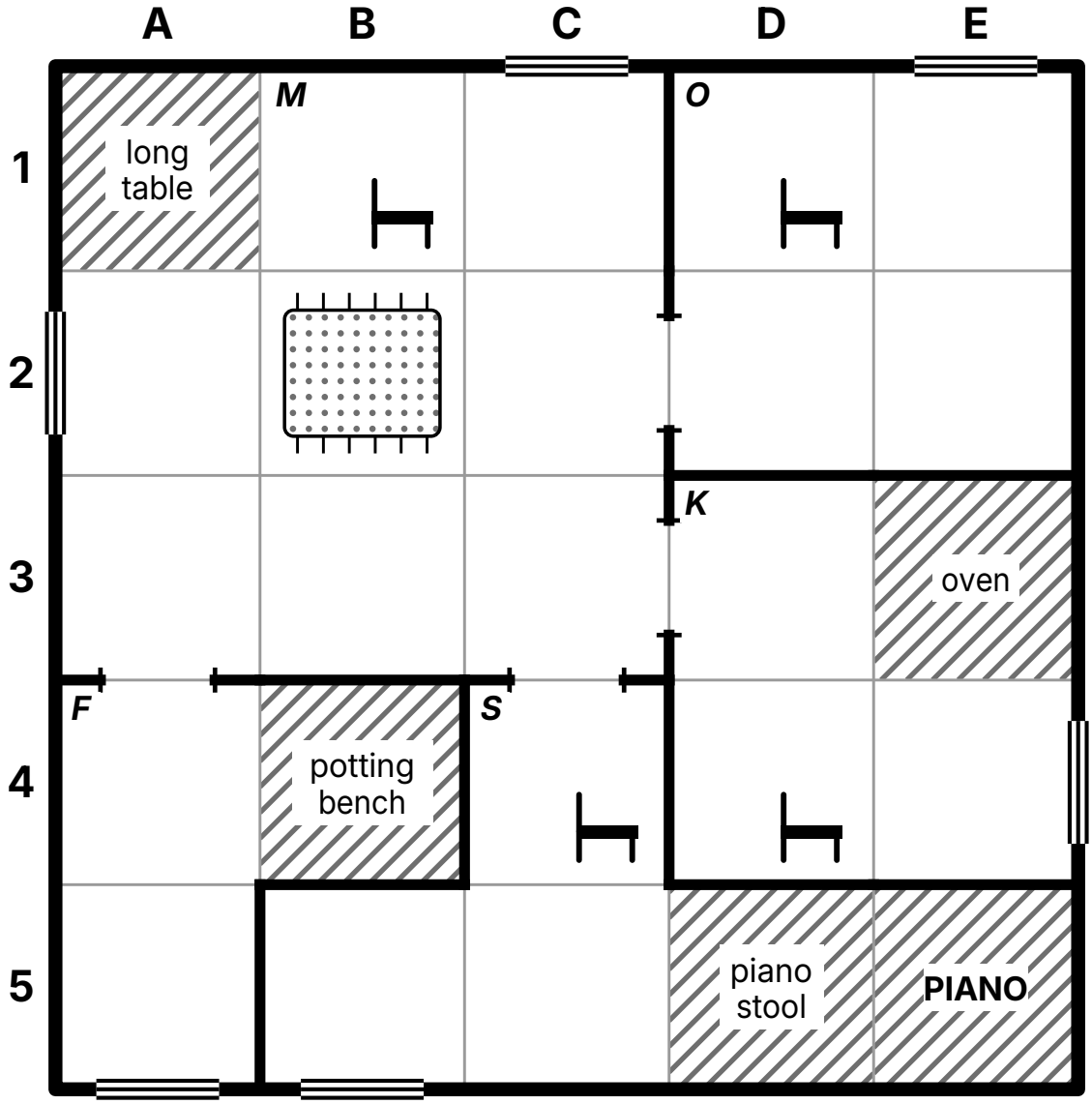
L Lean-to
★ the paper rose

Pa Parlor
★ the talisman

Po Porch
★ the cocktail umbrella

Case 14: No Confetti, by Order

5 × 5 plan · 5 rooms · habit: Quiet, please



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

F Flower room
★ the quoit

K Kitchen
★ the shuttlecock

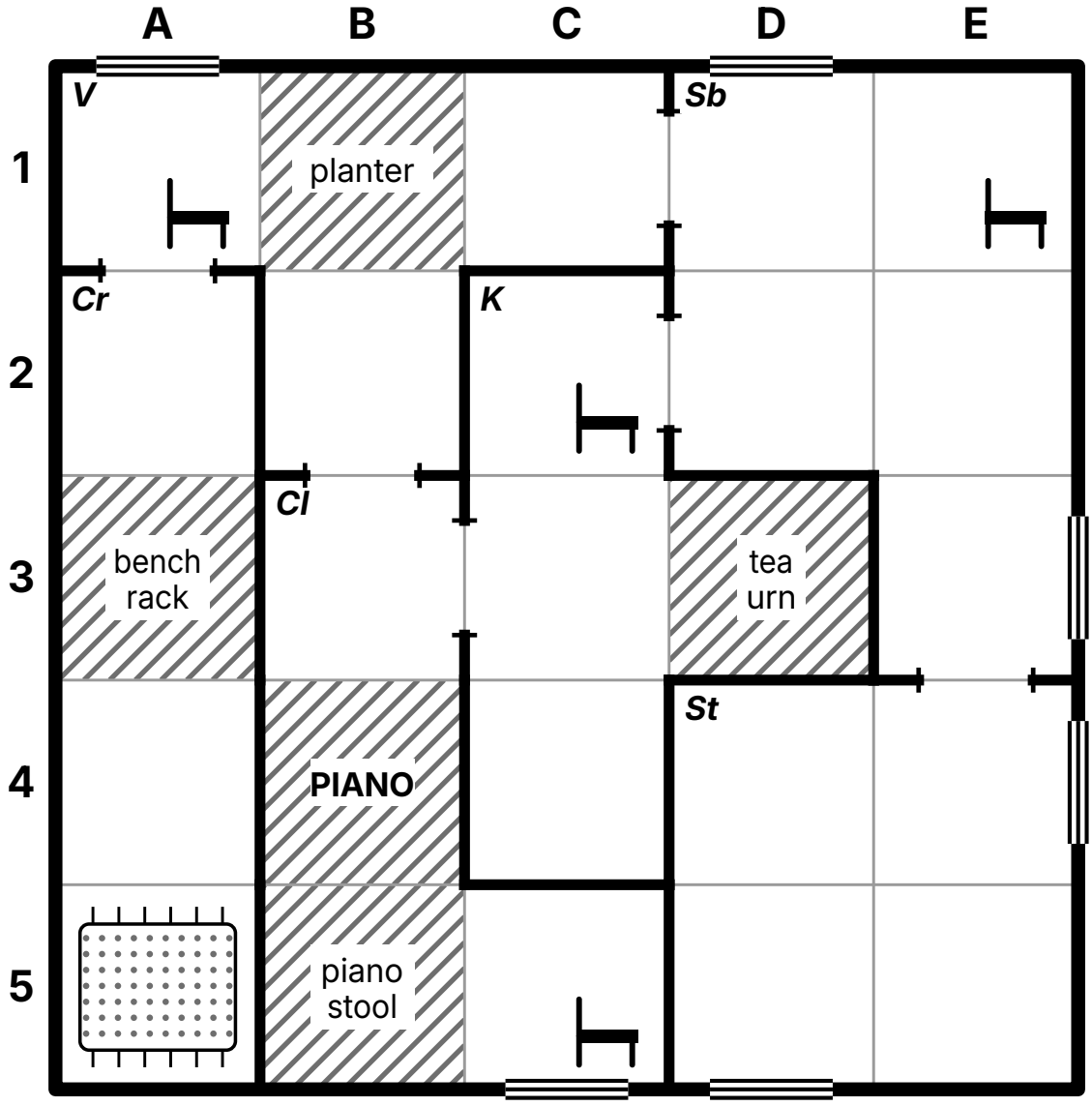
M Main barn
★ the jump rope

O Office
★ the strawberry charm

S Snug
★ the visor

Case 15: The President Who Sold the Roller

5 × 5 plan · 6 rooms · habit: Quiet, please



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

Cr Changing room
★ the bead necklace

Cl Clubroom
★ the barrette

K Kitchen
★ the kazoo

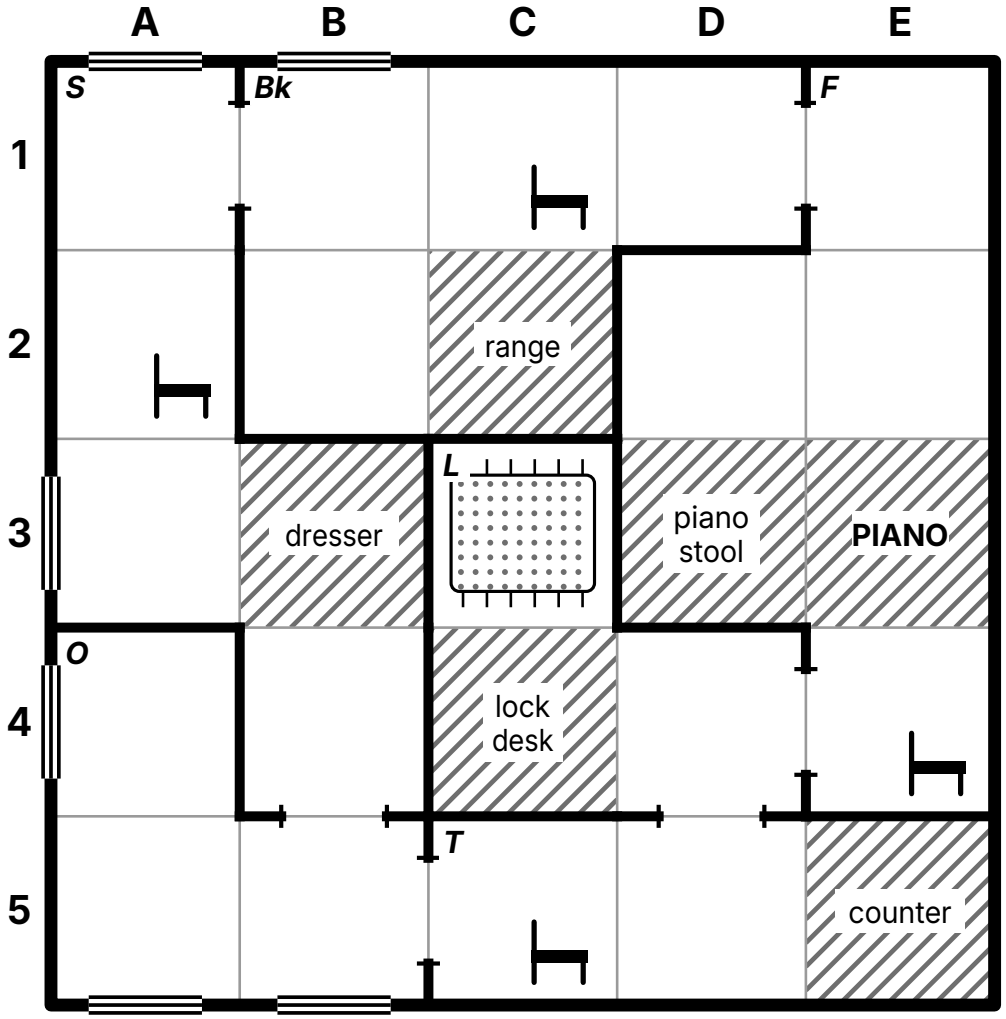
Sb Scorer's box
★ the fortune slip

St Store
★ the pressed rose

V Veranda
★ the ladybug brooch

Case 16: The Boatman Who Wouldn’t Wait His Turn

5 × 5 plan · 6 rooms · habit: Quiet, please



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

Bk Back kitchen
★ the key

F Front room
★ the canal map

L Lock office
★ the lucky penny

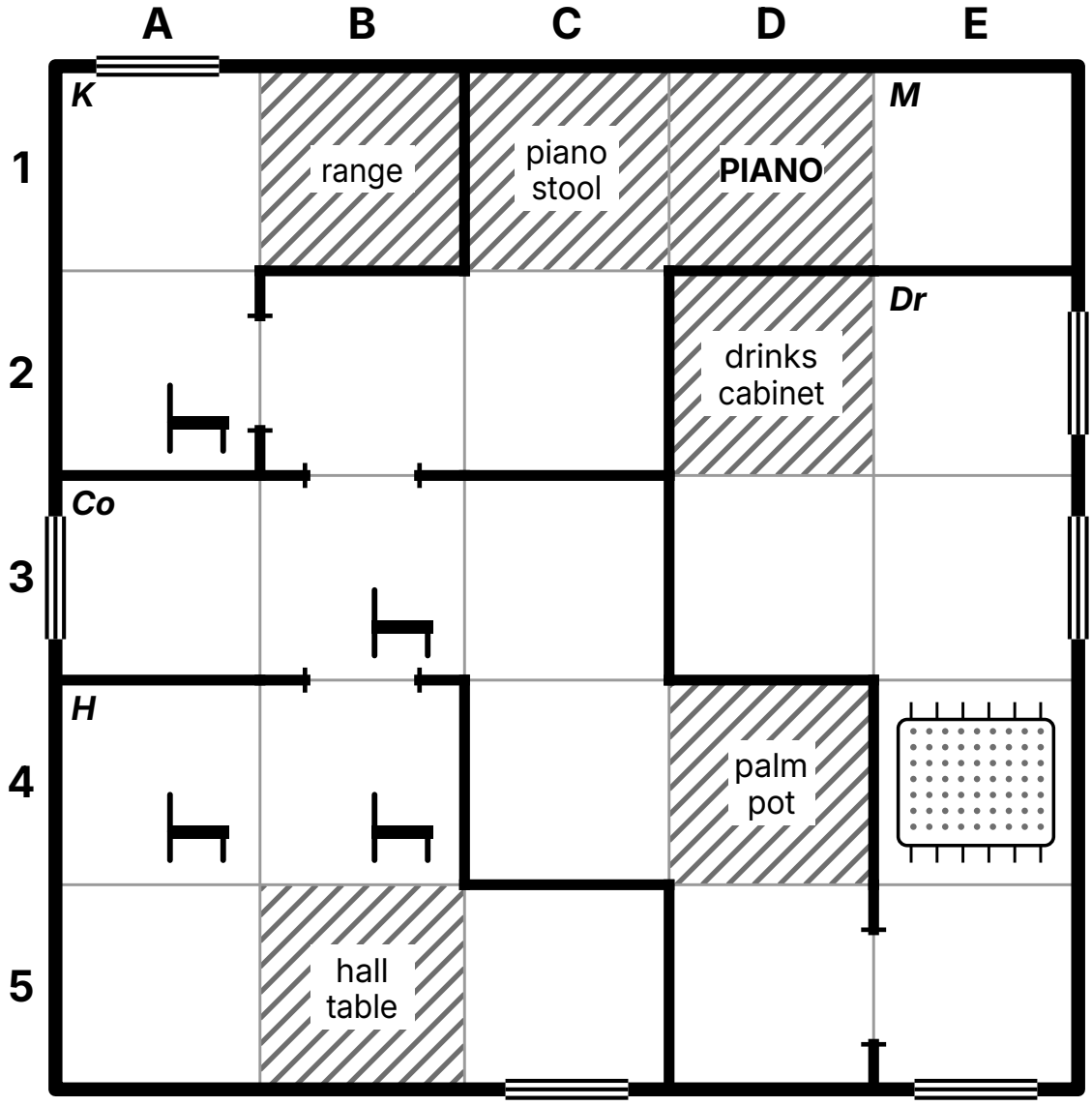
O Outhouse
★ the safety pin

S Scullery
★ the eraser

T Tea hatch
★ the paperclip

Case 17: Bonfire Night at Orchard House

5 × 5 plan · 5 rooms · habit: Quiet, please



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

Co Conservatory
★ the gift tag

Dr Drawing room
★ the bookmark

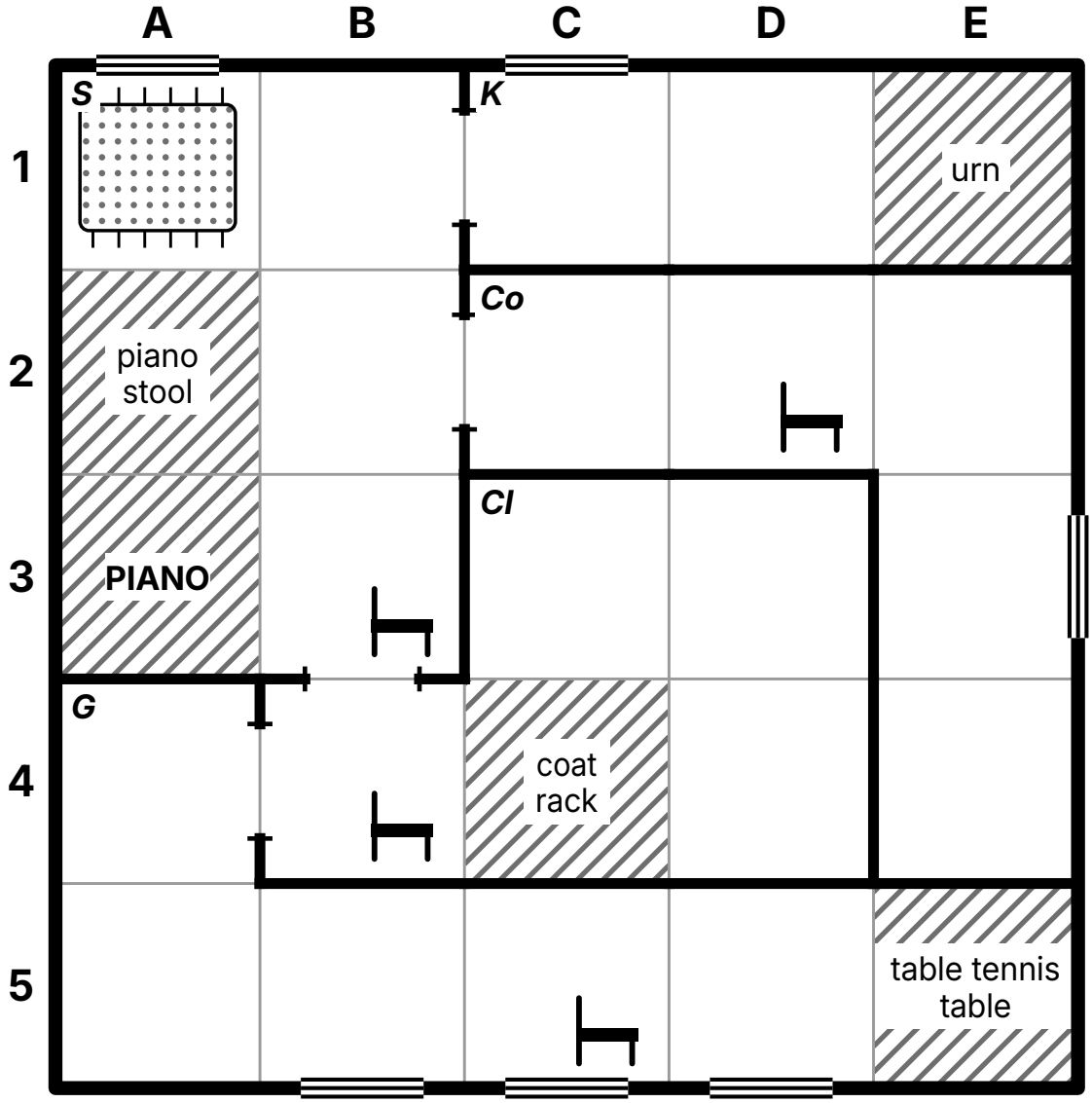
H Hall
★ the comb

K Kitchen
★ the silhouette

M Music room
★ the pressed pansy

Case 18: The Chairwoman with the New Rules

5 × 5 plan · 5 rooms · habit: Quiet, please



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

Cl Cloakroom
★ the jam jar

Co Corridor
★ the picnic plate

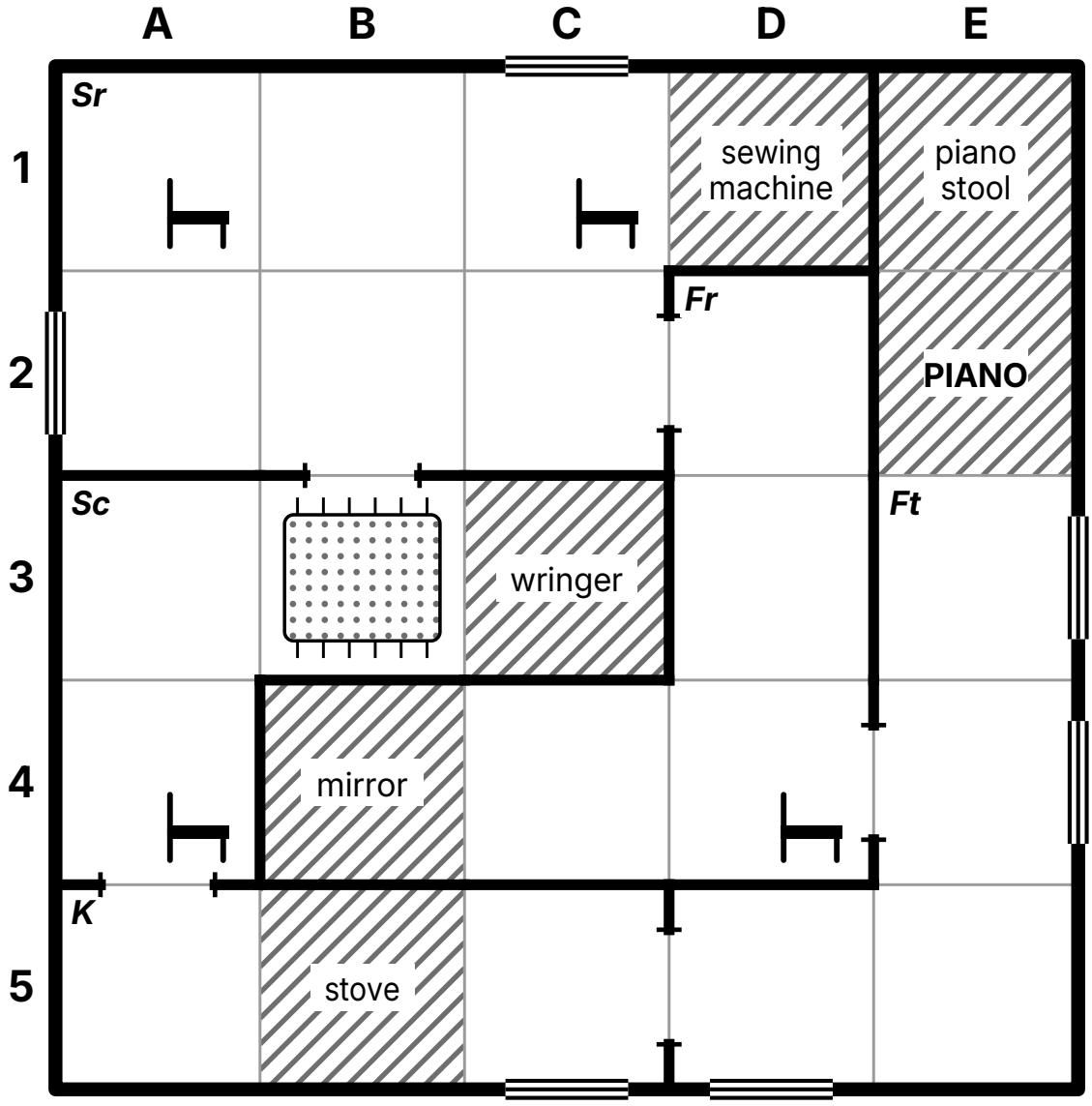
G Games room
★ the lemon squeezer

K Kitchen
★ the beach towel

S Stage area
★ the candied almond

Case 19: The Designer from London

5 × 5 plan · 5 rooms · habit: Quiet, please



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

Fr Fitting room
★ the thimble

Ft Front room
★ the pearl brooch

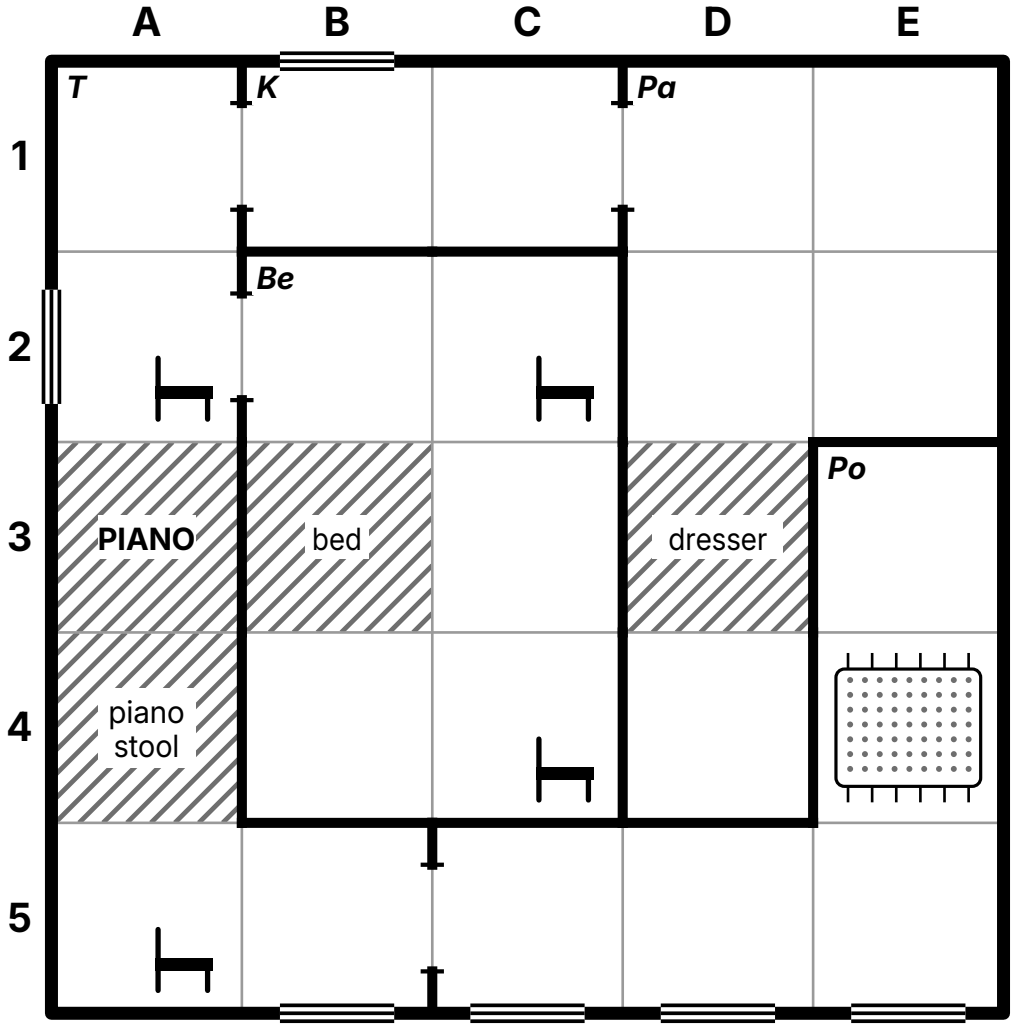
K Kitchen
★ the collar

Sc Scullery
★ the buckle

Sr Sewing room
★ the satin bow

Case 20: The Engineer Who Wanted a Roundabout

5 × 5 plan · 5 rooms · habit: Quiet, please



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

Be Bedroom

★ the lollipop

K Kitchen

★ the cookie tin

Pa Parlor

★ the honey jar

Po Porch

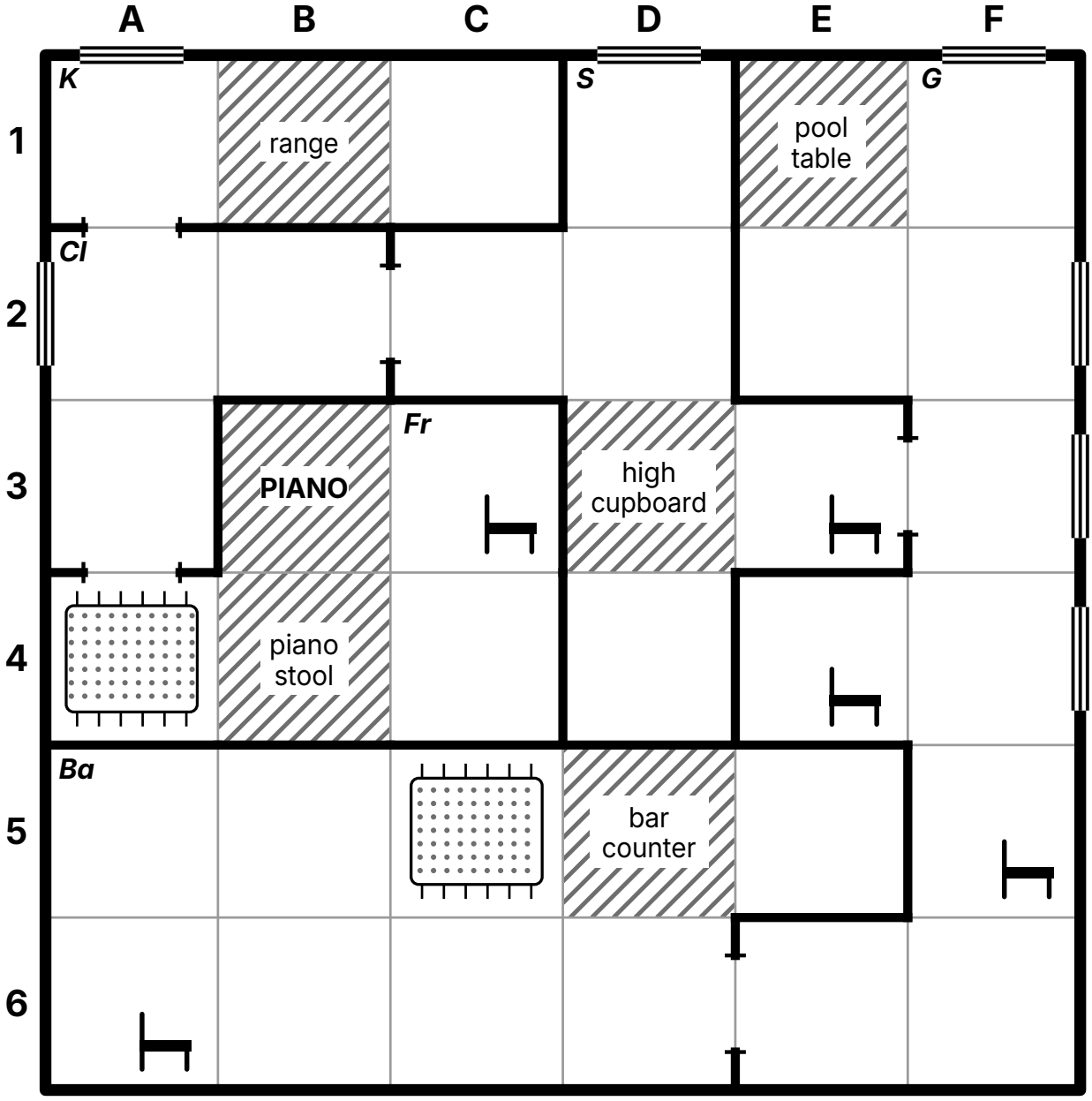
★ the camping mug

T Toll room

★ the toy train

Case 21: The Brewery Man and the League Final

6 × 6 plan · 6 rooms · habit: The open doorway



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

Ba Bar
★ the receipt

Cl Cellar landing
★ the arcade token

Fr Function room
★ the sailboat

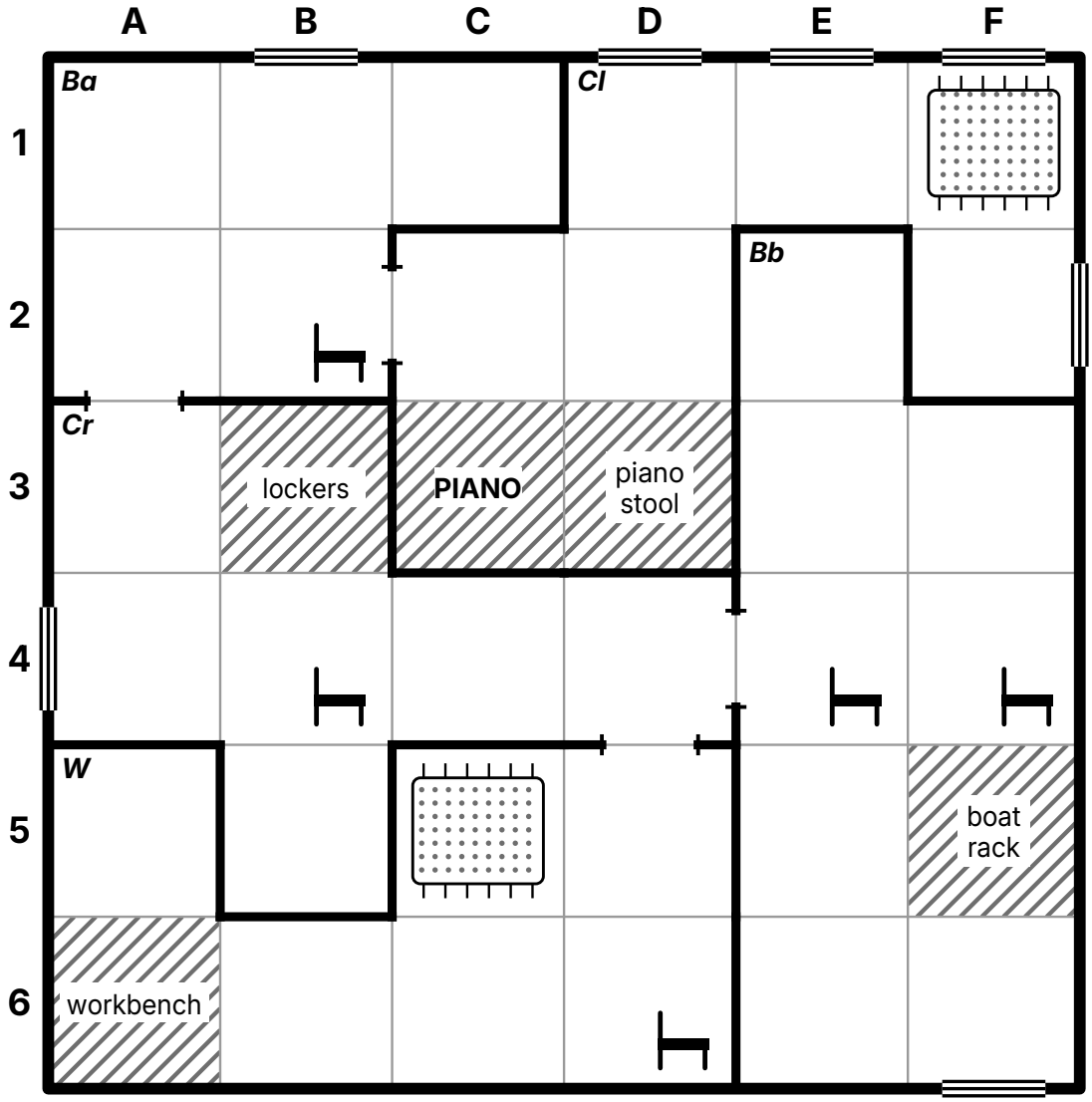
G Games room
★ the skittle

K Kitchen
★ the badge

S Snug
★ the dart

Case 22: The Inspector Who Condemned the Boathouse

6 × 6 plan · 5 rooms · habit: The open doorway



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

Ba Balcony
★ the atlas

Bb Boat bay
★ the trading card

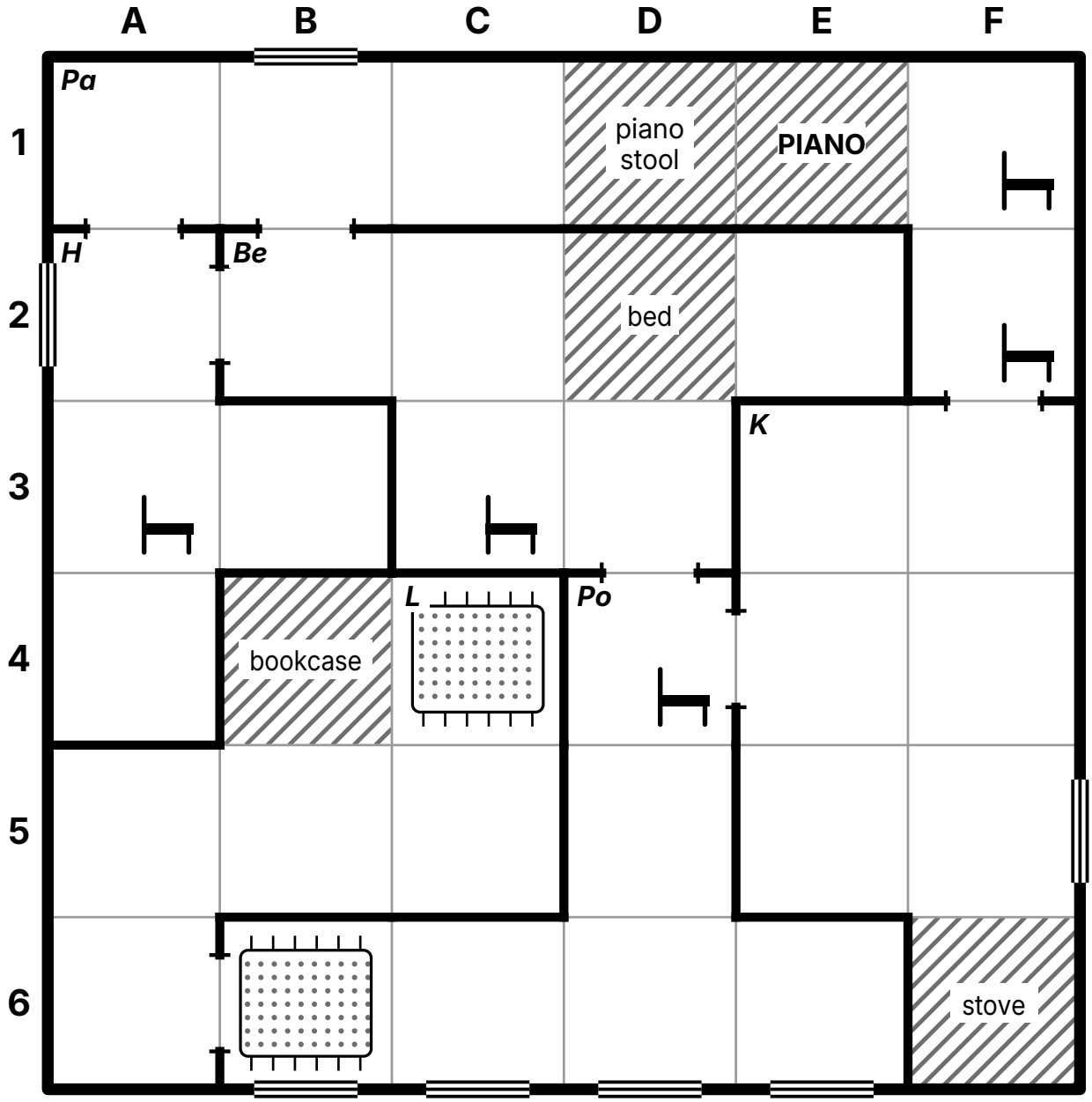
Cr Changing room
★ the tin soldier

Cl Clubroom
★ the bracelet

W Workshop
★ the domino

Case 23: The Ex-Husband with the Deeds

6 × 6 plan · 6 rooms · habit: The open doorway



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

Be Bedroom
★ the pansy

H Hall
★ the wire heart

K Kitchen
★ the moon charm

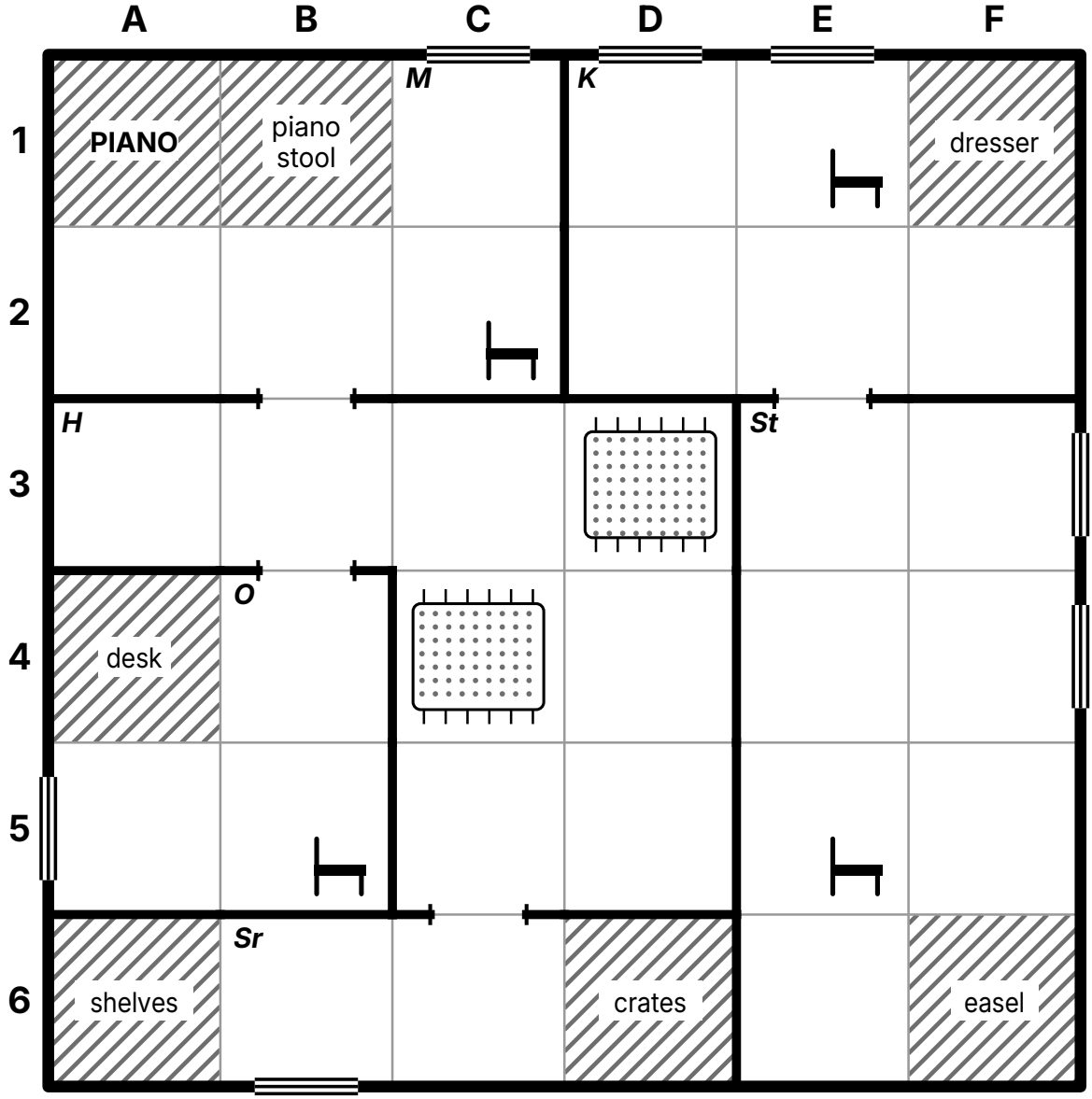
L Living room
★ the train ticket

Pa Parlor
★ the ring box

Po Porch
★ the pendant

Case 24: The Chairman of the Residents' Committee

6 × 6 plan · 6 rooms · habit: The open doorway



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

H Hallway
- ★ the crayon

K Kitchen
- ★ the hand bell

M Music room
- ★ the bandana

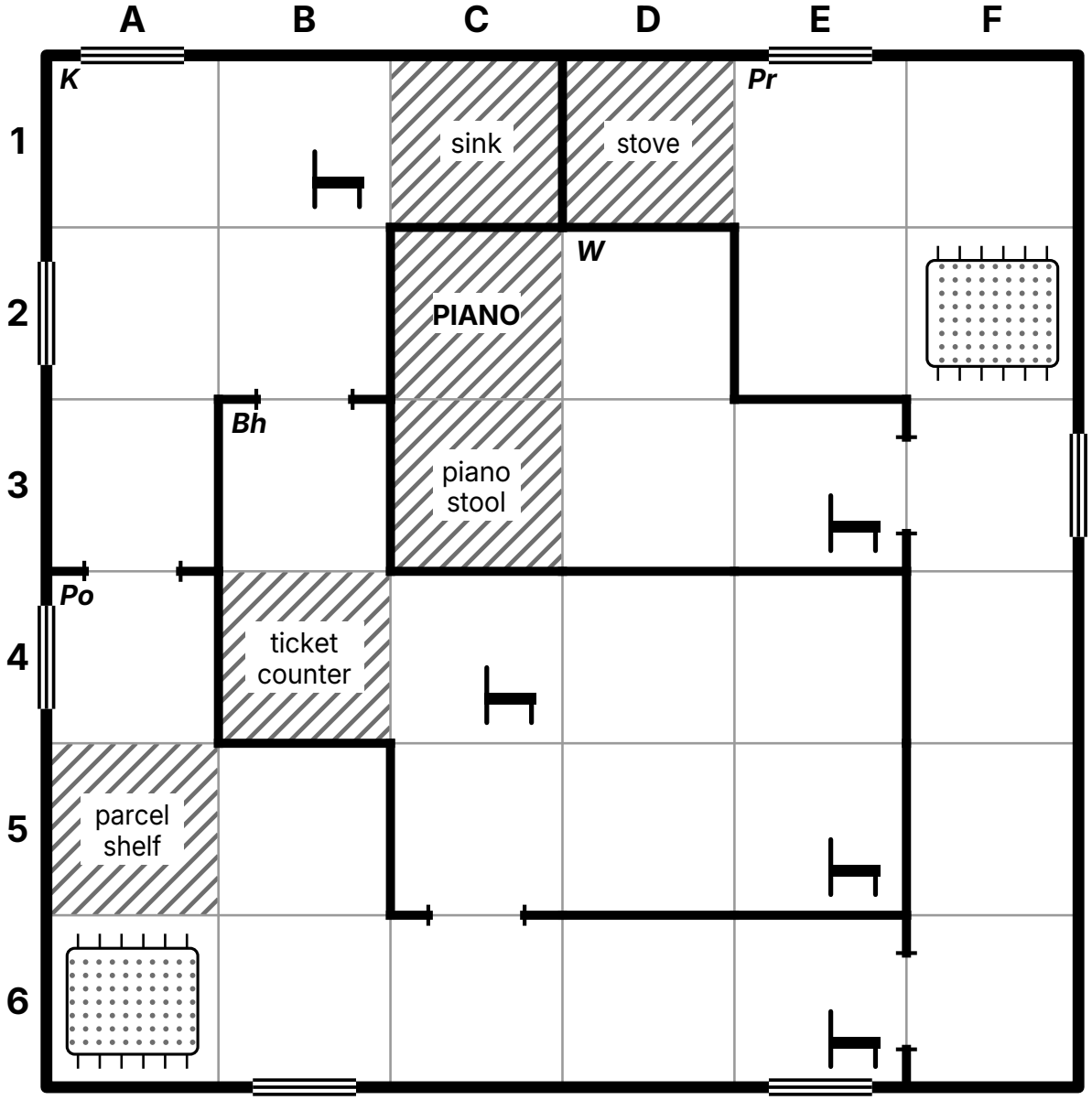
O Office
- ★ the souvenir pencil

Sr Store room
- ★ the camera strap

St Studio
- ★ the telescope cap

Case 25: The Enthusiast Who Wanted a Parking Lot

6 × 6 plan · 5 rooms · habit: The open doorway



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

Bh Booking hall
★ the corsage

K Kitchen
★ the cufflink

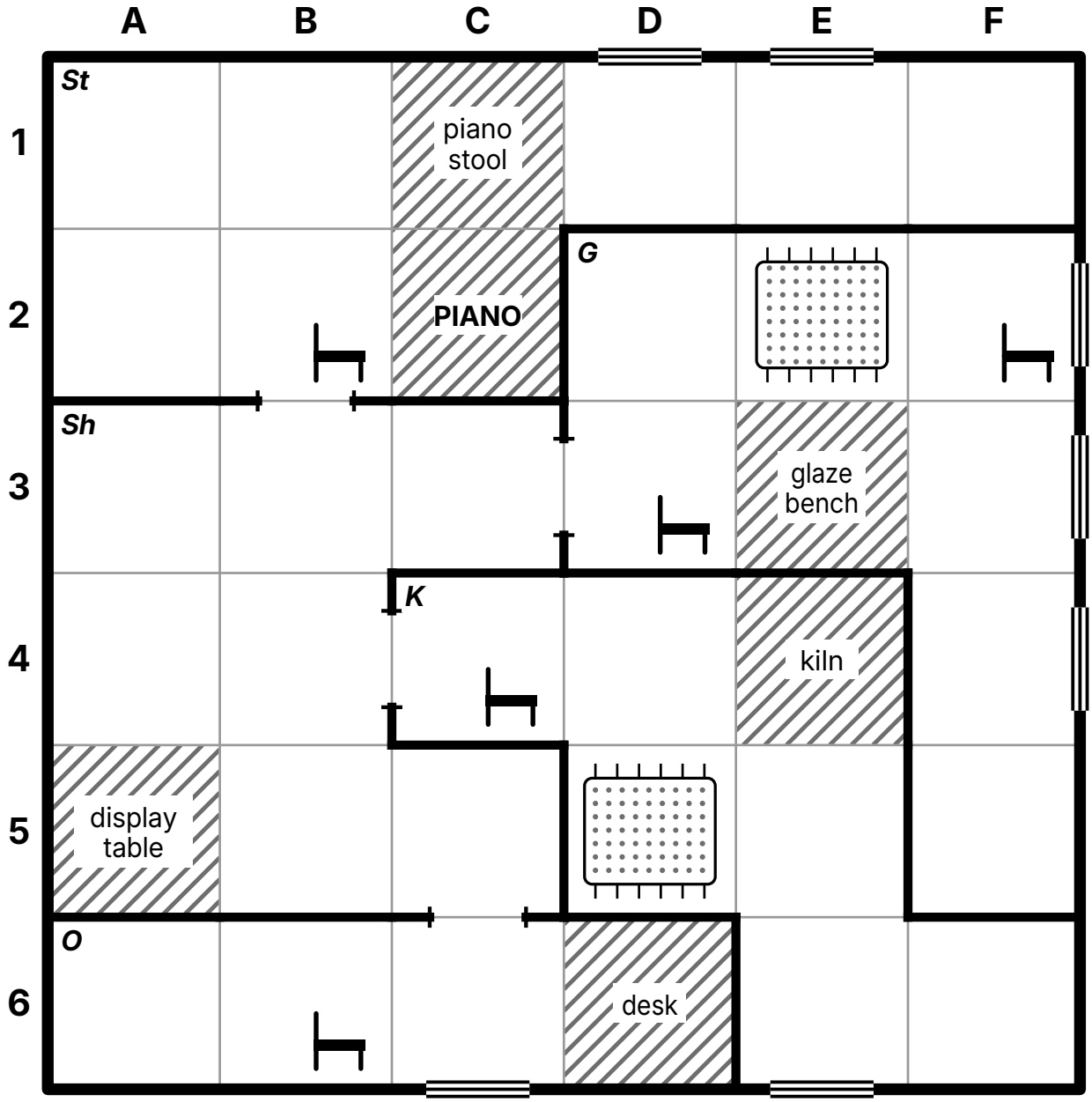
Po Parcels office
★ the bow tie

Pr Porters' room
★ the dance card

W Waiting room
★ the purse

Case 26: The Valuer Who Said It Was Junk

6 × 6 plan · 5 rooms · habit: The open doorway



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

G Glaze room
★ the earring

K Kiln room
★ the cream jug

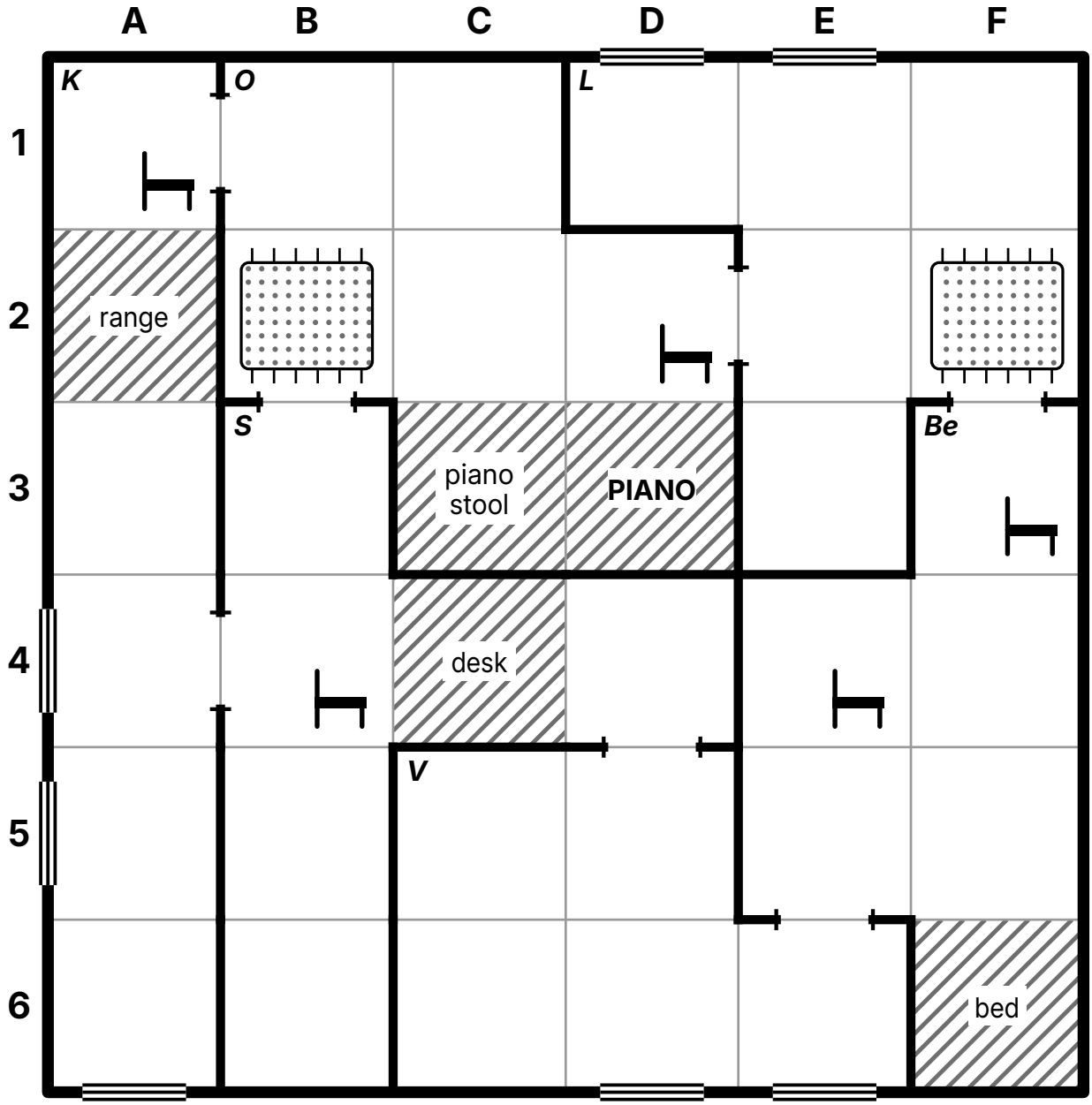
O Office
★ the clay bird

Sh Showroom
★ the pie dish

St Studio
★ the glazed bead

Case 27: A Sermon in the County Paper

6 × 6 plan · 6 rooms · habit: The open doorway



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

Be Bedroom
★ the scarf

K Kitchen
★ the charm bracelet

L Landing
★ the sunglasses case

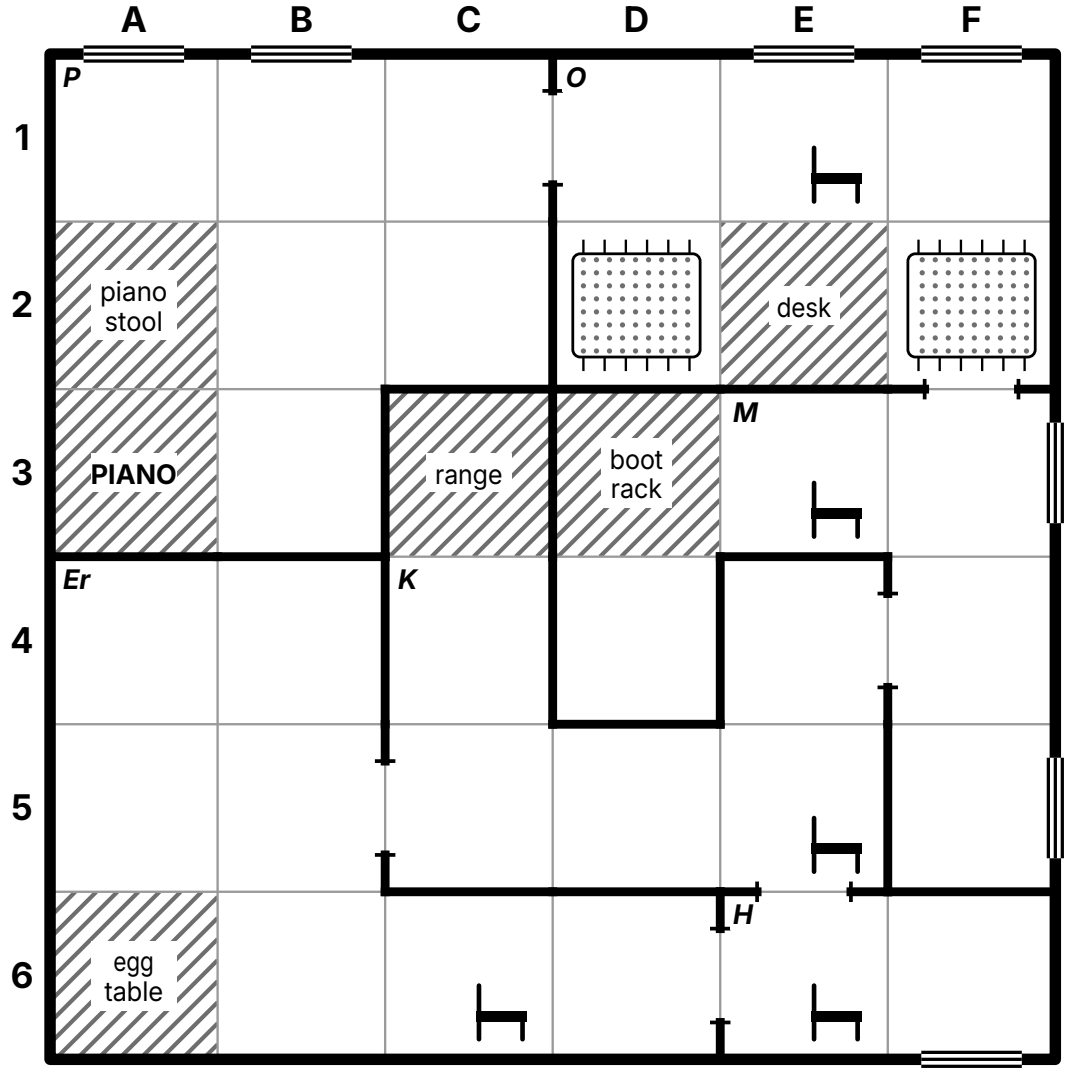
O Old chapel
★ the rosebud

S Study
★ the hairbrush

V Vestibule
★ the lipstick

Case 28: The Manager Who Came Back to Count the Eggs

6 × 6 plan · 6 rooms · habit: The open doorway



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

Er Egg room
- ★ the friendship bracelet

H Hall
- ★ the snapshot

K Kitchen
- ★ the wedding favor

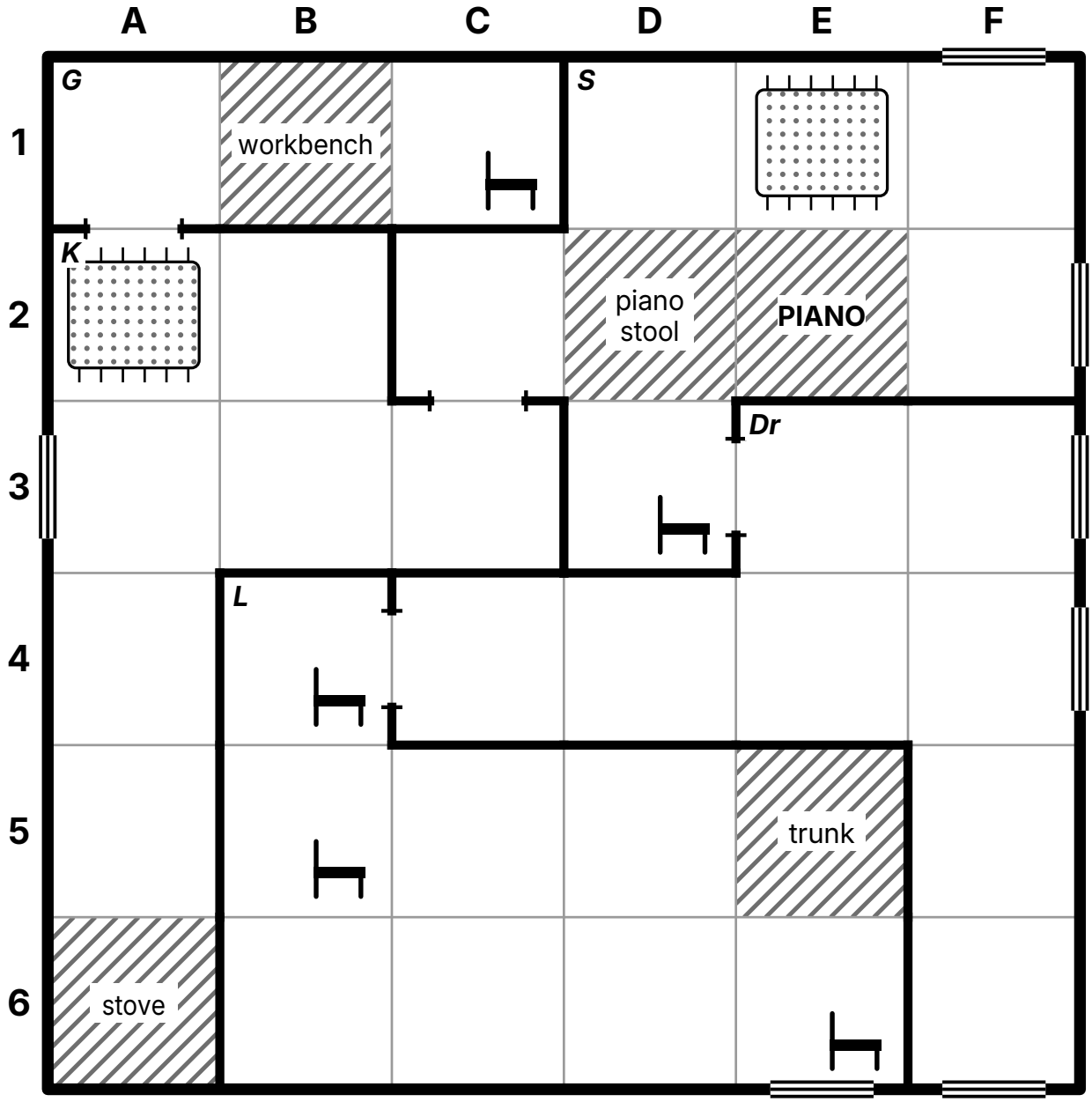
M Mud room
- ★ the pressed daisy

O Office
- ★ the boater

P Parlor
- ★ the paper heart

Case 29: Everyone Gets a Part

6 × 6 plan · 5 rooms · habit: The open doorway



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

Dr Dressing room
★ the road map

G Garage
★ the lunch box

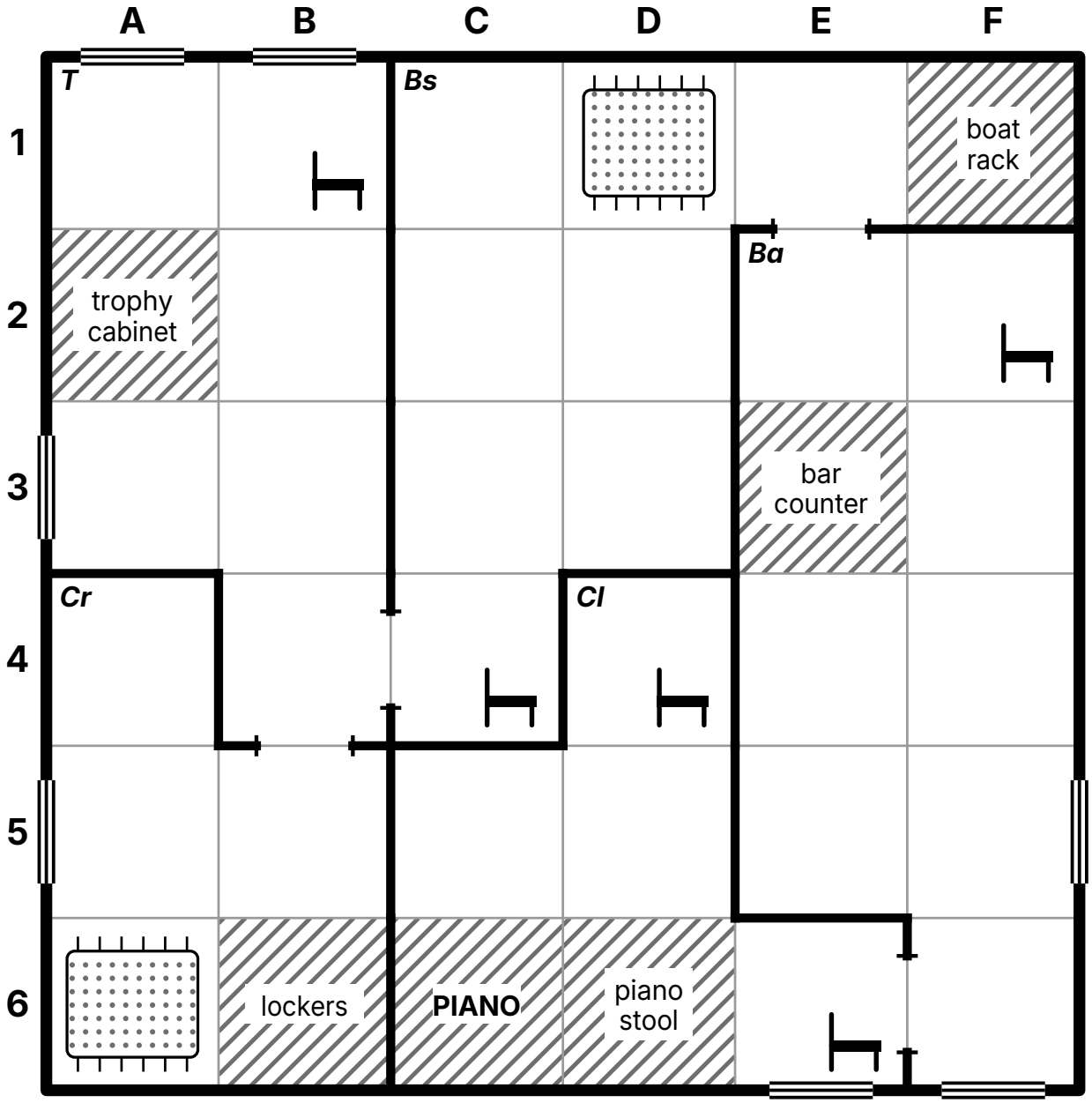
K Kitchen
★ the driving glove

L Loft room
★ the tea flask

S Studio
★ the dance slipper

Case 30: The President Who Pawned the Cup

6 × 6 plan · 5 rooms · habit: The open doorway



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

Ba Bar
★ the tiepin

Bs Boat store
★ the pressed fern

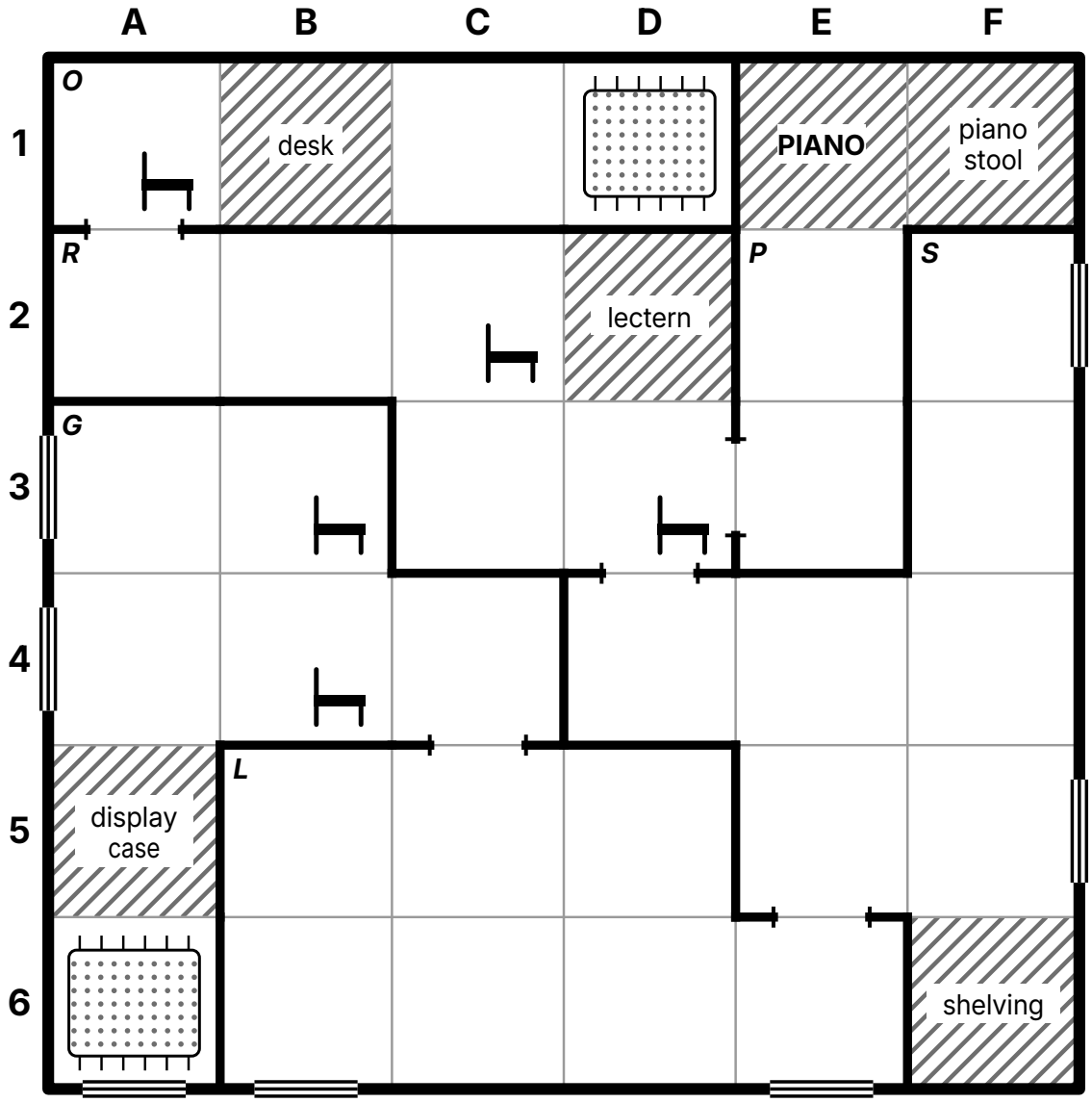
Cr Changing room
★ the acorn

Cl Clubroom
★ the compass

T Trophy room
★ the carved heart

Case 31: The Curator Who Came to Borrow Everything

6 × 6 plan · 6 rooms · habit: Through the wall



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

G Gallery
★ the toy telescope

L Lobby
★ the tea towel

O Office
★ the ruler

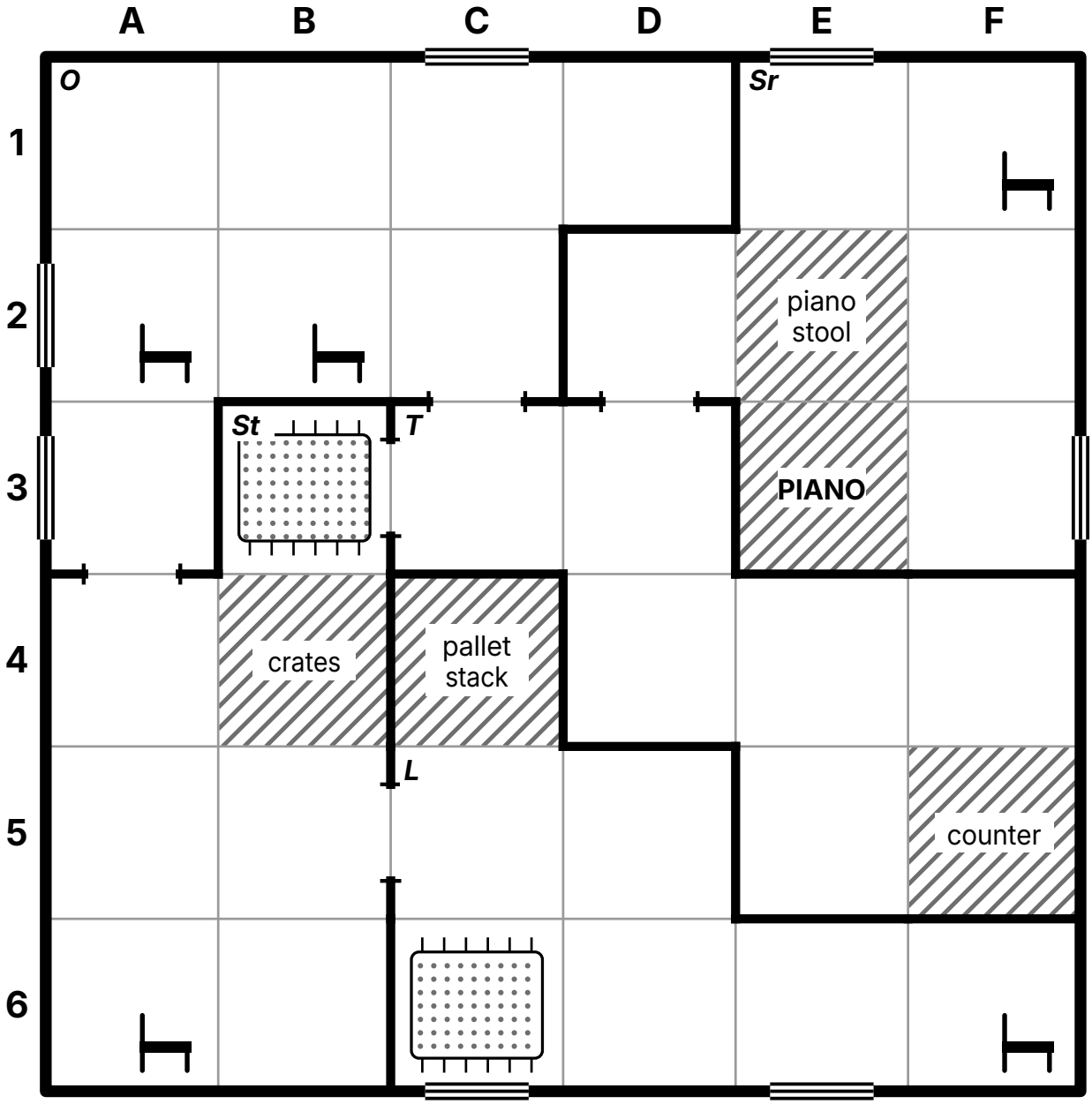
P Parlor display
★ the hair net

R Reading room
★ the thread spool

S Store
★ the wristband

Case 32: The Dealer with the Perfect Forgeries

6 × 6 plan · 5 rooms · habit: Through the wall



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

L Loading bay
★ the seed packet

O Office
★ the matchbook

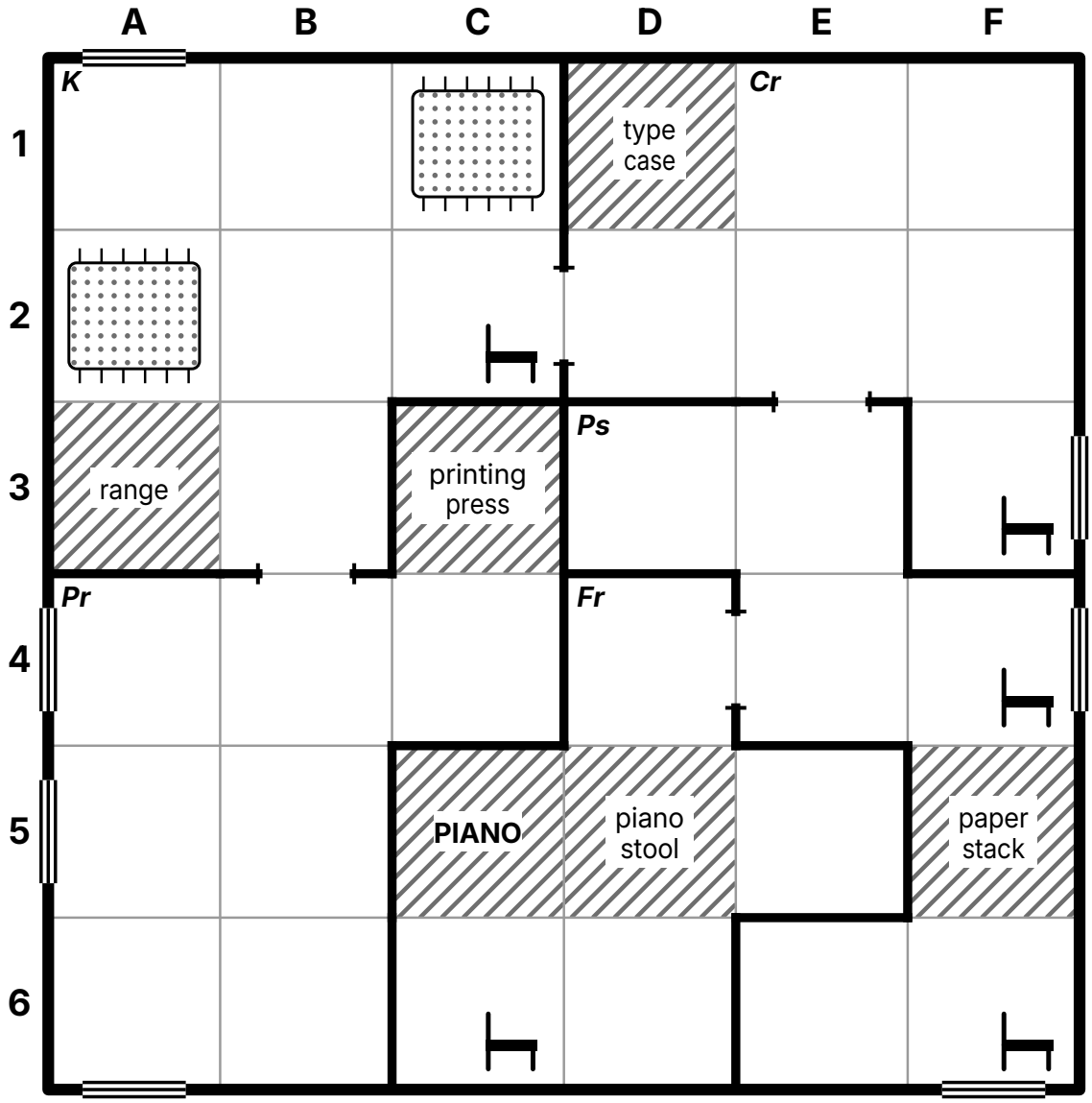
Sr Sale room
★ the glass swan

St Store room
★ the knitting needle

T Tea bar
★ the boat-trip ticket

Case 33: The Newsletter Man Who Printed Everything

6 × 6 plan · 5 rooms · habit: Through the wall



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

Cr Composing room

★ the wood type letter

Fr Front room

★ the invitation

K Kitchen

★ the camera

Ps Paper store

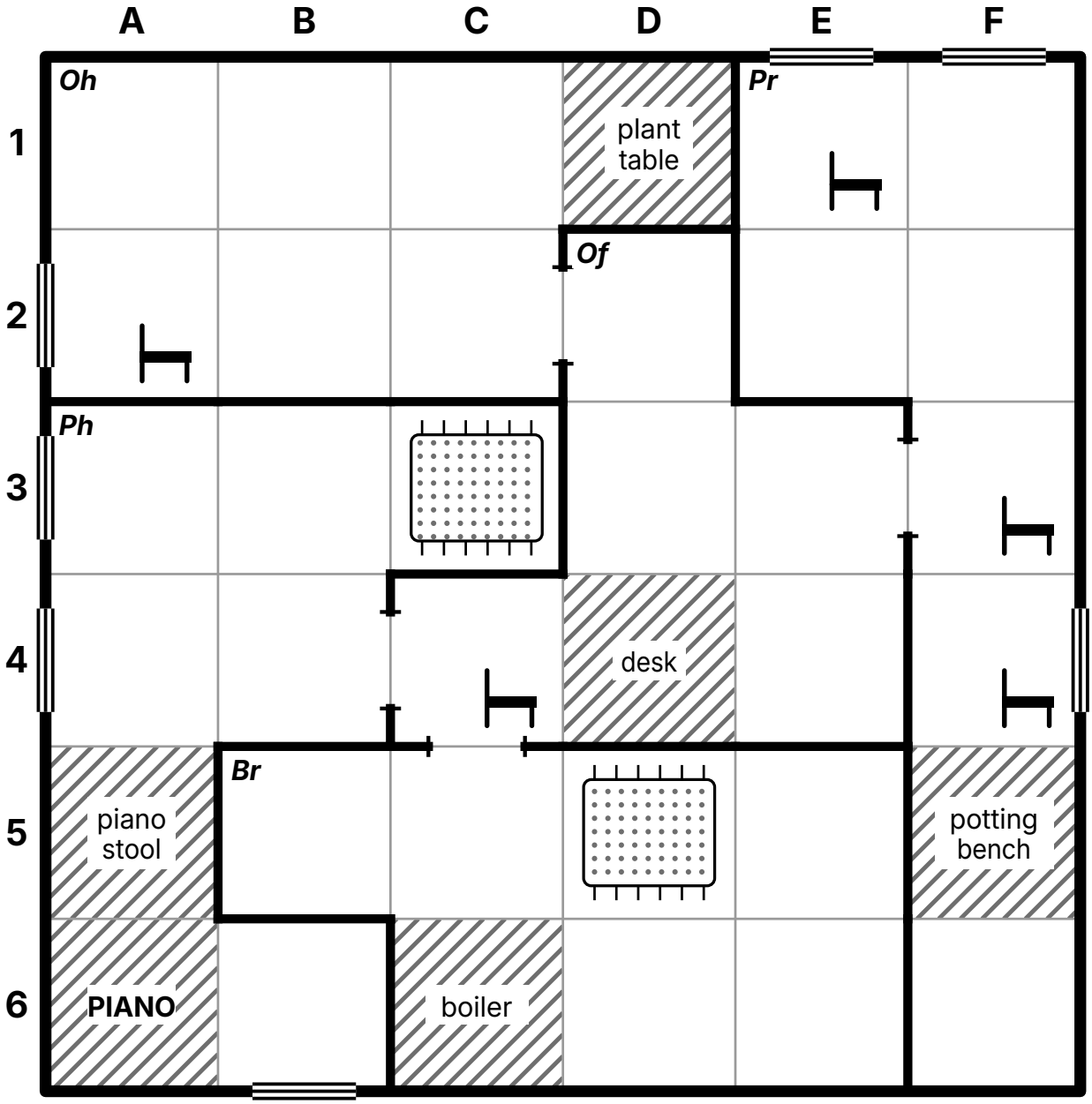
★ the fountain pen

Pr Press room

★ the lighter

Case 34: The Judge Who Disqualified the Orchid

6 × 6 plan · 5 rooms · habit: Through the wall



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

Br Boiler room
★ the poetry book

Oh Orchid house
★ the silver ring

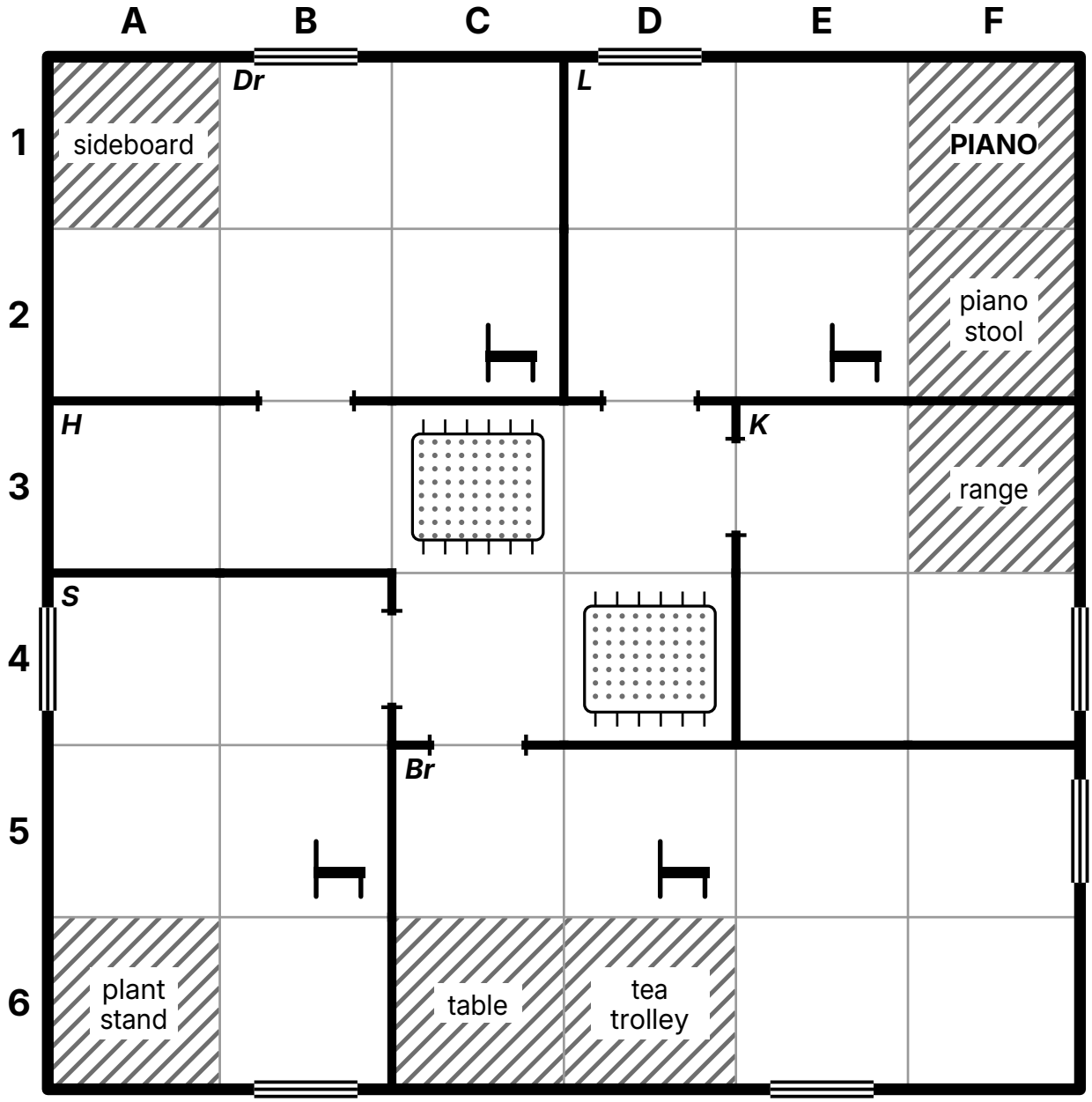
Pr Potting room
★ the tiara

Of Office
★ the photo album

Ph Palm house
★ the concert ticket

Case 35: The Inspector with the Star Ratings

6 × 6 plan · 6 rooms · habit: Through the wall



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

Br Breakfast room
★ the wool sock

Dr Dining room
★ the paperweight

H Hall
★ the festival program

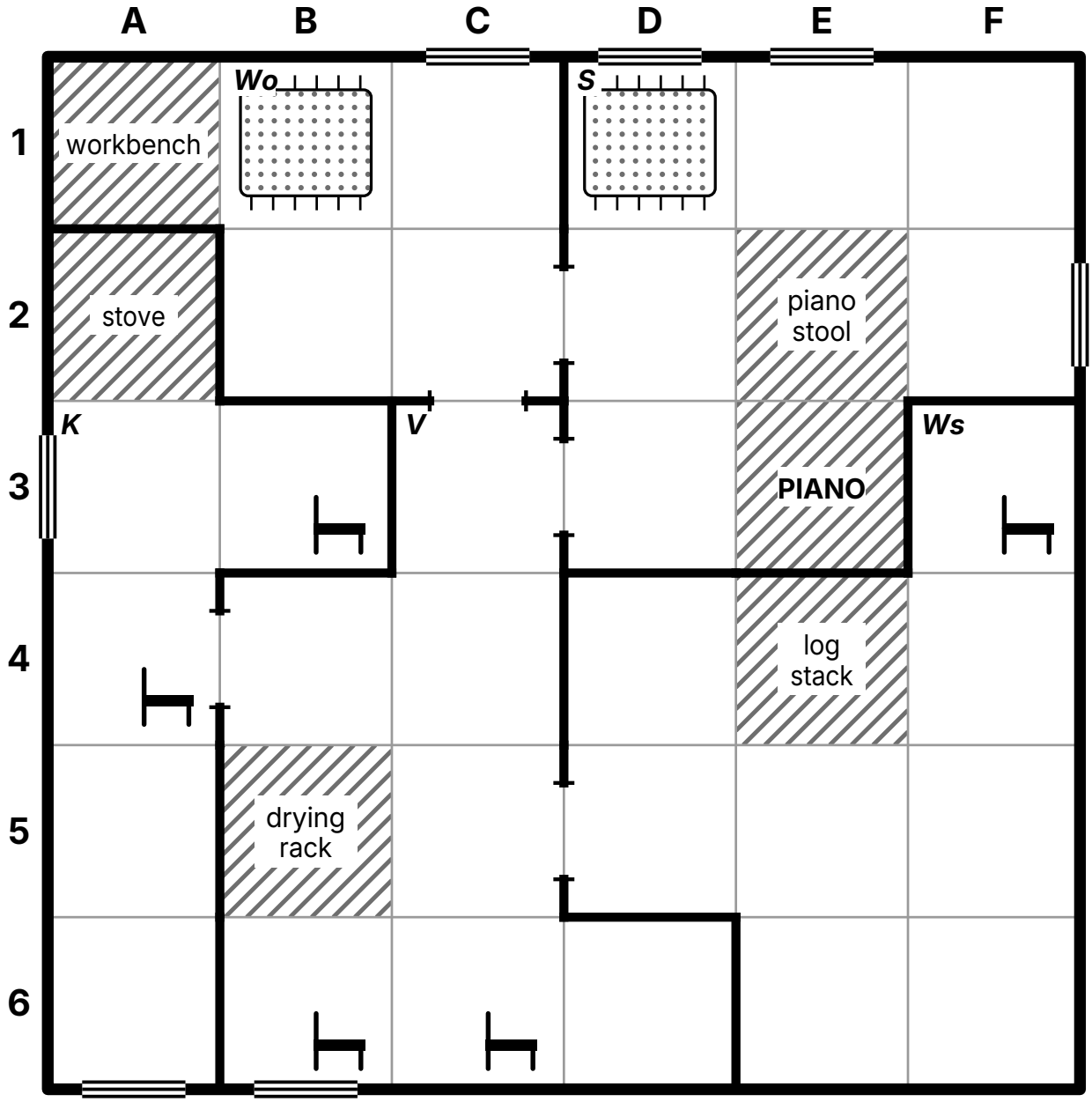
K Kitchen
★ the sweatband

L Lounge
★ the diary

S Sun room
★ the magnifying glass

Case 36: The Violinist Who Sent It Back

6 × 6 plan · 5 rooms · habit: Through the wall



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

K Kitchen
- ★ the guitar pick

V Varnish room
- ★ the zoo ticket

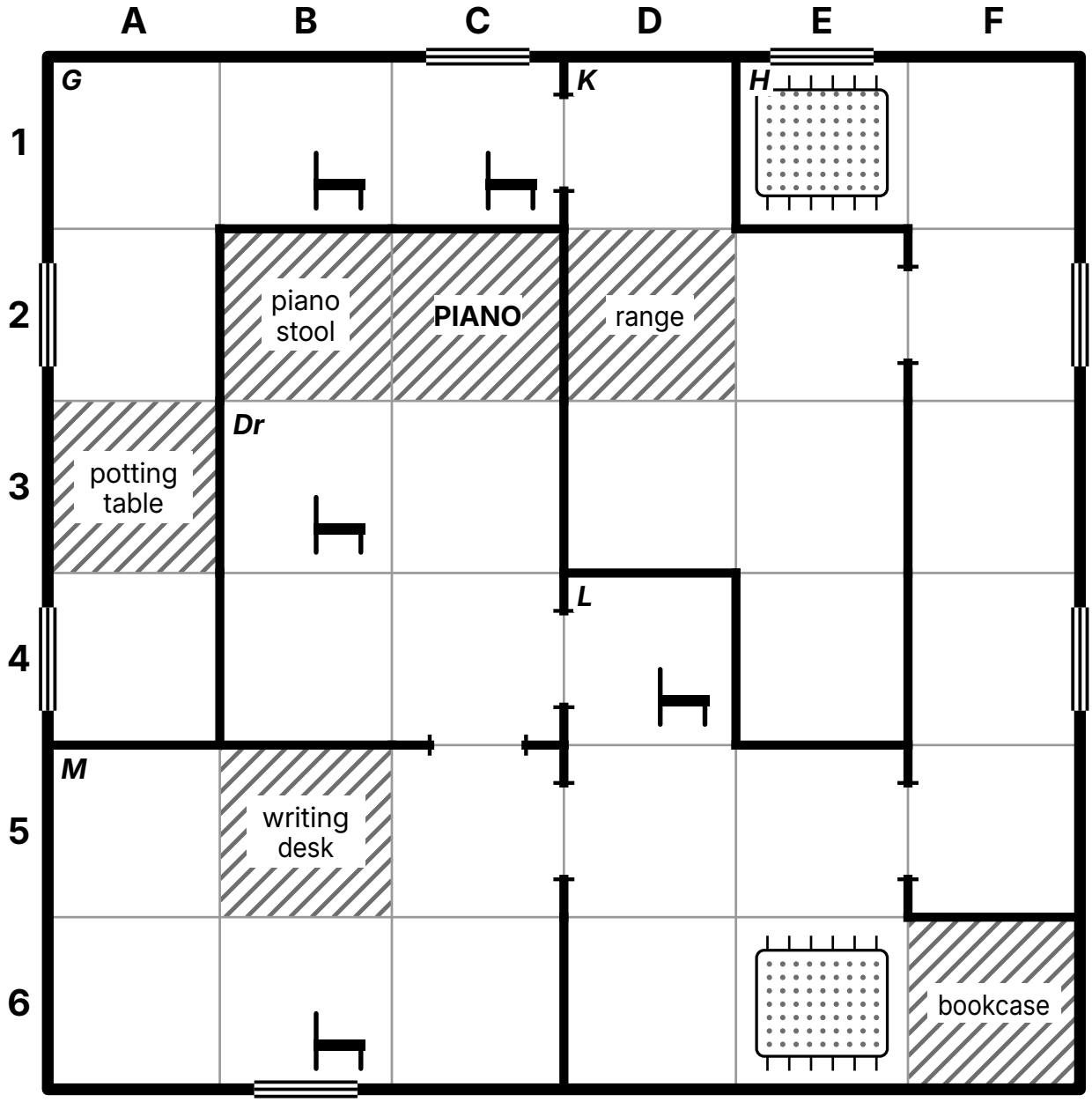
Wo Workshop
- ★ the tobacco tin

S Showroom
- ★ the penknife

Ws Wood store
- ★ the harmonica

Case 37: A Month’s Notice for Admiral

6 × 6 plan · 6 rooms · habit: Through the wall



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

Dr Drawing room
★ the sunscreen

G Garden room
★ the harbor flag

H Hall
★ the day-trip leaflet

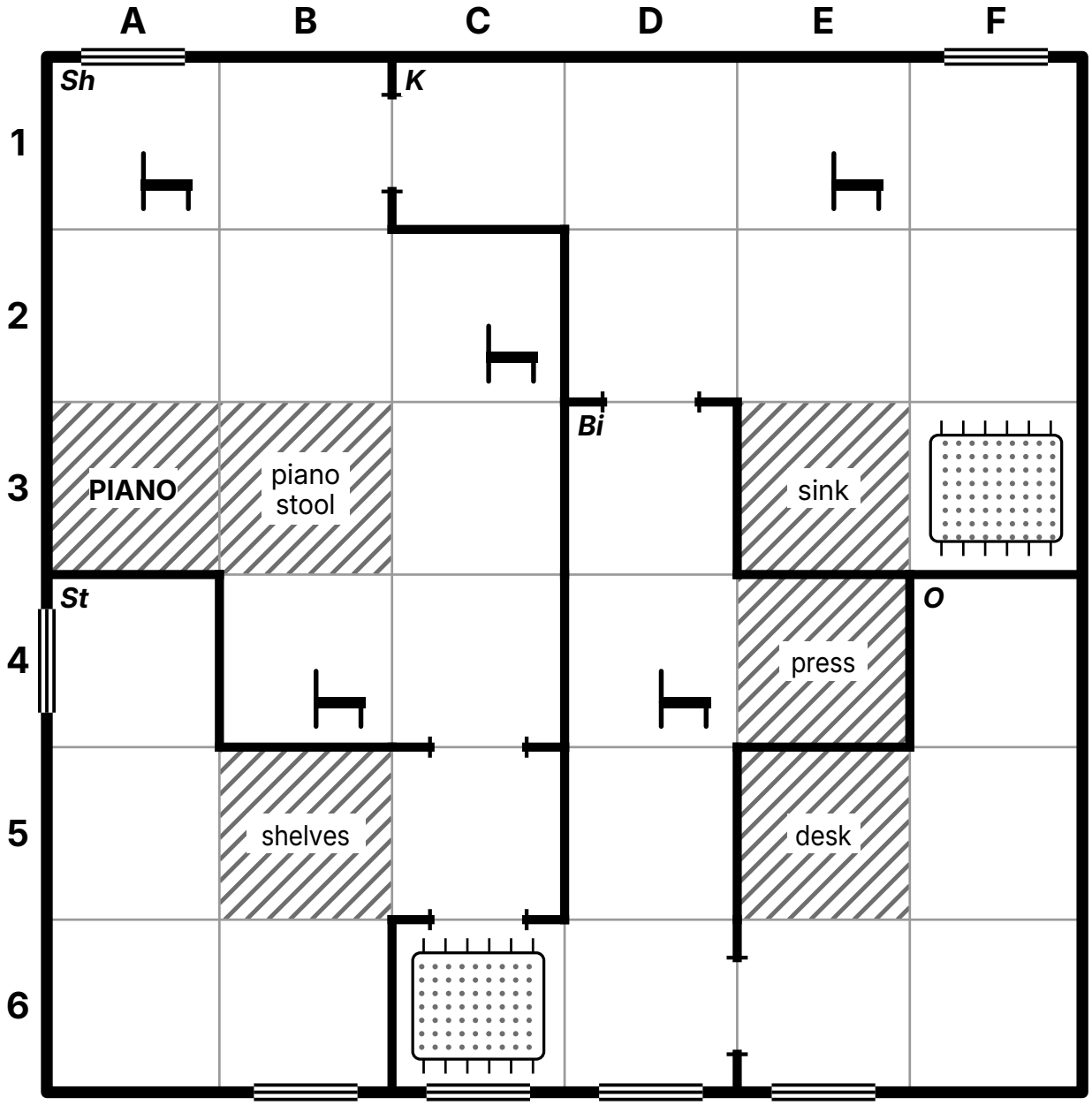
K Kitchen
★ the tent peg

L Library
★ the swimming cap

M Morning room
★ the beach chair ticket

Case 38: The Collector Who Lost a First Edition

6 × 6 plan · 5 rooms · habit: Through the wall



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

Bi Bindery
★ the engagement ring

K Kitchen
★ the locket

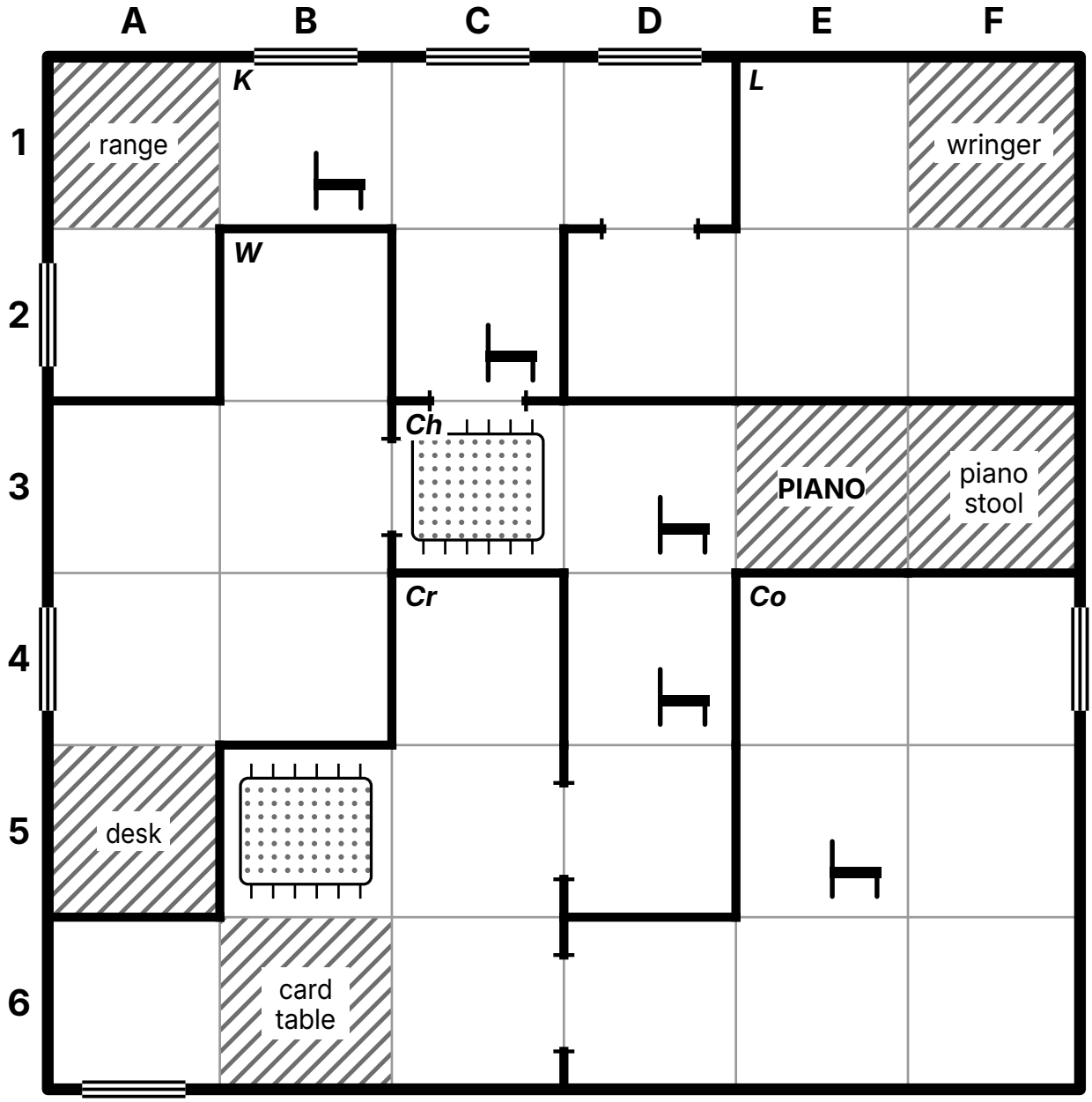
O Office
★ the posy

Sh Showroom
★ the valentine

St Stockroom
★ the love spoon

Case 39: No Cats at the Almshouses

6 × 6 plan · 6 rooms · habit: Through the wall



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

Ch Chapel
★ the heart charm

Co Corridor
★ the garland

L Laundry
★ the ride ticket

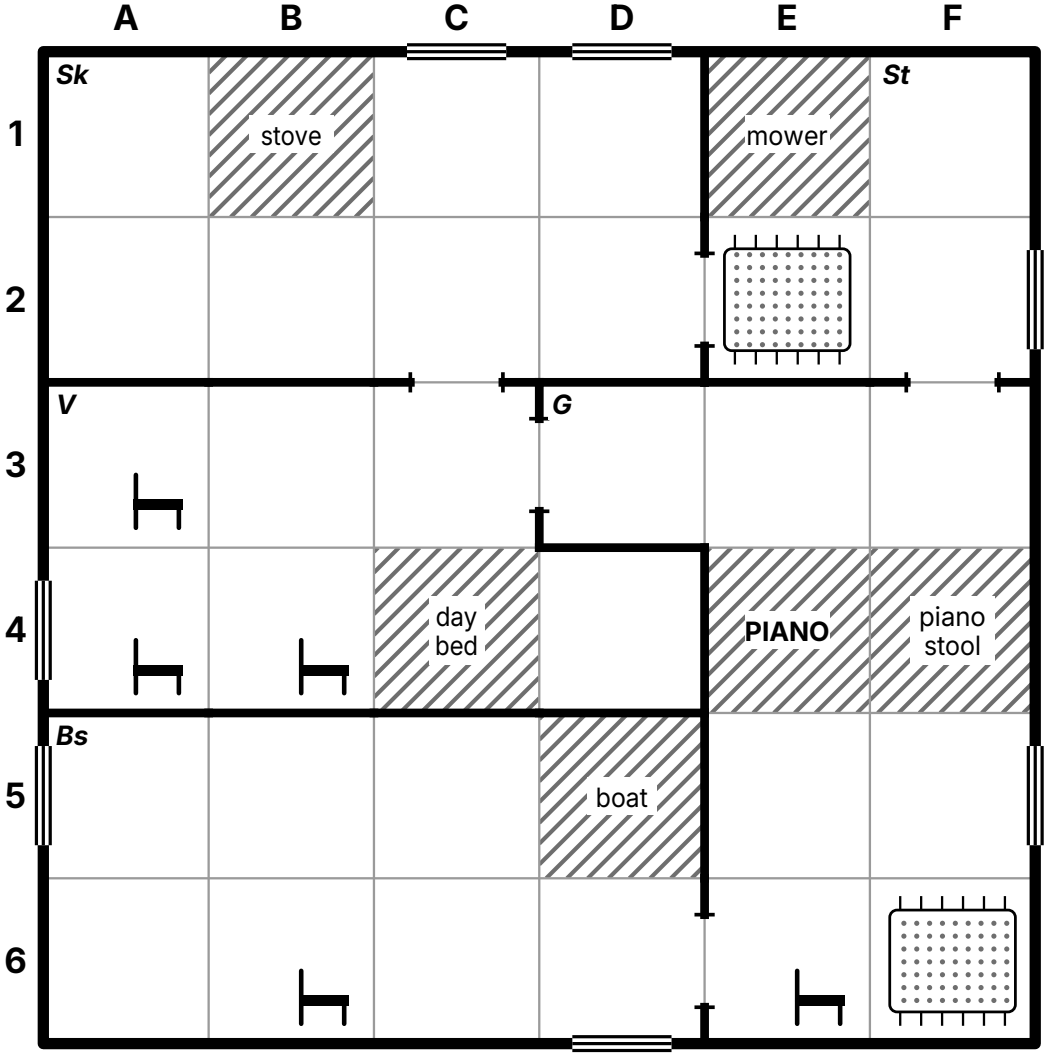
Cr Common room
★ the hair ribbon

K Kitchen
★ the silk flower

W Warden's office
★ the daisy crown

Case 40: The Brother Who Rented Out the Summer House

6 × 6 plan · 5 rooms · habit: Through the wall



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

Bs Boat shed

★ the snow globe

G Garden room

★ the teddy

St Store

★ the silver bangle

Sk Summer kitchen

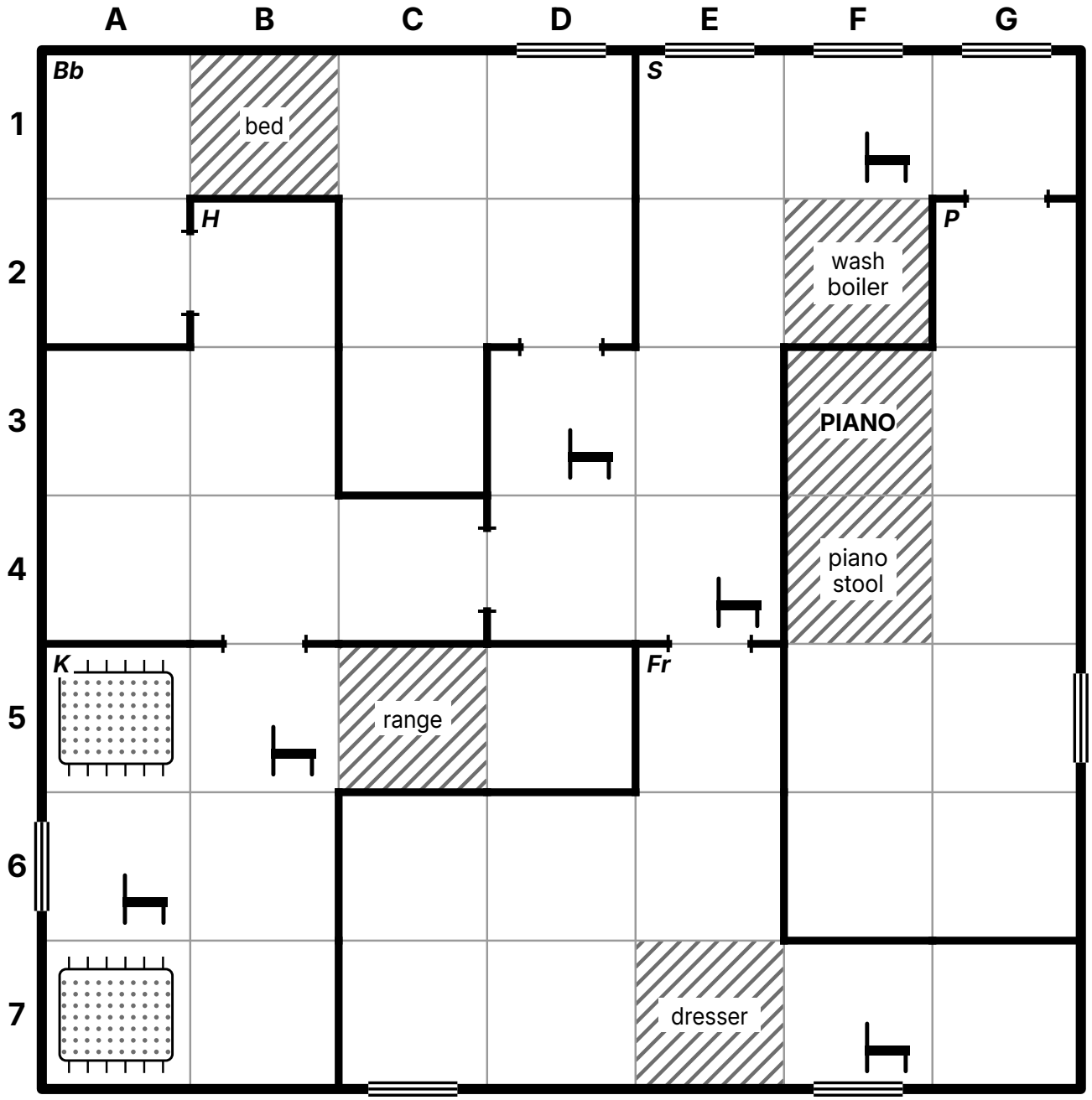
★ the porcelain angel

V Veranda

★ the music box

Case 41: The Assessor Who Said It Was Only Damp

7 × 7 plan · 6 rooms · habit: The cold



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

Bb Back bedroom
★ the slide viewer

Fr Front room
★ the transistor radio

H Hall
★ the mood ring

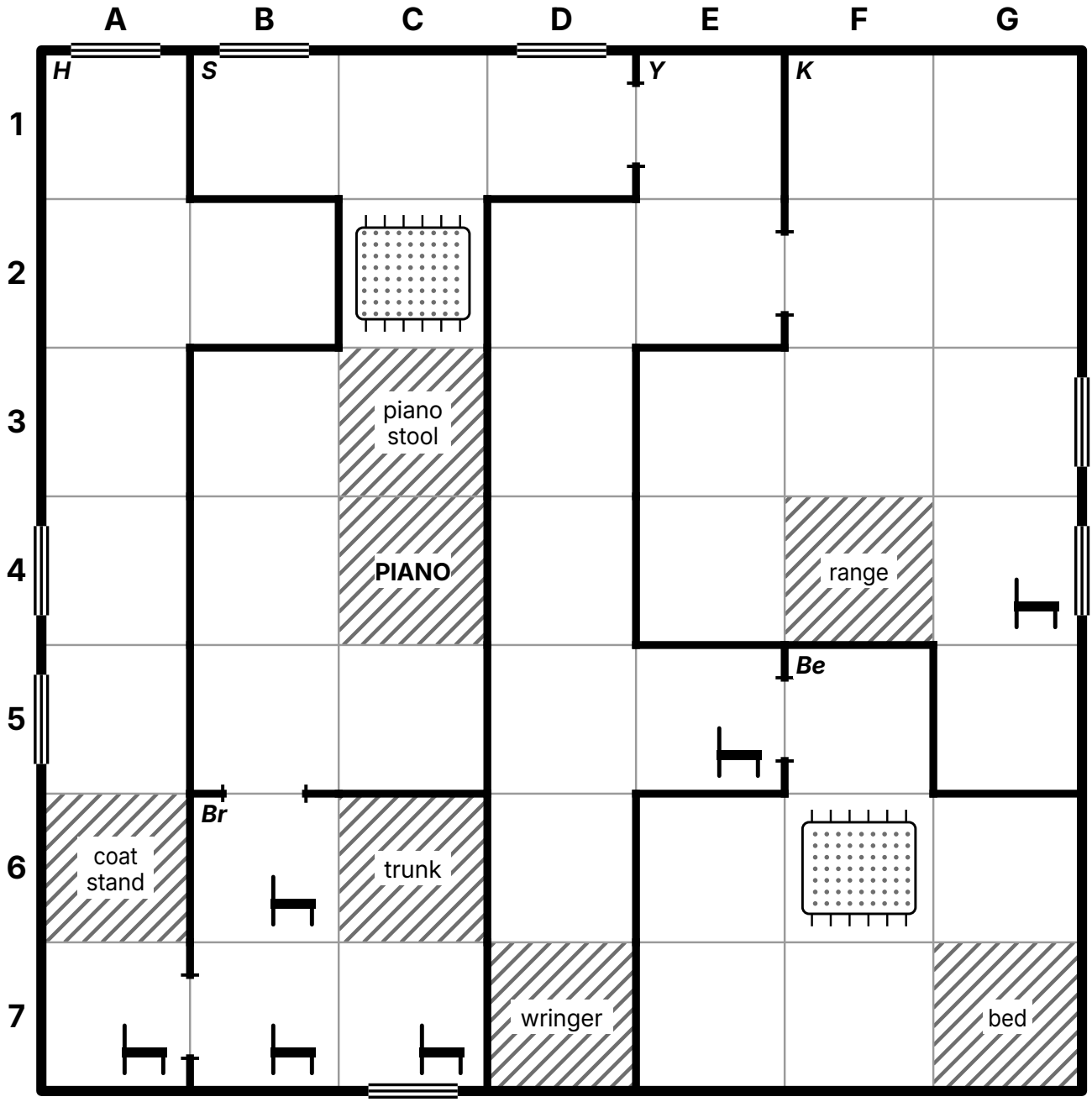
K Kitchen
★ the peace badge

P Parlor
★ the festival ticket

S Scullery
★ the concert program

Case 42: The Influencer Who Filmed the Front Doors

7 × 7 plan · 6 rooms · habit: The cold



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

Be Bedroom
★ the wineglass

Br Box room
★ the pressed leaf

H Hall
★ the horse chestnut

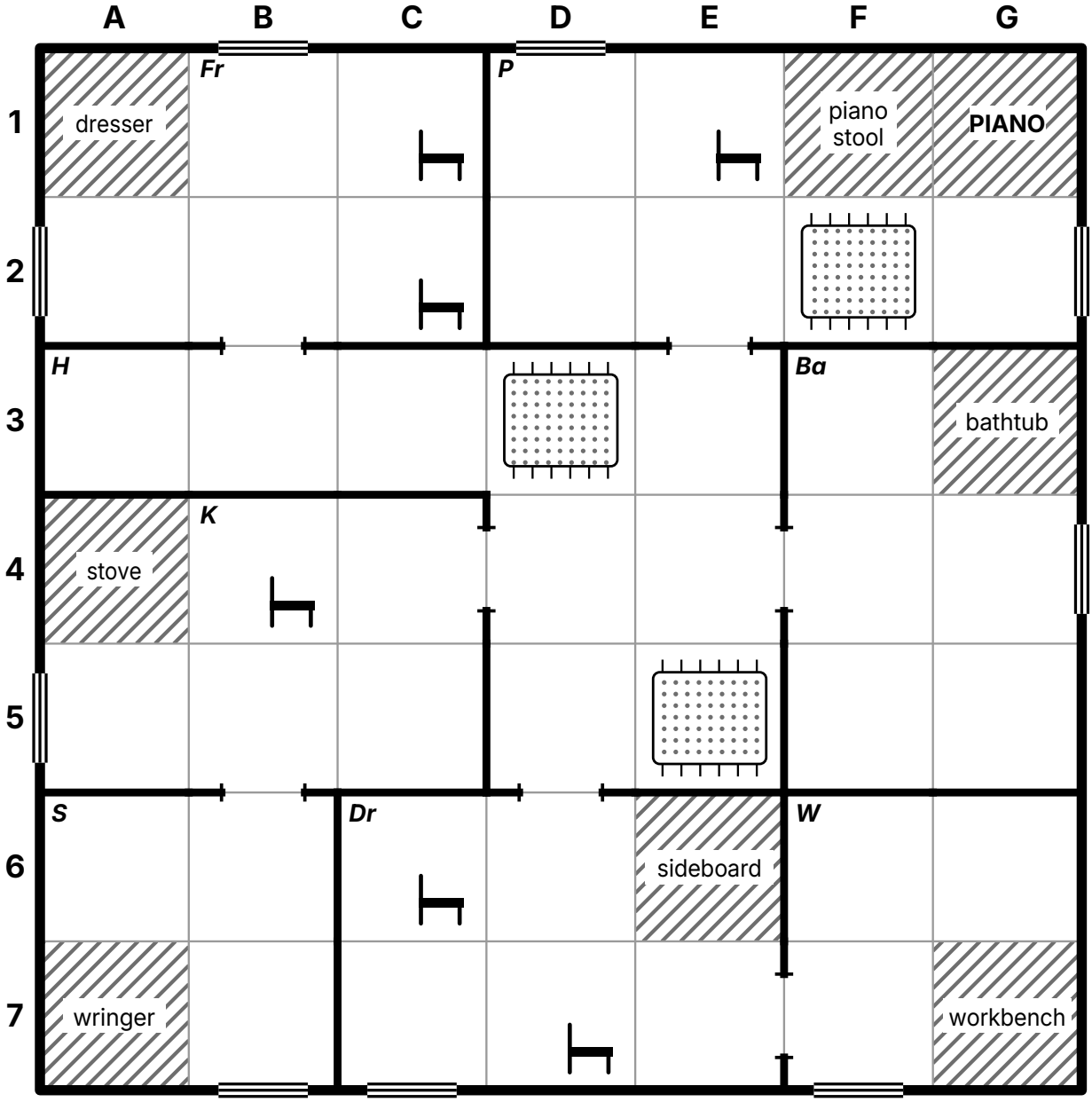
K Kitchen
★ the kite string

S Sitting room
★ the paper chain

Y Yard room
★ the comic

Case 43: The Presenter Who Wanted a Makeover

7 × 7 plan · 8 rooms · habit: The cold



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

Ba Bathroom
★ the poster

Dr Dining room
★ the bangle

Fr Front room
★ the trail map

H Hall
★ the soap dish

K Kitchen
★ the button

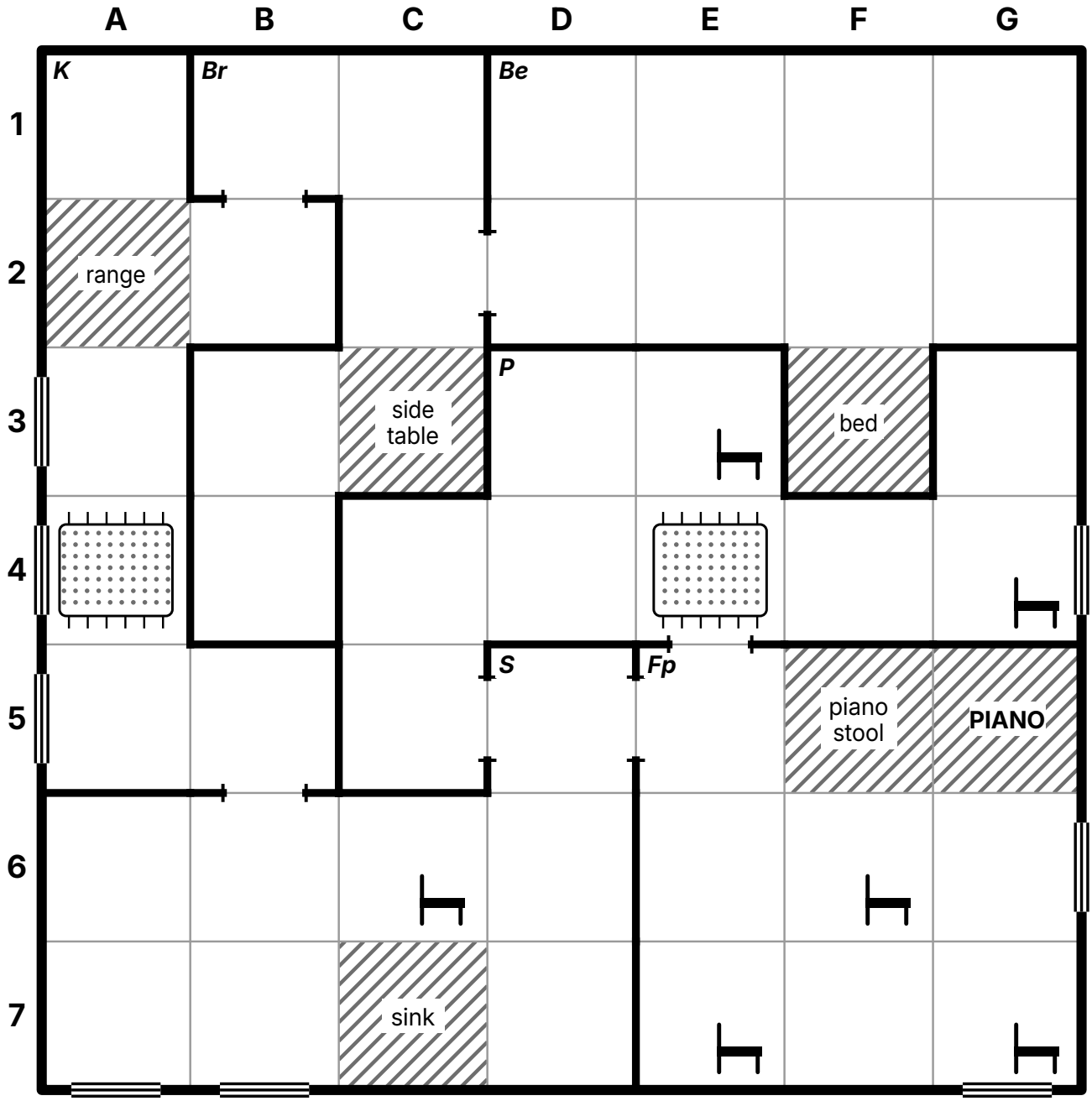
P Parlor
★ the ice-pop stick

S Scullery
★ the pressed primrose

W Workroom
★ the sharpener

Case 44: The Hedge Inspector of River Row

7 × 7 plan · 6 rooms · habit: The cold



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

Br Back room
★ the postcard

Be Bedroom
★ the brochure

Fp Front parlor
★ the souvenir mug

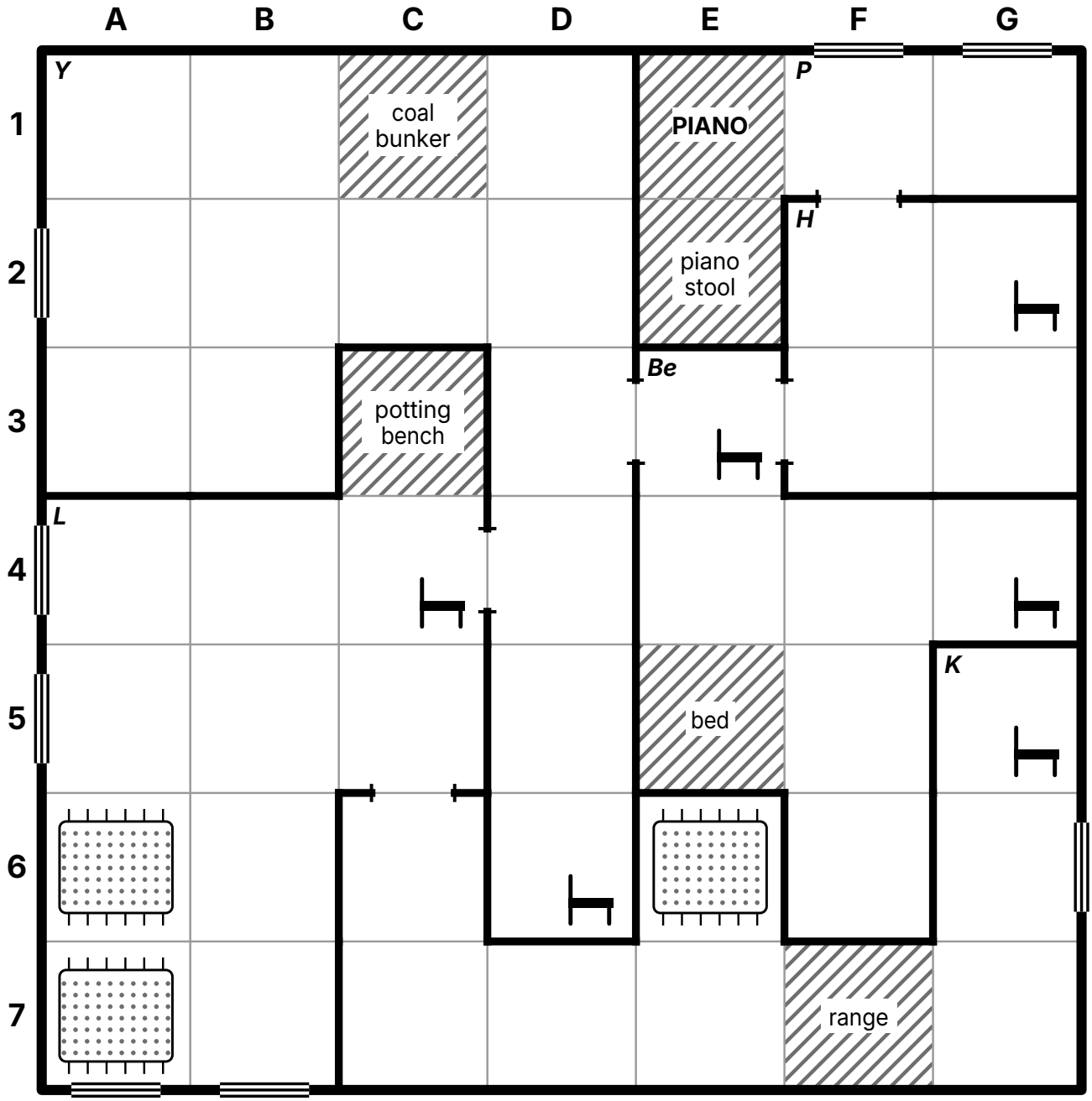
K Kitchen
★ the basket

P Porch
★ the address book

S Scullery
★ the necklace

Case 45: The Landlord with the New Rent Book

7 × 7 plan · 6 rooms · habit: The cold



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

Be Bedroom
★ the cowslip

H Hall
★ the beach photo

K Kitchen
★ the clip-on earring

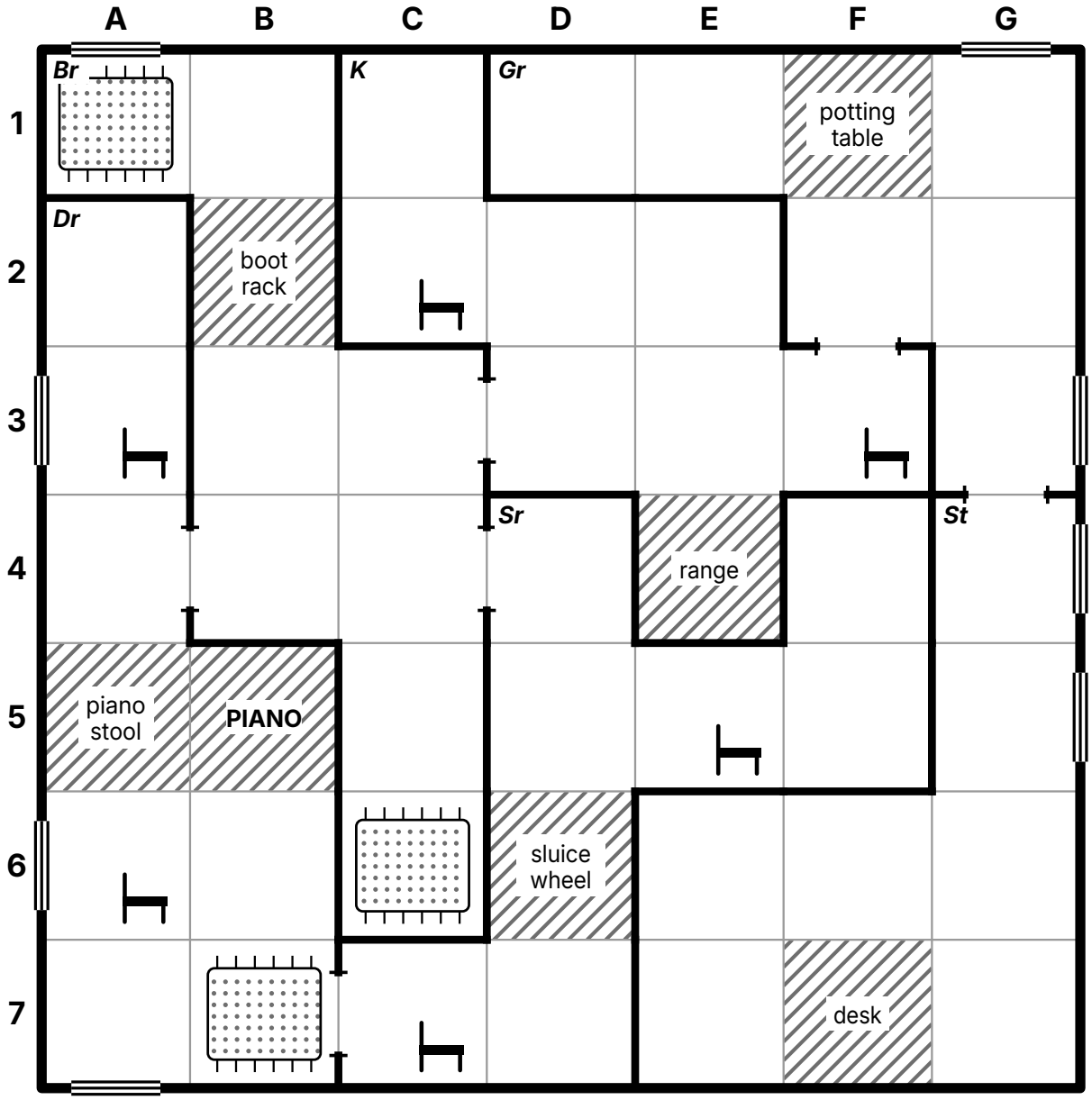
L Lean-to
★ the seashell

P Parlor
★ the vial of sand

Y Yard room
★ the message in a bottle

Case 46: The Developer Who Wanted a Turbine in the Weir

7 × 7 plan · 6 rooms · habit: The cold



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

Br Boot room
★ the feather

Dr Drawing room
★ the buttercup

Gr Garden room
★ the carving

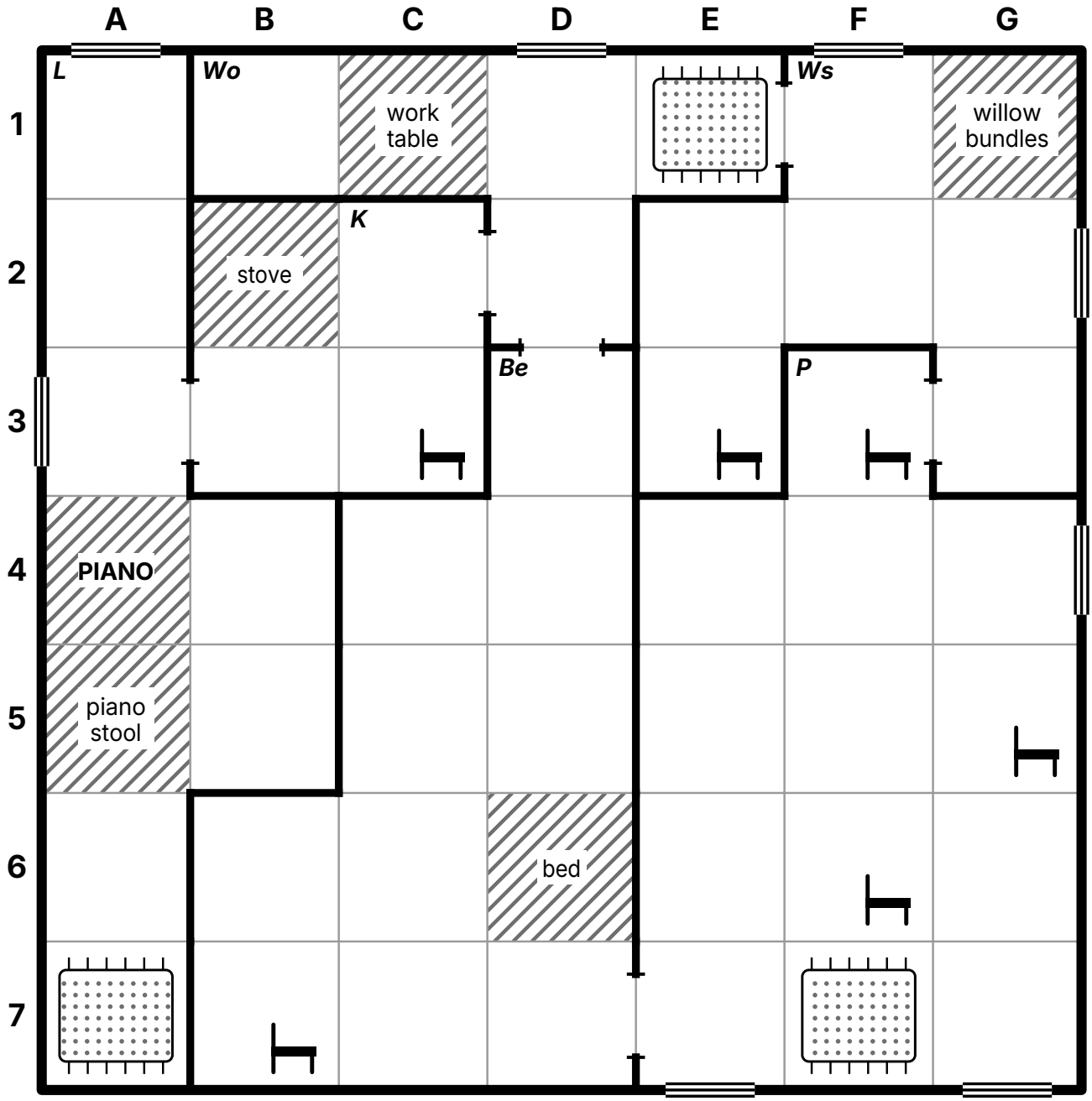
K Kitchen
★ the toy bus

Sr Sluice room
★ the butterfly brooch

St Study
★ the origami crane

Case 47: The Wholesaler with the Borrowed Label

7 × 7 plan · 6 rooms · habit: The cold



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

Be Bedroom
★ the paper parasol

K Kitchen
★ the marble

L Living room
★ the limpet

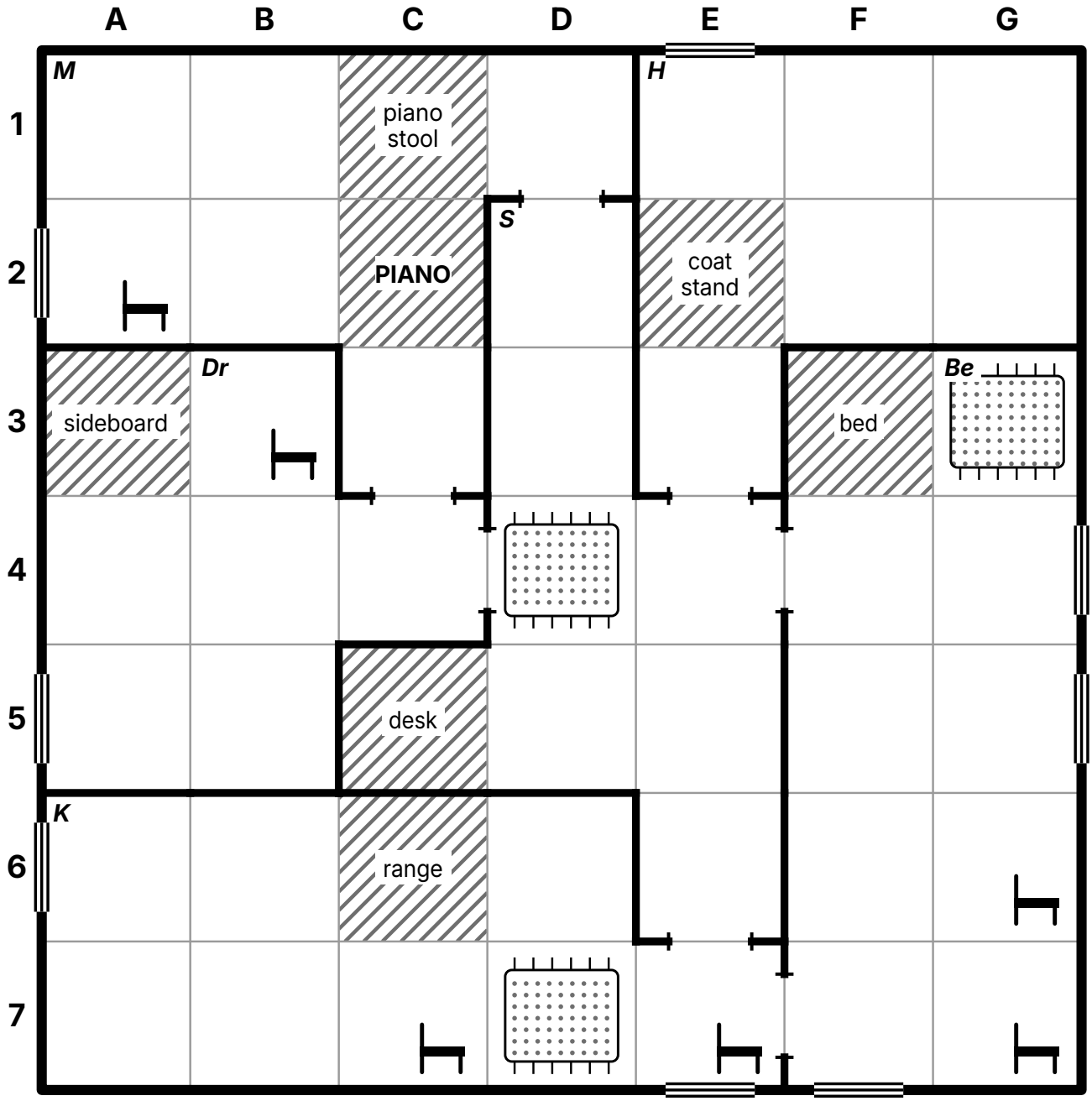
P Porch
★ the woven bracelet

Ws Willow store
★ the tambourine

Wo Workroom
★ the regatta ticket

Case 48: The Wrong Bird

7 × 7 plan · 6 rooms · habit: The cold



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

Be Bedroom
★ the medallion

Dr Dining room
★ the toy spade

H Hall
★ the cassette case

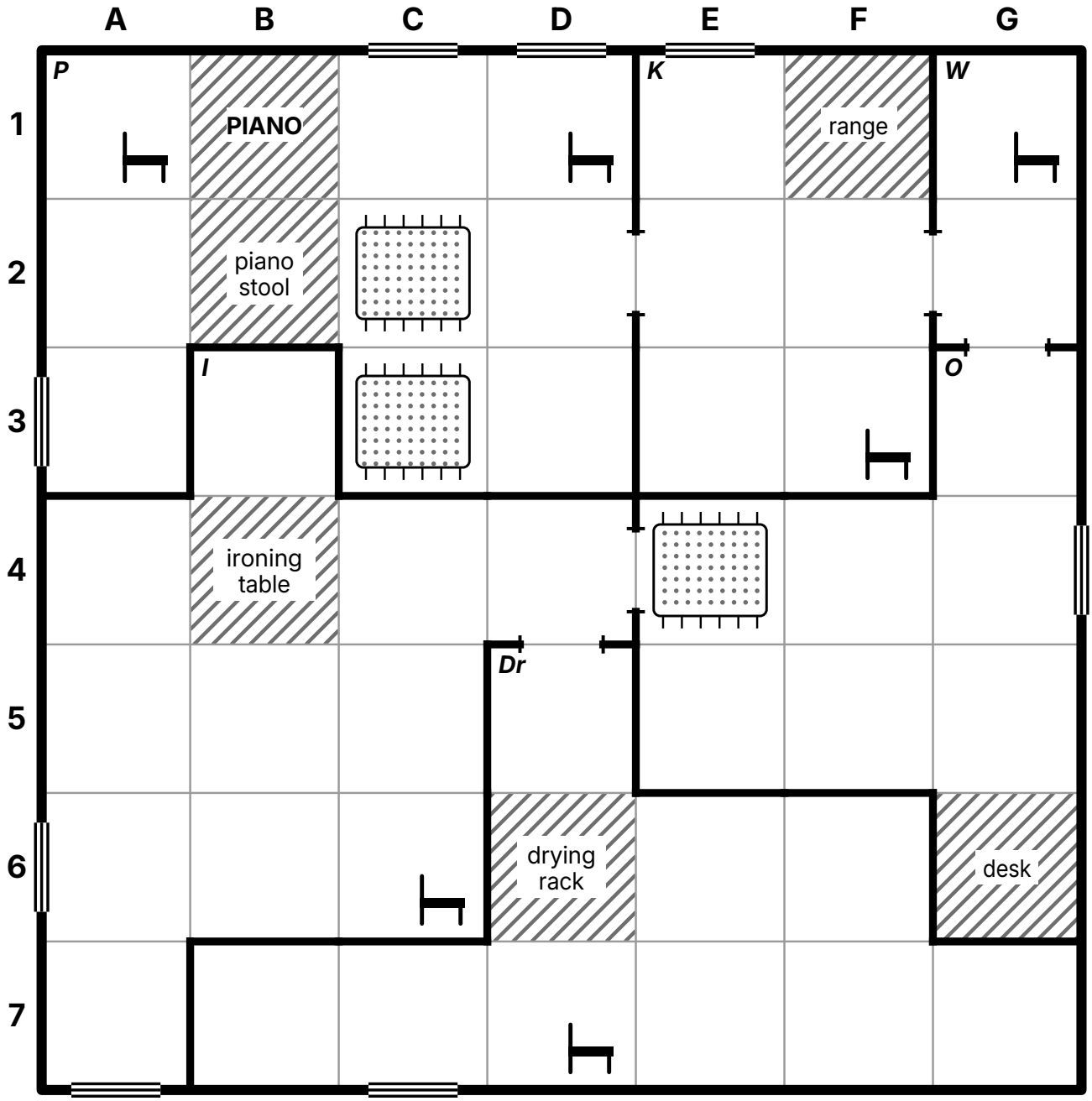
K Kitchen
★ the water pistol

M Music room
★ the flip-flop

S Study
★ the dog leash

Case 49: The Speculator Who Wanted Apartments

7 × 7 plan · 6 rooms · habit: The cold



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

Dr Drying room
★ the handkerchief

I Ironing room
★ the necktie

K Kitchen
★ the sweetheart pin

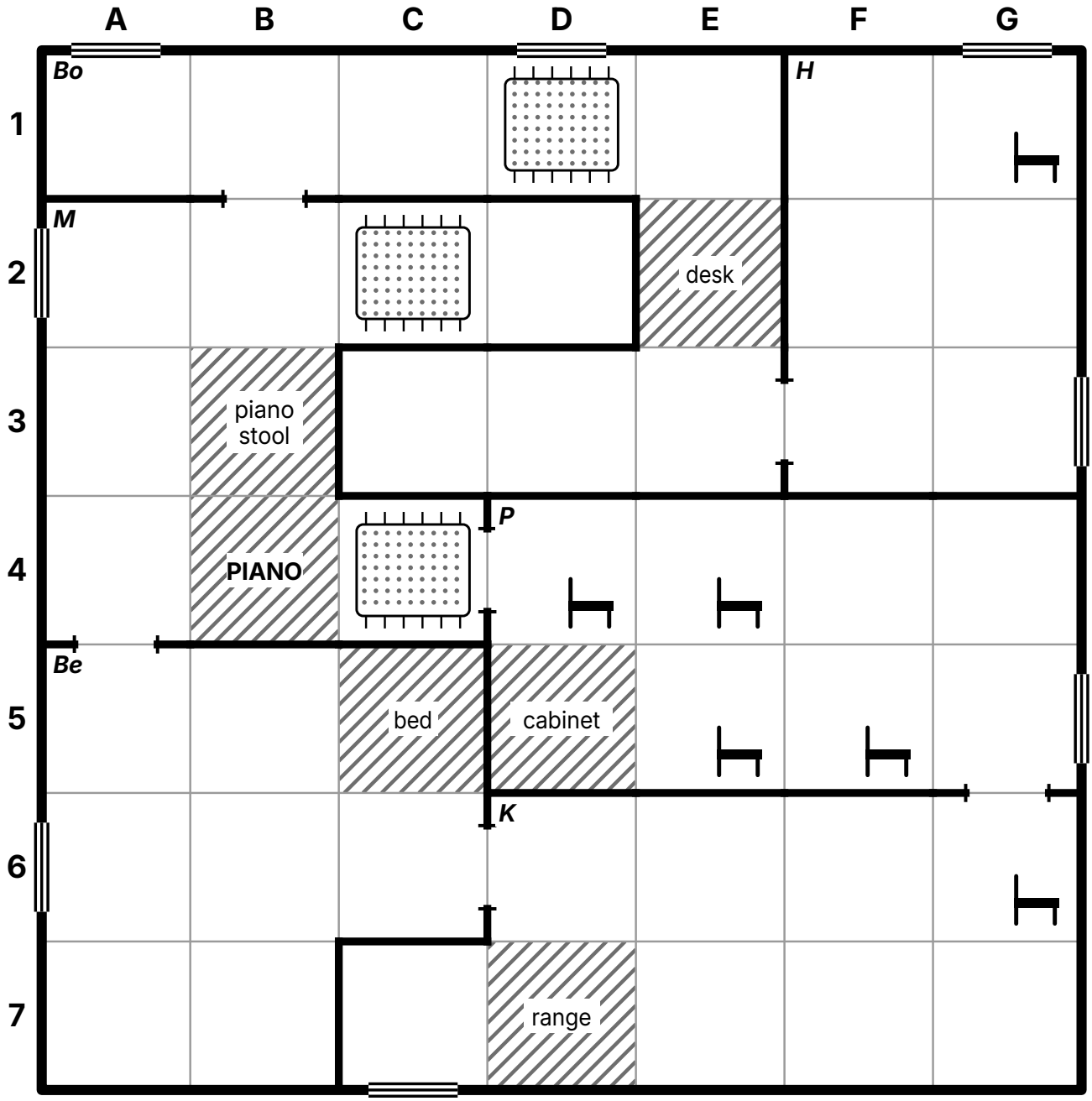
O Office
★ the pocket watch

P Parlor
★ the jukebox token

W Wash house
★ the chocolate box

Case 50: Not as Old as It Looks

7 × 7 plan · 6 rooms · habit: The cold



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

Be Bedroom
★ the balloon string

Bo Bridge office
★ the autograph book

H Hall
★ the lemonade bottle

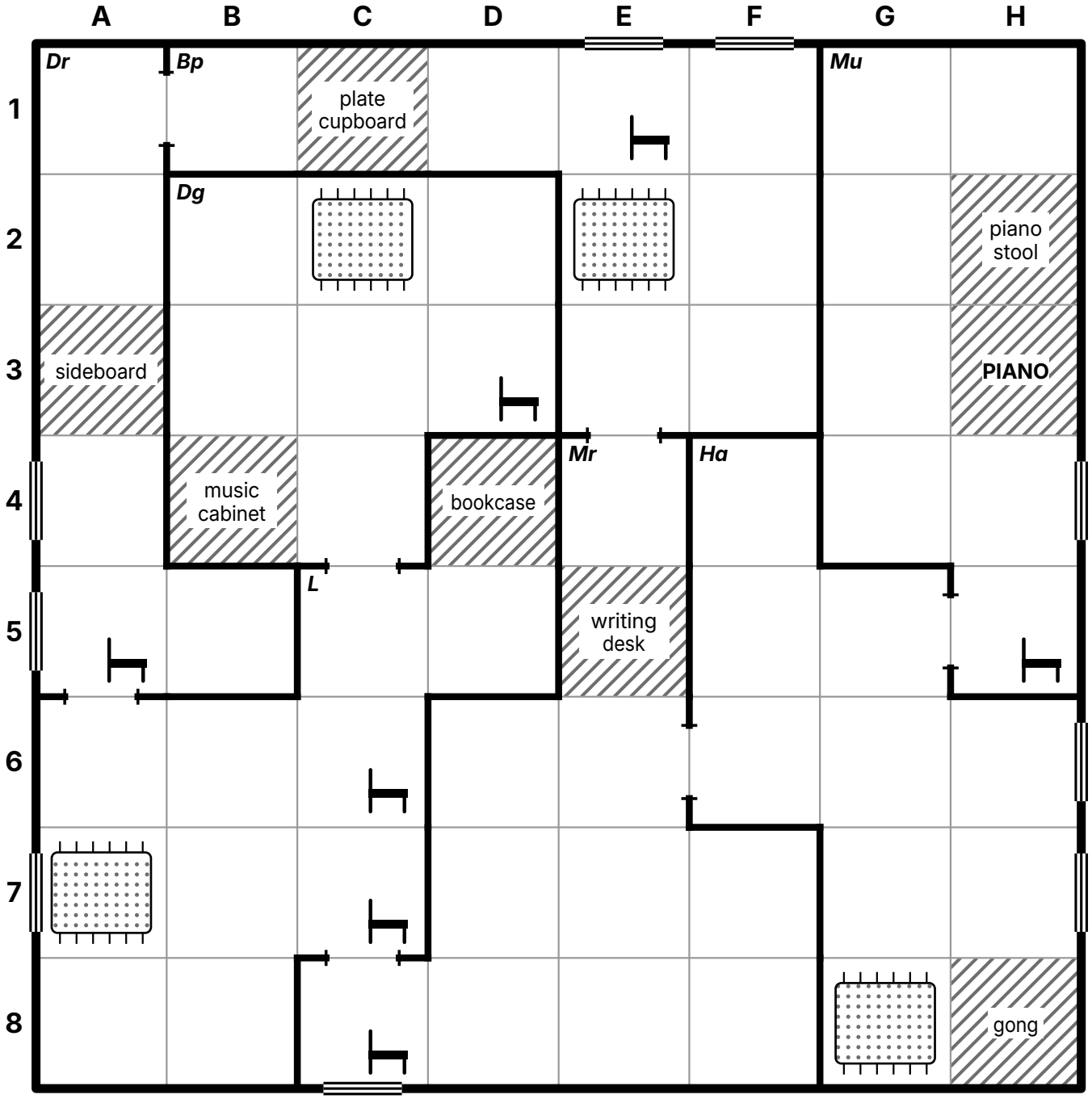
K Kitchen
★ the circus ticket

M Music room
★ the pressed poppy

P Parlor
★ the paper fan

Case 51: The Heir-Hunter Who Found a Cousin

8 × 8 plan · 7 rooms · habit: In the middle of it



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

Bp Butler's pantry
★ the calling card

Dg Drawing room
★ the snuffbox

L Library
★ the cork

Mu Music room
★ the cigar band

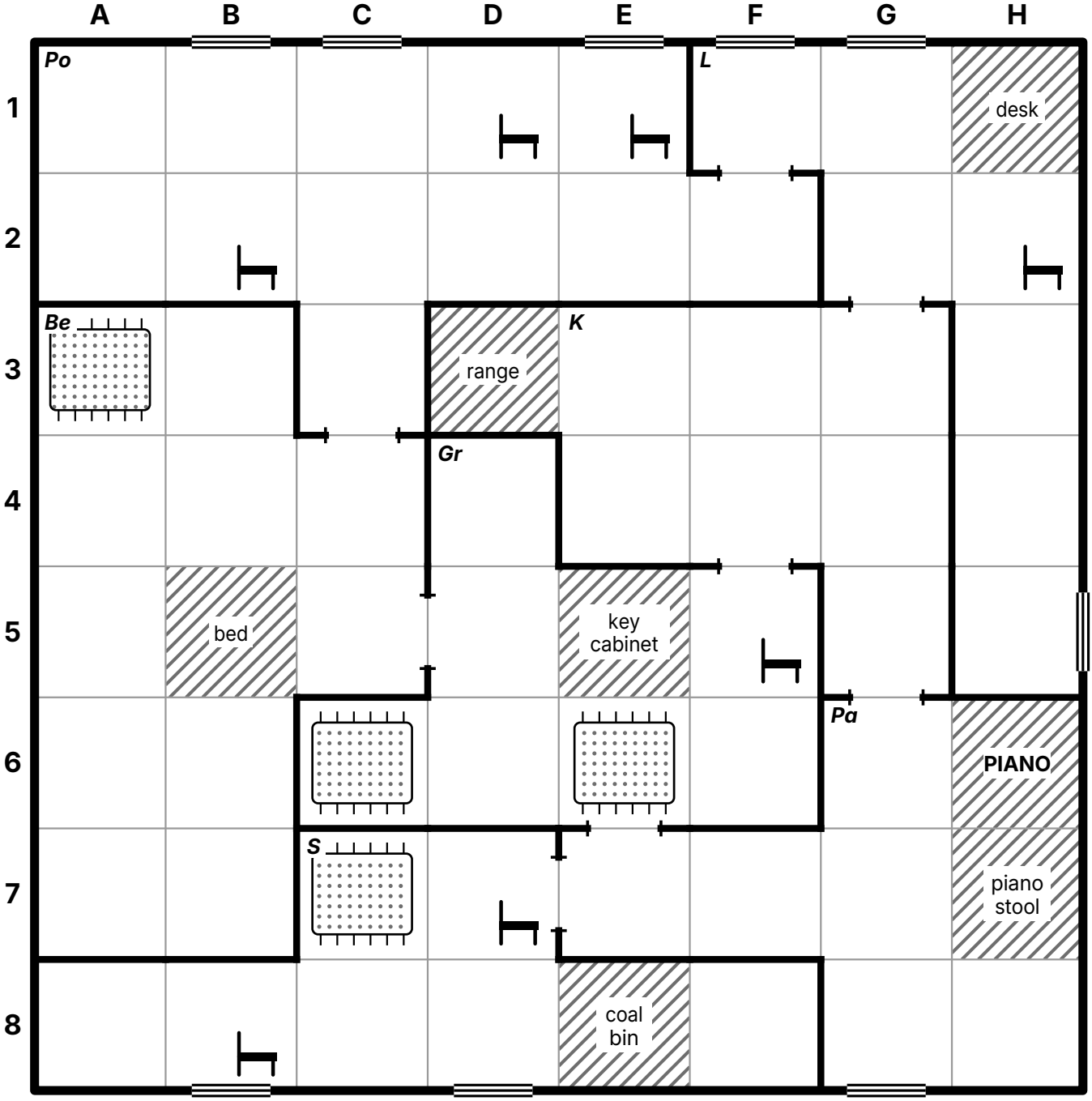
Dr Dining room
★ the silver frame

Ha Hall
★ the sparkler

Mr Morning room
★ the wax seal

Case 52: The Consultant Who Wanted a Barrier

8 × 8 plan · 7 rooms · habit: In the middle of it



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

Be Bedroom
★ the wishing well coin

Gr Guard room
★ the mitten

K Kitchen
★ the starfish

L Lodge office
★ the sugar cube

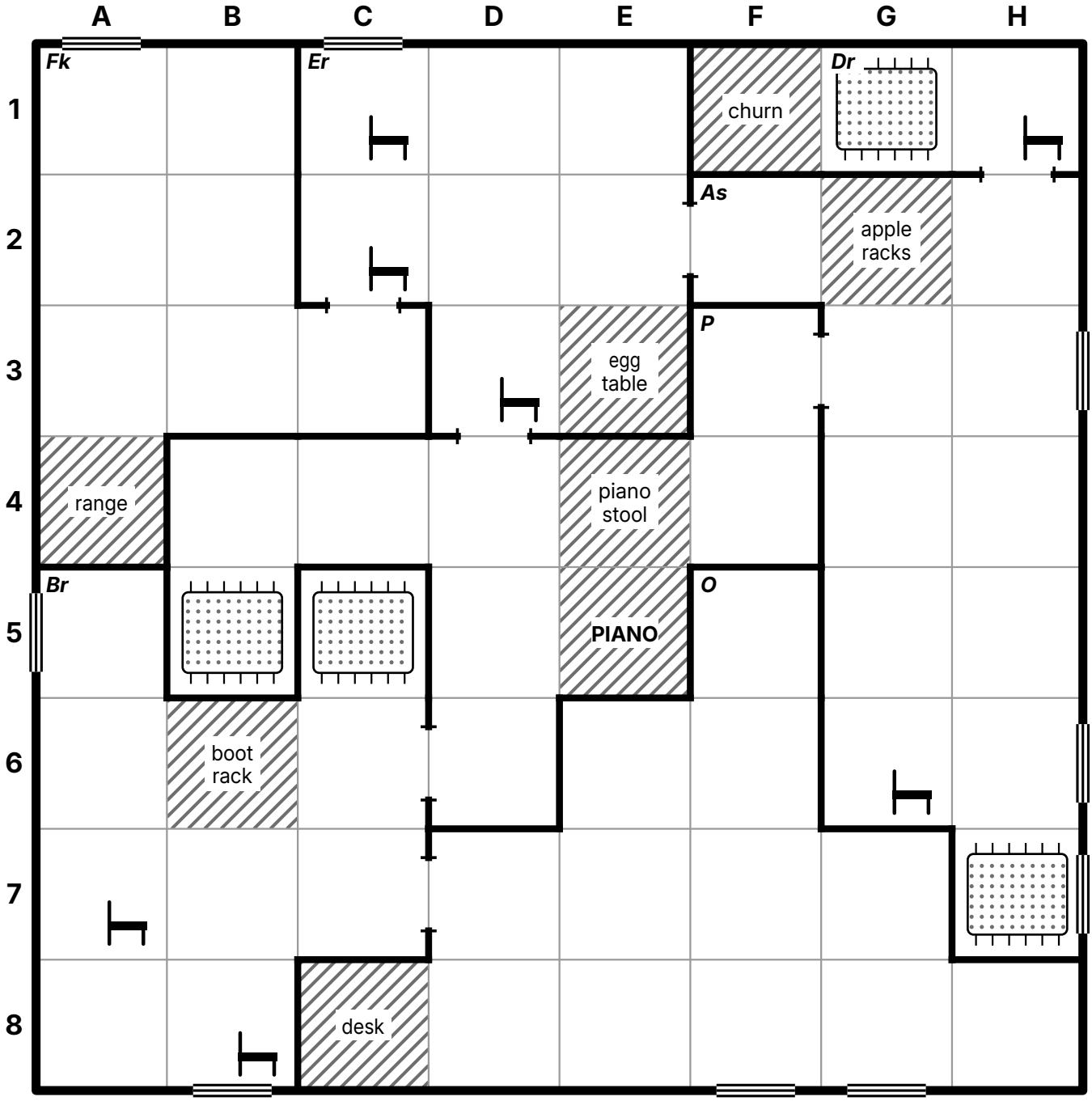
Pa Parlor
★ the pearl

Po Porch
★ the dog tag

S Store
★ the matchbox

Case 53: Too Free-Range

8 × 8 plan · 7 rooms · habit: In the middle of it



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

As Apple store
★ the sew-on patch

Br Boot room
★ the handbag

Dr Dairy room
★ the bicycle pump

Er Egg room
★ the hymnal

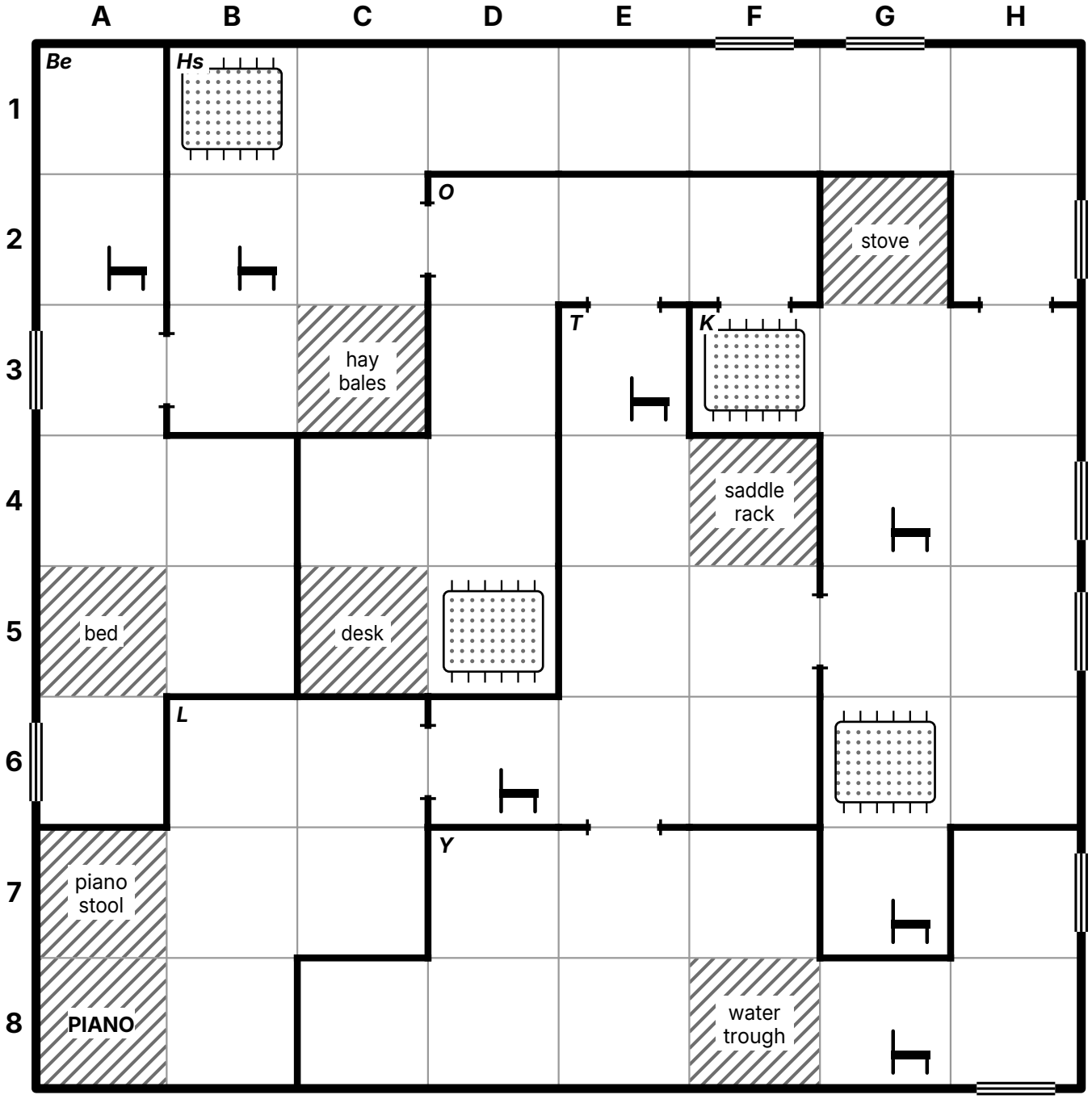
Fk Farm kitchen
★ the flashlight

O Office
★ the reflector

P Parlor
★ the slate

Case 54: The Riding-School Owner Who Wanted a Spa

8 × 8 plan · 7 rooms · habit: In the middle of it



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

Be Bedroom
★ the evening glove

Hs Hay store
★ the compact mirror

K Kitchen
★ the headband

L Living room
★ the amber necklace

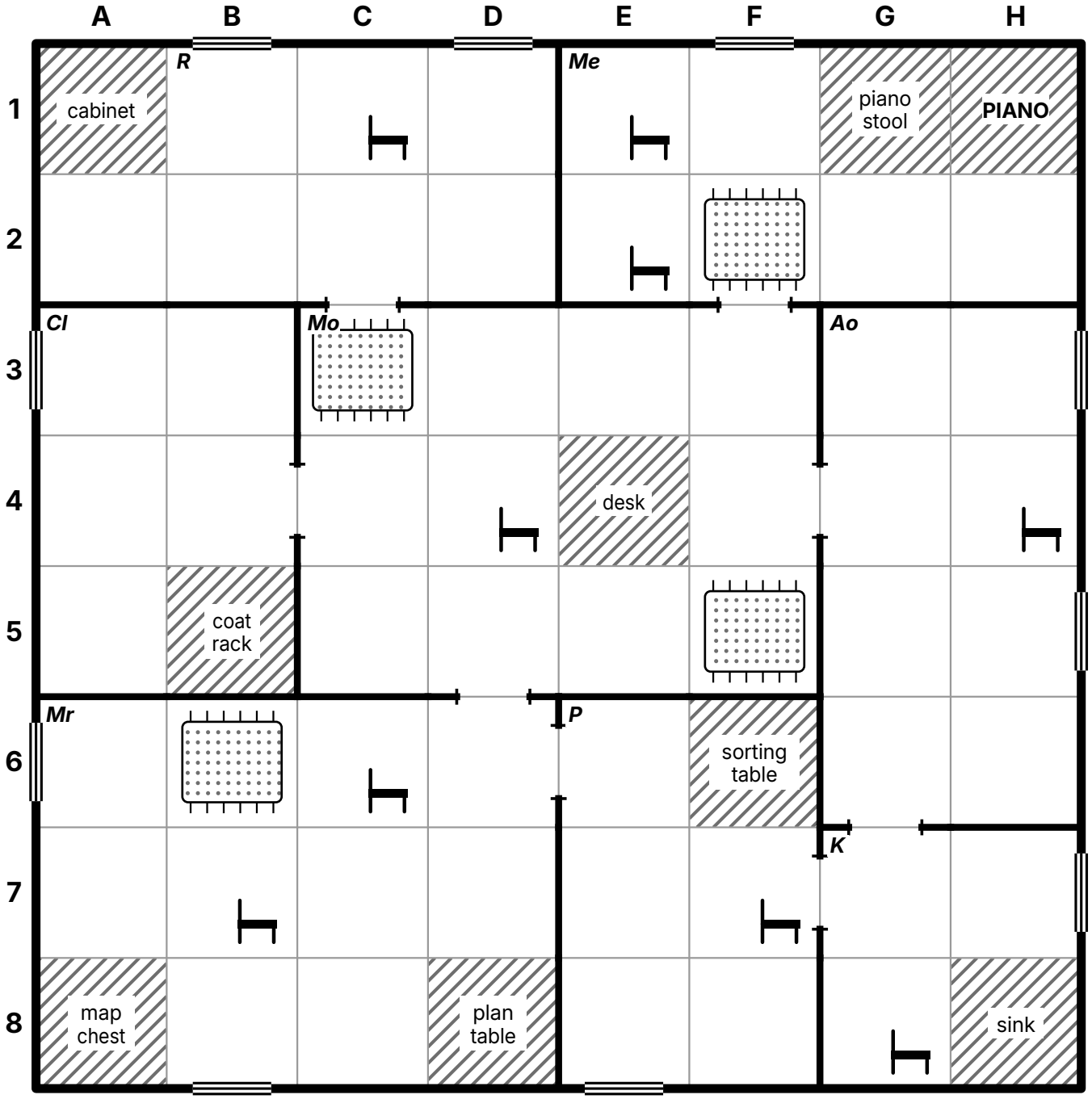
O Office
★ the theater ticket

T Tack room
★ the wind chime

Y Yard room
★ the candy heart

Case 55: The Land Agent Who Sold the Allotments

8 × 8 plan · 8 rooms · habit: In the middle of it



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

Ao Agent's office
★ the fortune card

K Kitchenette
★ the opal ring

Mr Map room
★ the cherub

P Post room
★ the lucky coin

Cl Cloakroom
★ the medal

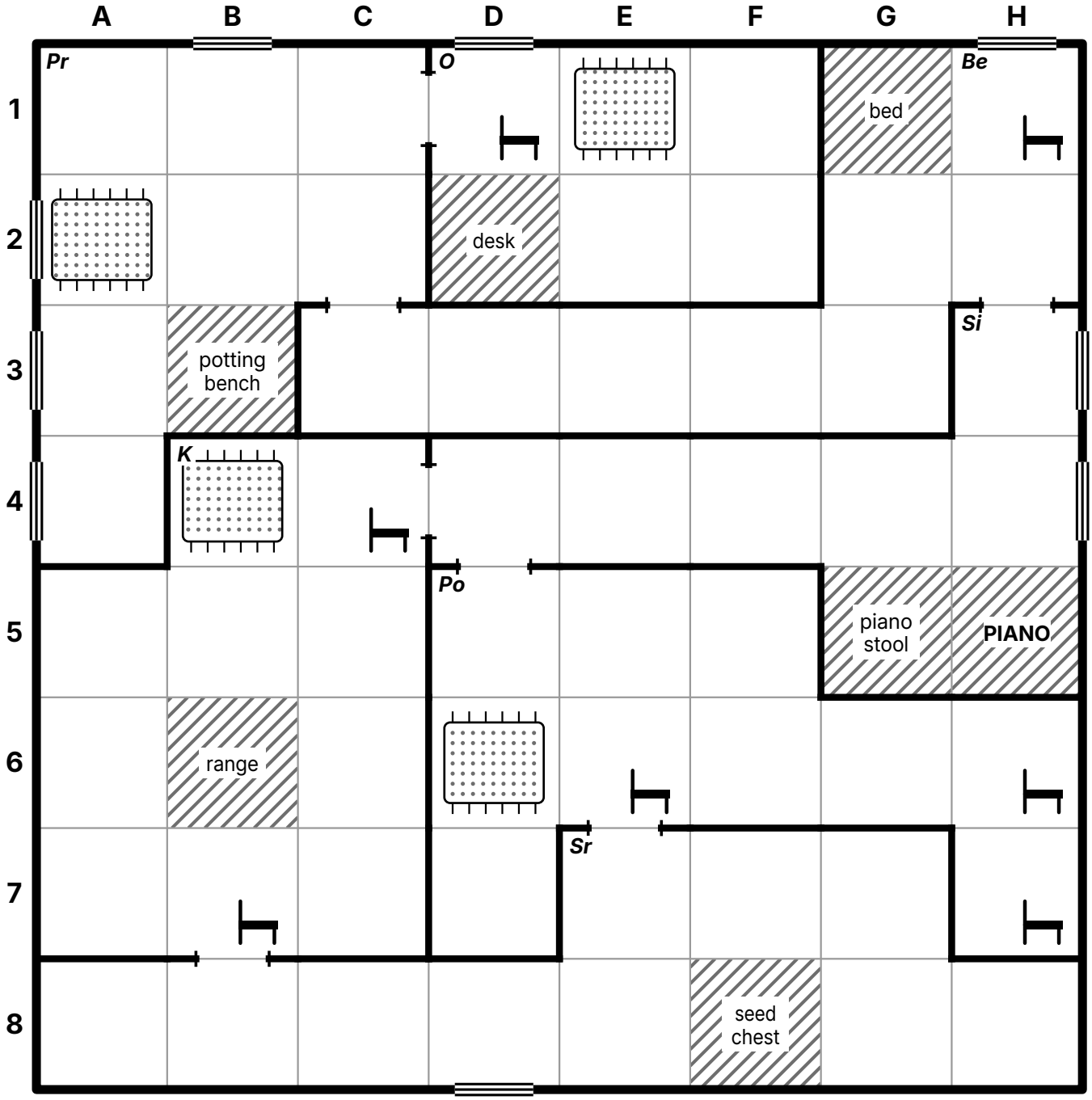
Mo Main office
★ the wishbone

Me Meeting room
★ the rabbit's foot

R Records room
★ the cherry charm

Case 56: Someone Else's Rose

8 × 8 plan · 7 rooms · habit: In the middle of it



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

Be Bedroom
★ the four-leaf clover

K Kitchen
★ the harebell

O Office
★ the birthstone ring

Po Porch
★ the forget-me-not

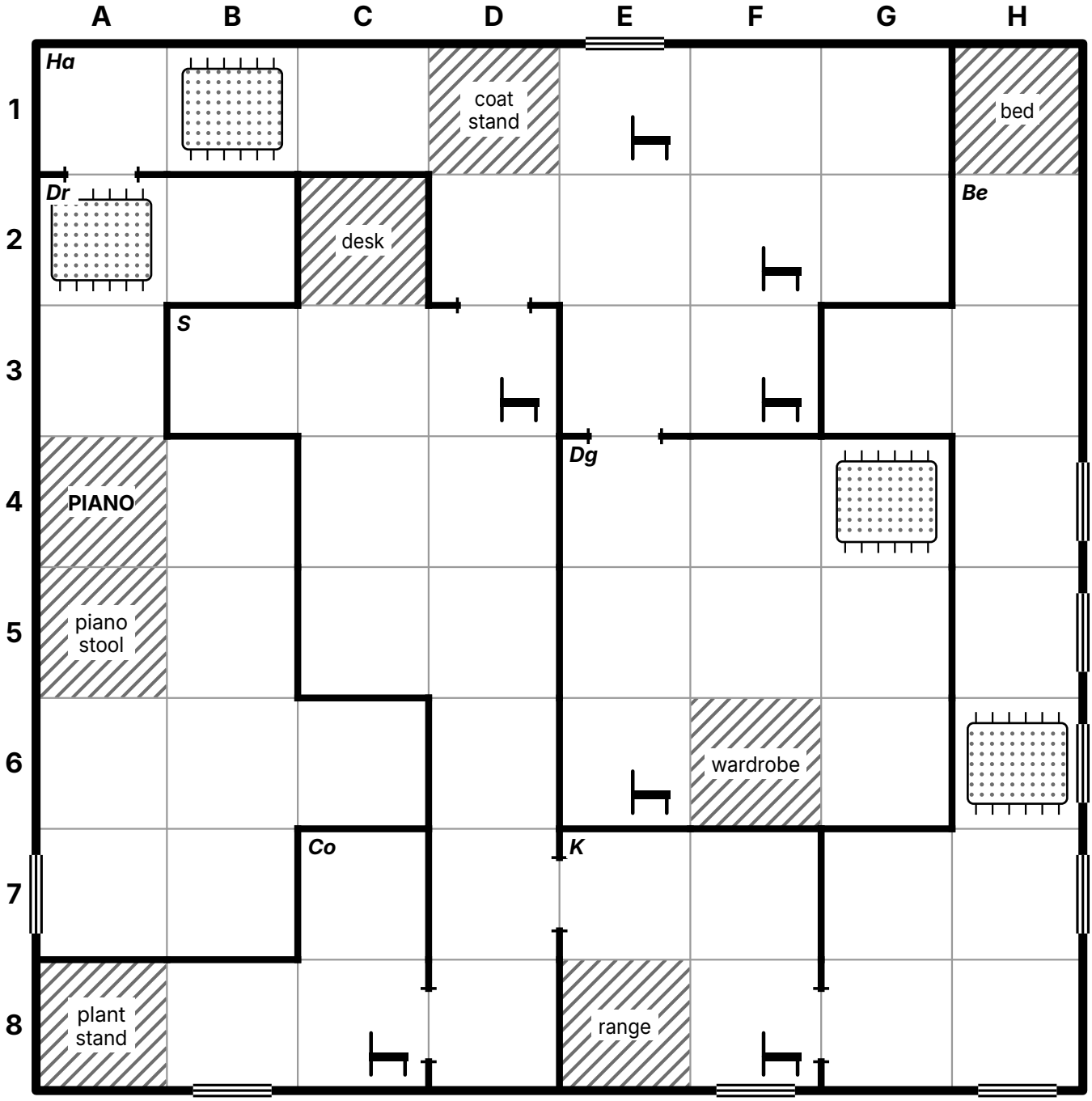
Pr Potting room
★ the crystal heart

Sr Seed room
★ the photo booth strip

Si Sitting room
★ the dance shoe

Case 57: The Columnist at the Advent Lunch

8 × 8 plan · 7 rooms · habit: In the middle of it



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

Be Bedroom
★ the cravat

Dr Drawing room
★ the whelk

Ha Hall
★ the doll's shoe

S Study
★ the whittled fox

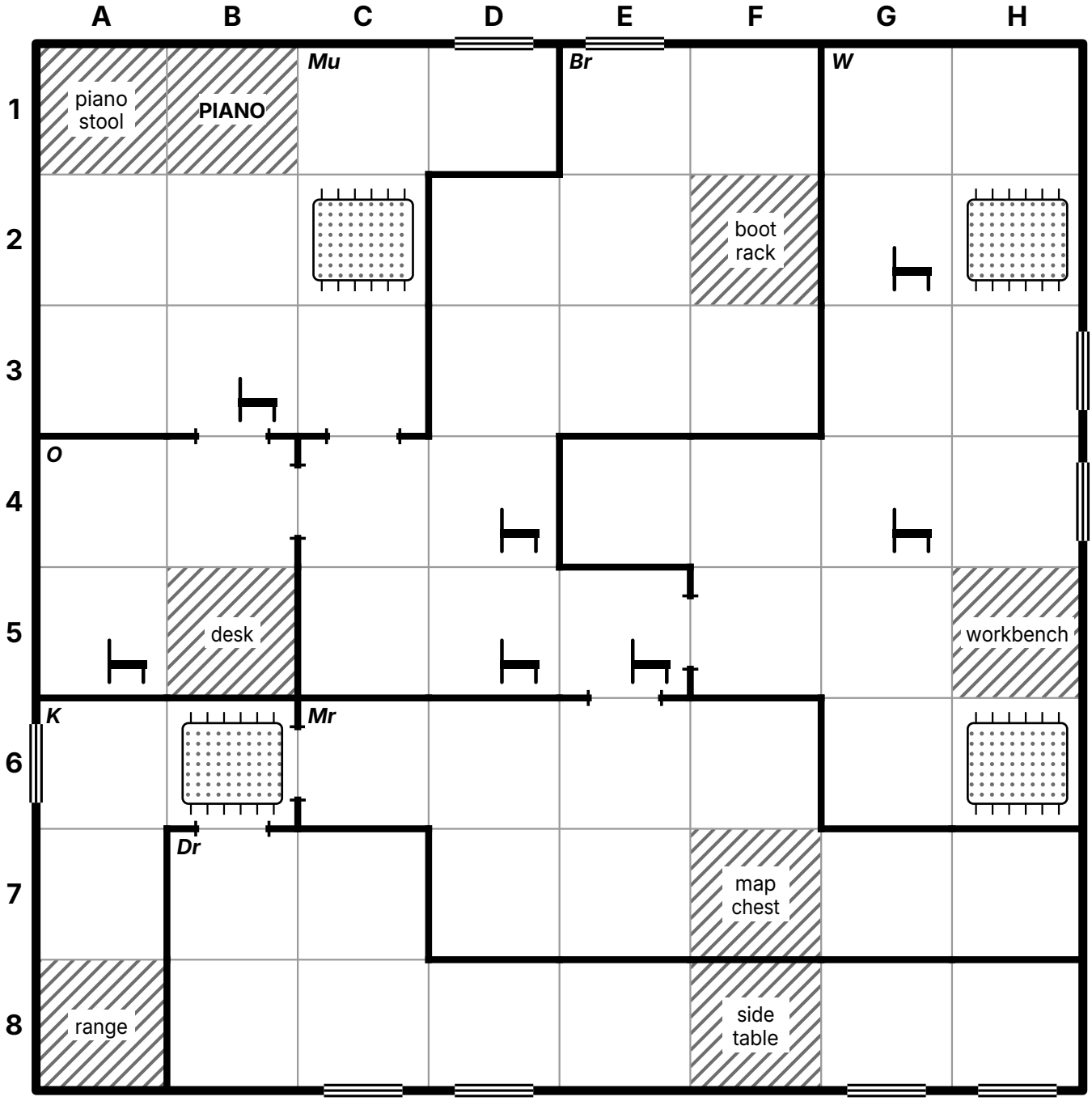
Co Conservatory
★ the guidebook

Dg Dressing room
★ the chess knight

K Kitchen
★ the glass stopper

Case 58: The Rep Who Wanted to Reopen the Quarry

8 × 8 plan · 7 rooms · habit: In the middle of it



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

Br Boot room
★ the playing card

Dr Drawing room
★ the flash cube

K Kitchen
★ the nutcracker

Mr Map room
★ the seahorse

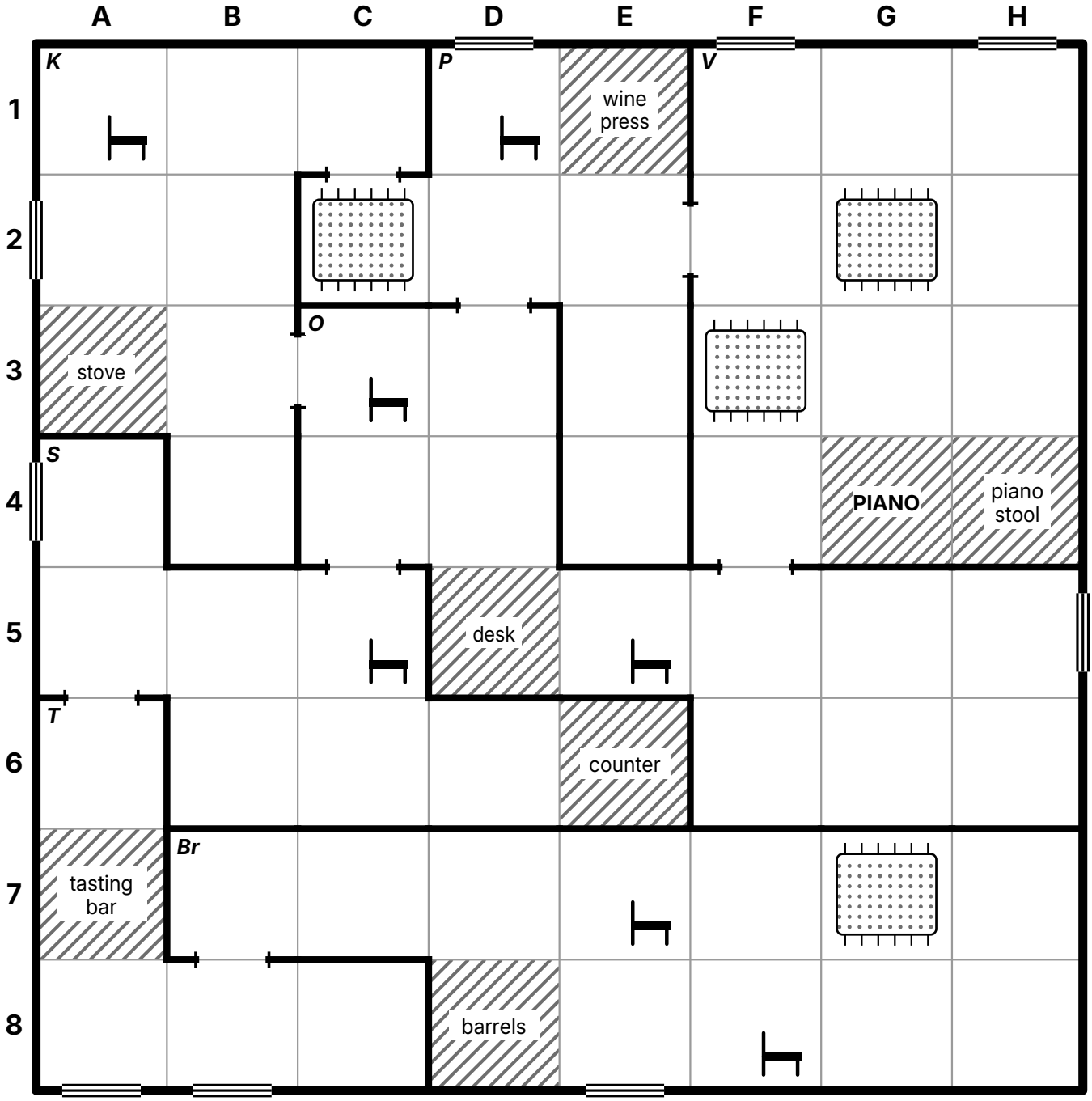
Mu Music room
★ the lens cap

O Office
★ the horoscope

W Workshop
★ the ballroom pass

Case 59: Vinegar, He Called It

8 × 8 plan · 7 rooms · habit: In the middle of it



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

Br Barrel room
★ the regatta pin

K Kitchen
★ the film canister

O Office
★ the ring pull

P Press house
★ the suncatcher

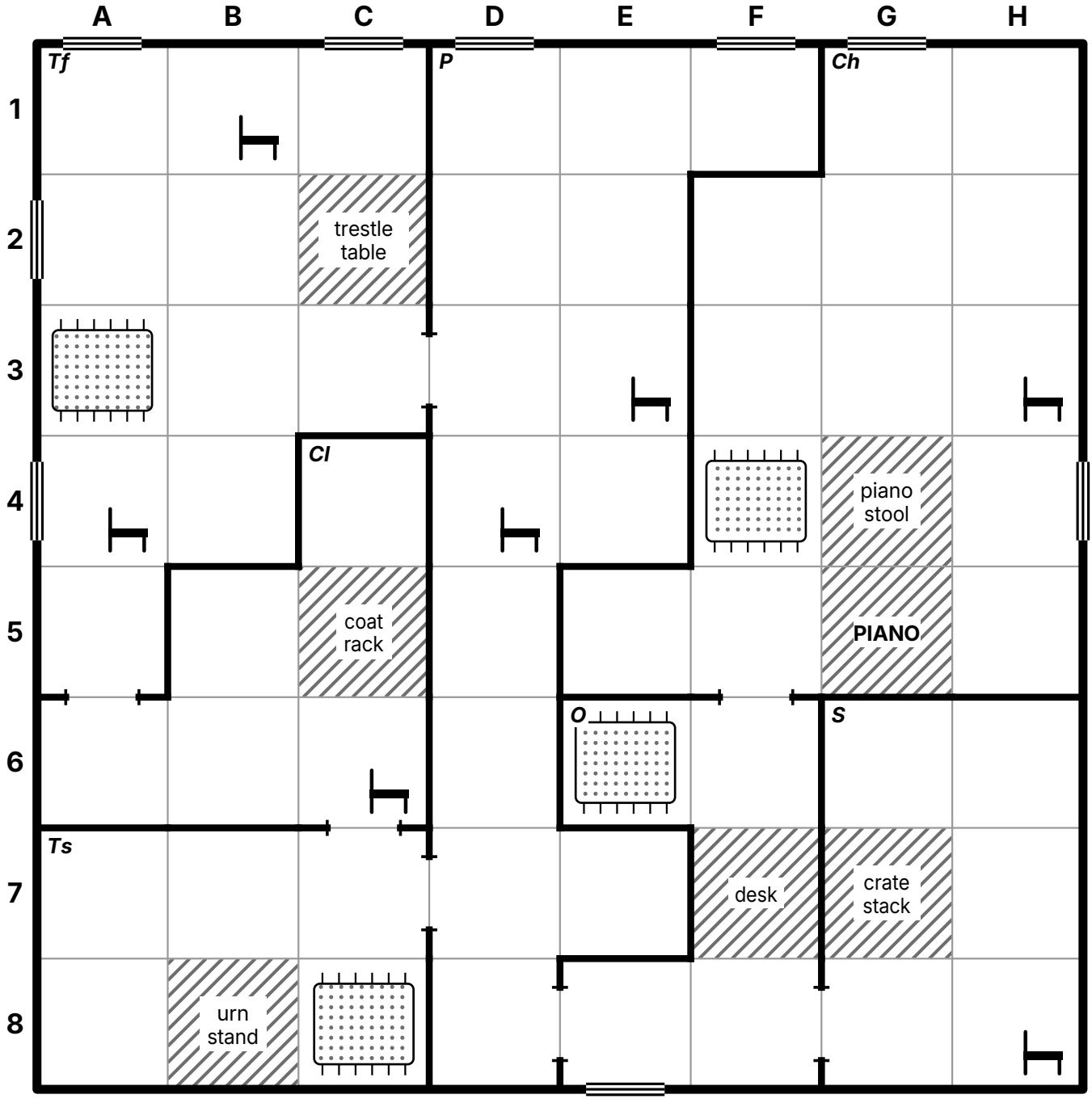
S Shop
★ the bicycle bell

T Tasting room
★ the toy airplane

V Visitors' lounge
★ the snorkel

Case 60: The Inspector at the Advent Fair

8 × 8 plan · 7 rooms · habit: In the middle of it



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

Cl Cloakroom
★ the chopstick

Ch Craft hall
★ the satchel

O Organizers' room
★ the pomander

P Porch
★ the name tag

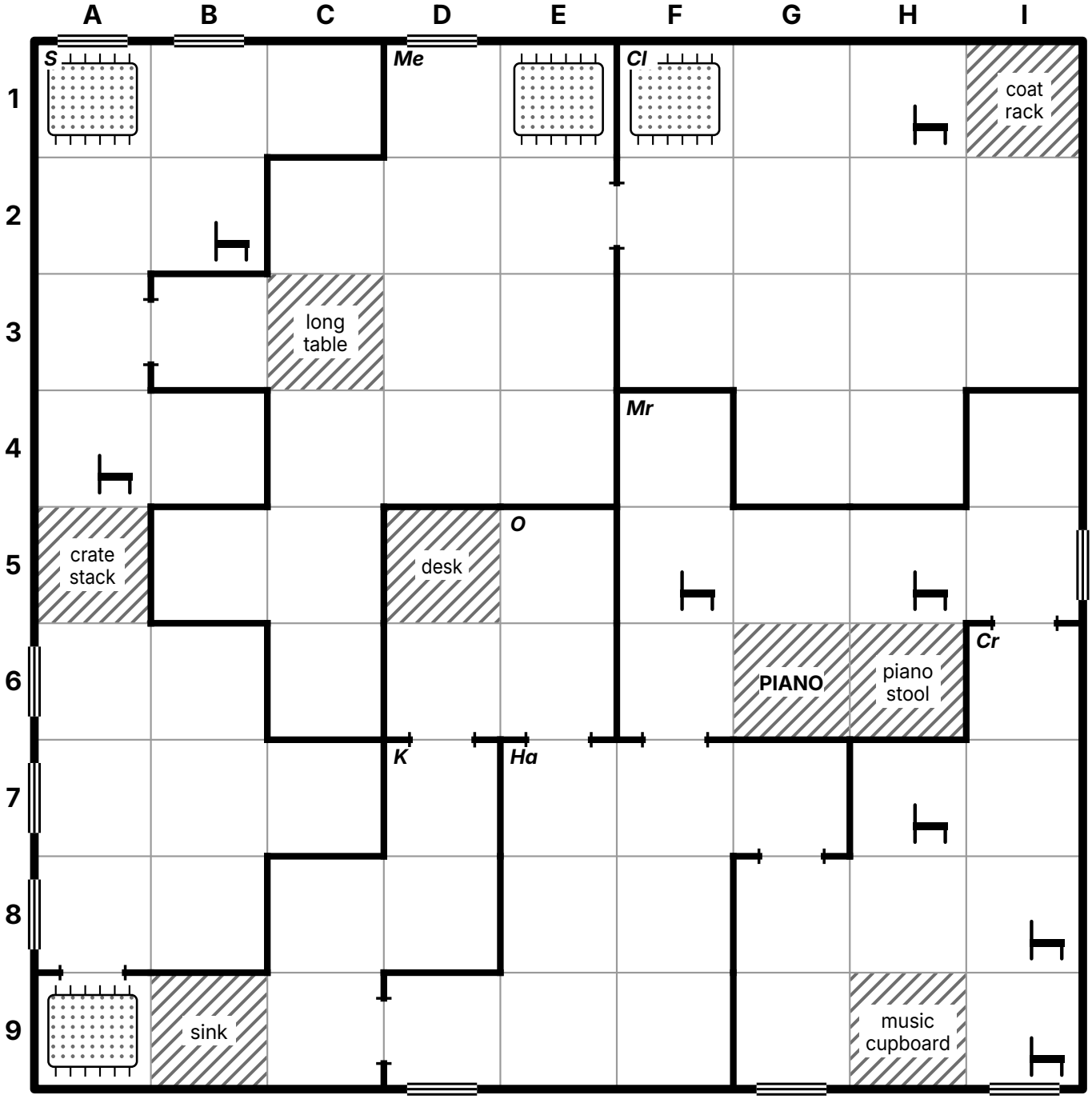
S Store
★ the glass ornament

Ts Tea stall
★ the snowdrop brooch

Tf Threshing floor
★ the raffle ticket

Case 61: Eleven Bars and Out

9 × 9 plan · 8 rooms · habit: Opposite ends



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

Cr Choir room
★ the wedding ring

Cl Cloakroom
★ the photograph

Ha Hall
★ the lock of hair

K Kitchen
★ the anniversary card

Mr Main room
★ the brooch

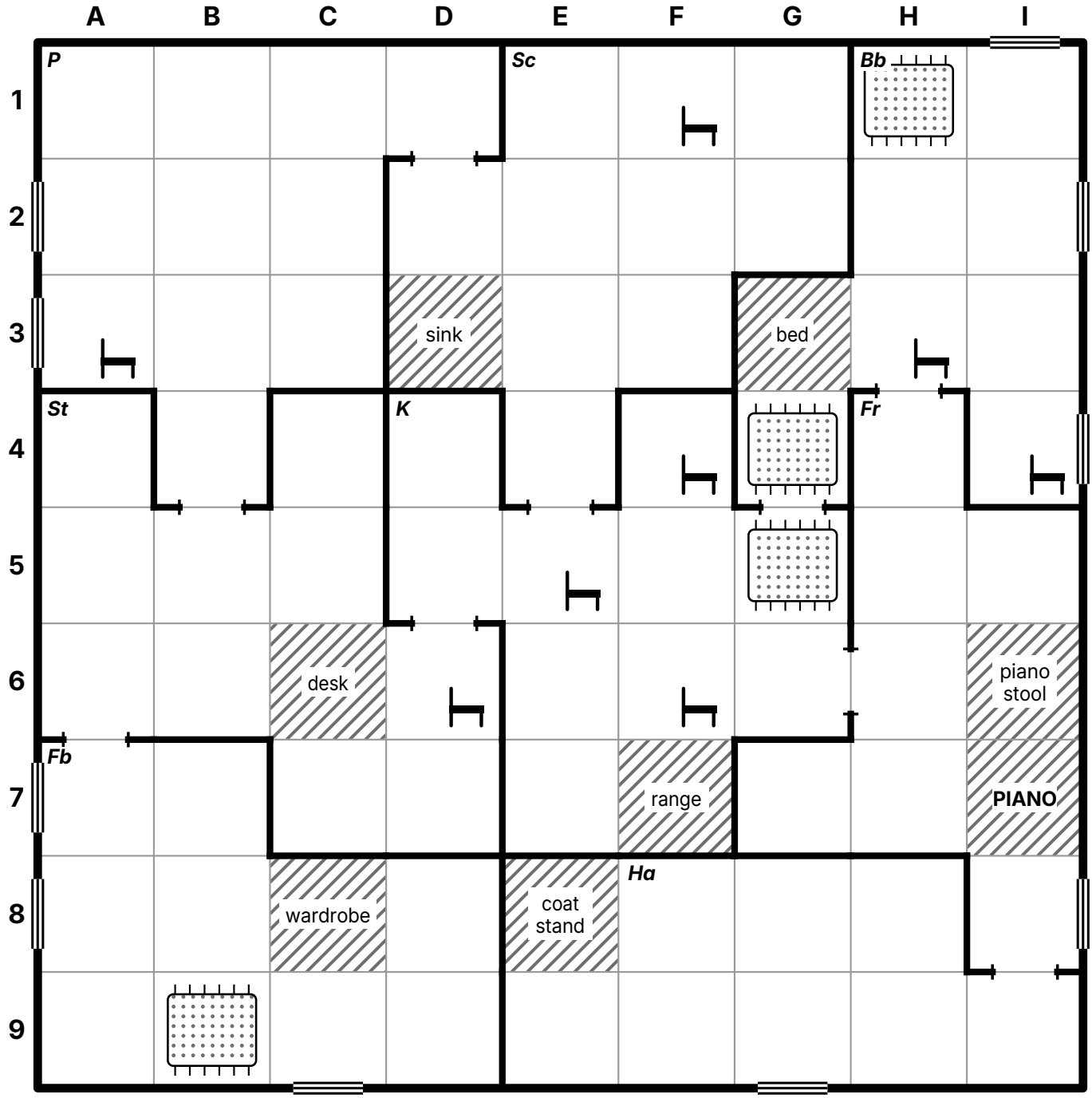
Me Meeting room
★ the violet

O Office
★ the gemstone

S Store
★ the love token

Case 62: Twelve Churches and Counting

9 × 9 plan · 8 rooms · habit: Opposite ends



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

Bb Back bedroom
★ the perfume bottle

Fb Front bedroom
★ the silk stocking

Fr Front room
★ the velvet choker

Ha Hall
★ the hat pin

K Kitchen
★ the tortoiseshell comb

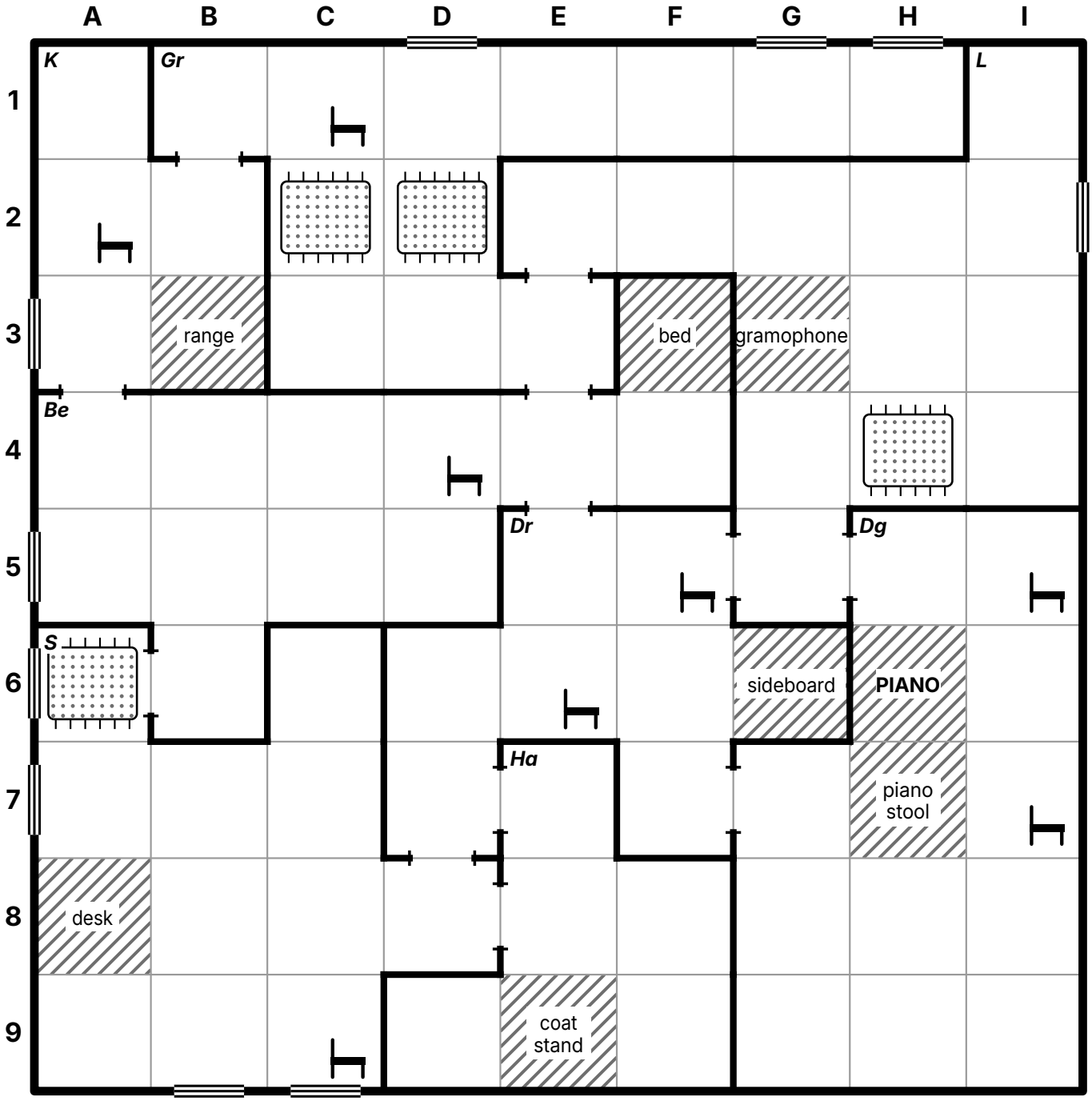
P Porch
★ the thistle

Sc Scullery
★ the willow wand

St Study
★ the hand fan

Case 63: The Organ Builder Who Condemned the Organ

9 × 9 plan · 8 rooms · habit: Opposite ends



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

Be Bedroom
★ the songbook

Dg Drawing room
★ the friendship ring

Ha Hall
★ the silk tie

L Listening room
★ the record

Dr Dining room
★ the satin rose

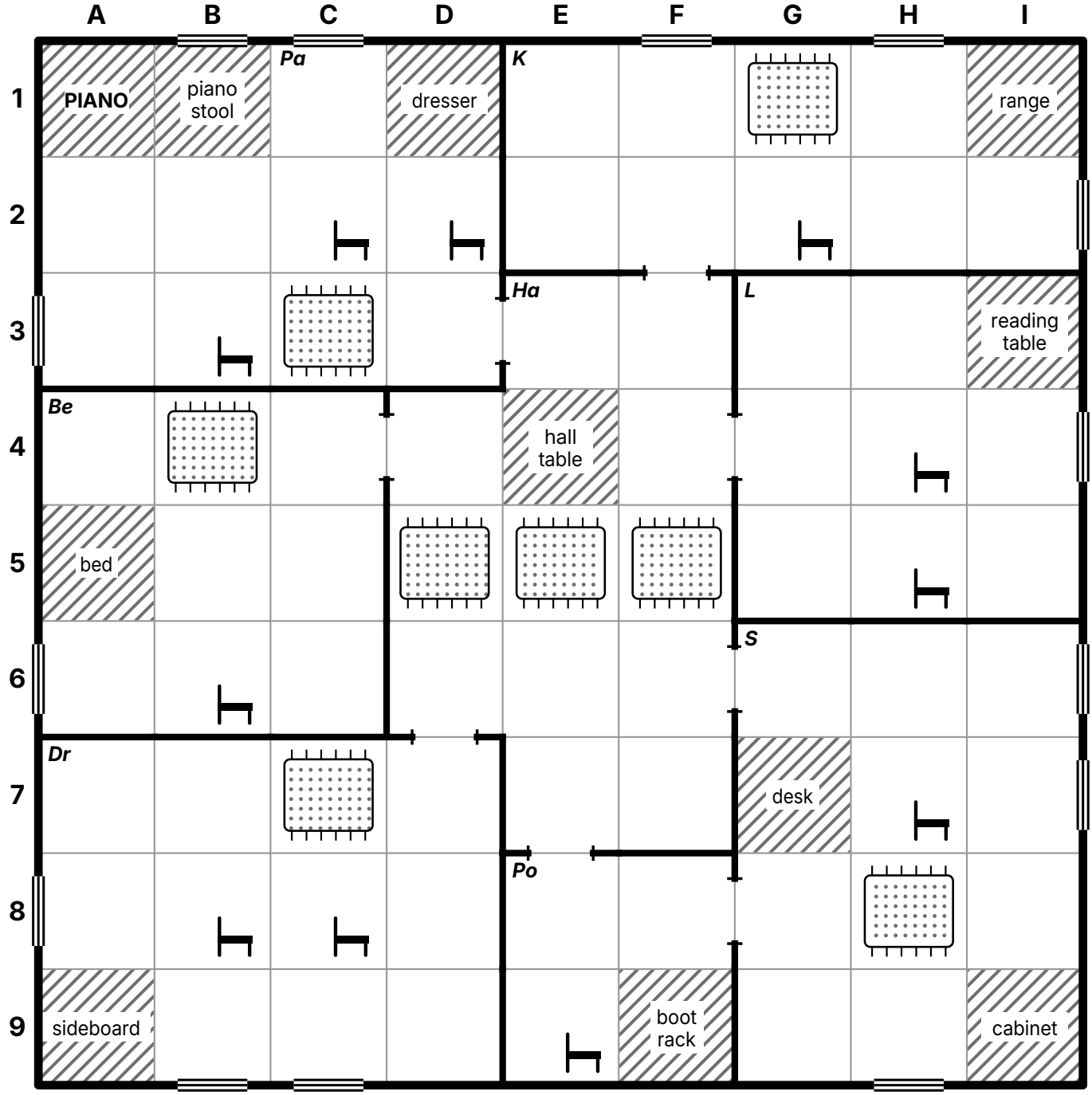
Gr Garden room
★ the crocus

K Kitchen
★ the pressed bluebell

S Study
★ the dance badge

Case 64: The Collector with a Van

9 × 9 plan · 8 rooms · habit: Opposite ends



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

Be Bedroom
- ★ the first aid badge

Dr Dining room
- ★ the chocolate wrapper

Ha Hall
- ★ the inkwell

K Kitchen
- ★ the coat hook

L Library
- ★ the clothes brush

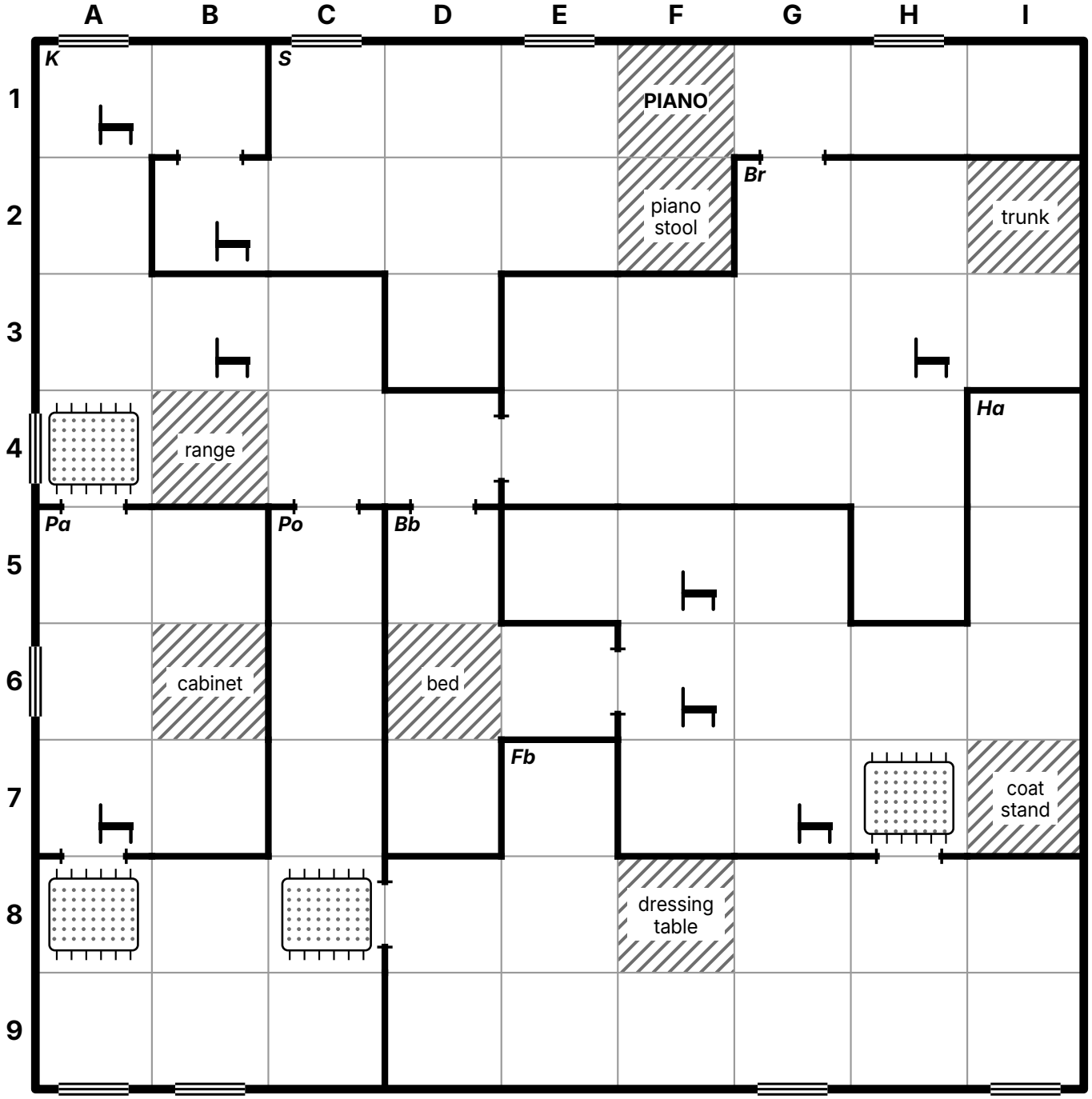
Pa Parlor
- ★ the letter opener

Po Porch
- ★ the whisk

S Study
- ★ the napkin ring

Case 65: The Genealogist Who Read the Gravestones

9 × 9 plan · 8 rooms · habit: Opposite ends



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

Bb Back bedroom
★ the lavender

Br Box room
★ the poppy

Fb Front bedroom
★ the hairpin

Ha Hall
★ the anklet

K Kitchen
★ the nail polish

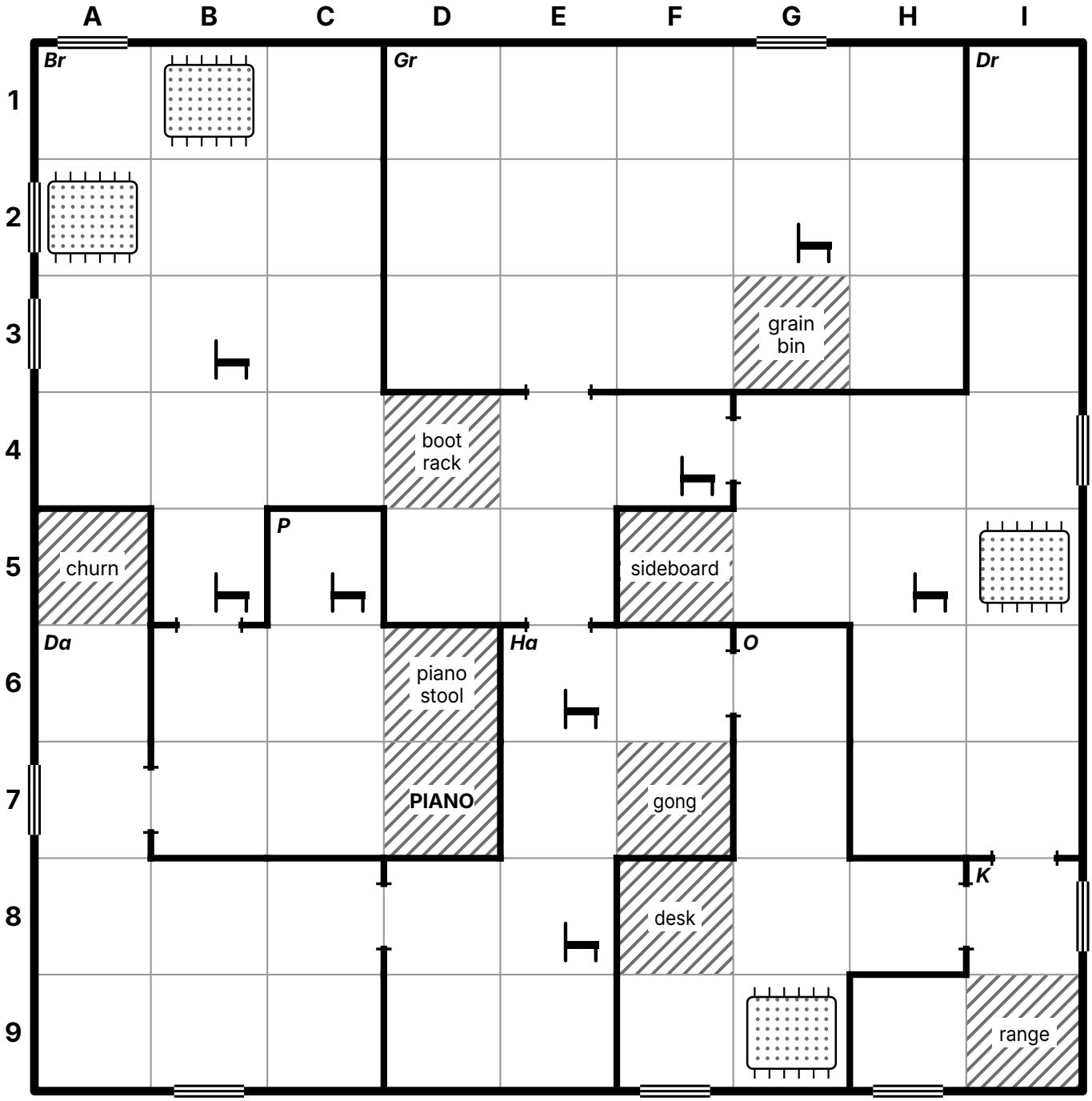
Pa Parlor
★ the school tie

Po Porch
★ the knitting pattern

S Sitting room
★ the beret

Case 66: Finders Keepers

9 × 9 plan · 8 rooms · habit: Opposite ends



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

Br Boot room
★ the driftwood

Da Dairy
★ the crystal

Dr Dining room
★ the pencil sketch

Gr Granary
★ the souvenir plate

Ha Hall
★ the puzzle book

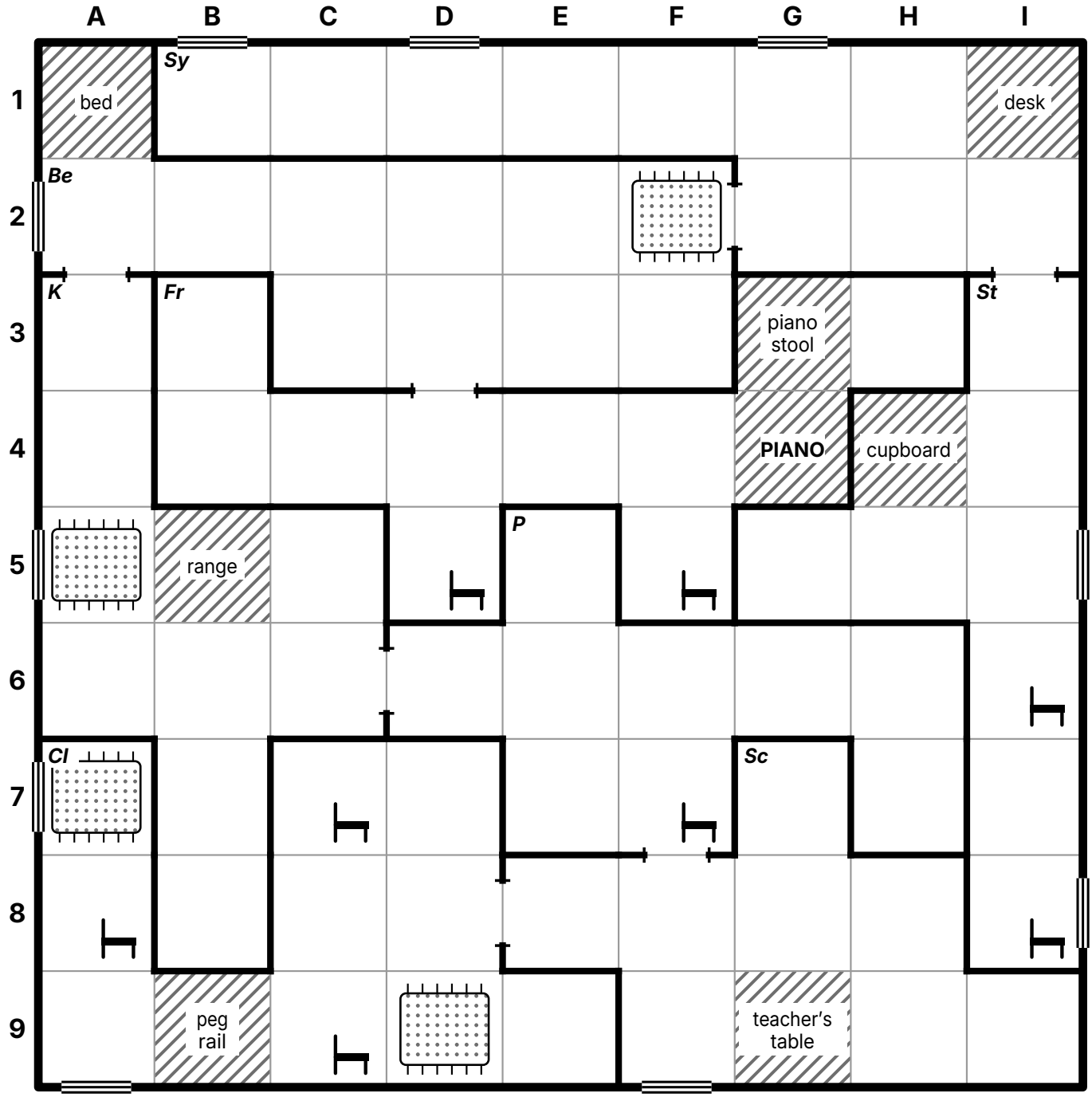
K Kitchen
★ the shell box

O Office
★ the dried hydrangea

P Parlor
★ the recipe card

Case 67: The Officer Who Closed the School

9 × 9 plan · 8 rooms · habit: Opposite ends



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

Be Bedroom
★ the fossil

Cl Cloakroom
★ the oyster shell

Fr Front room
★ the toy tractor

K Kitchen
★ the pea shooter

P Porch
★ the pressed snowdrop

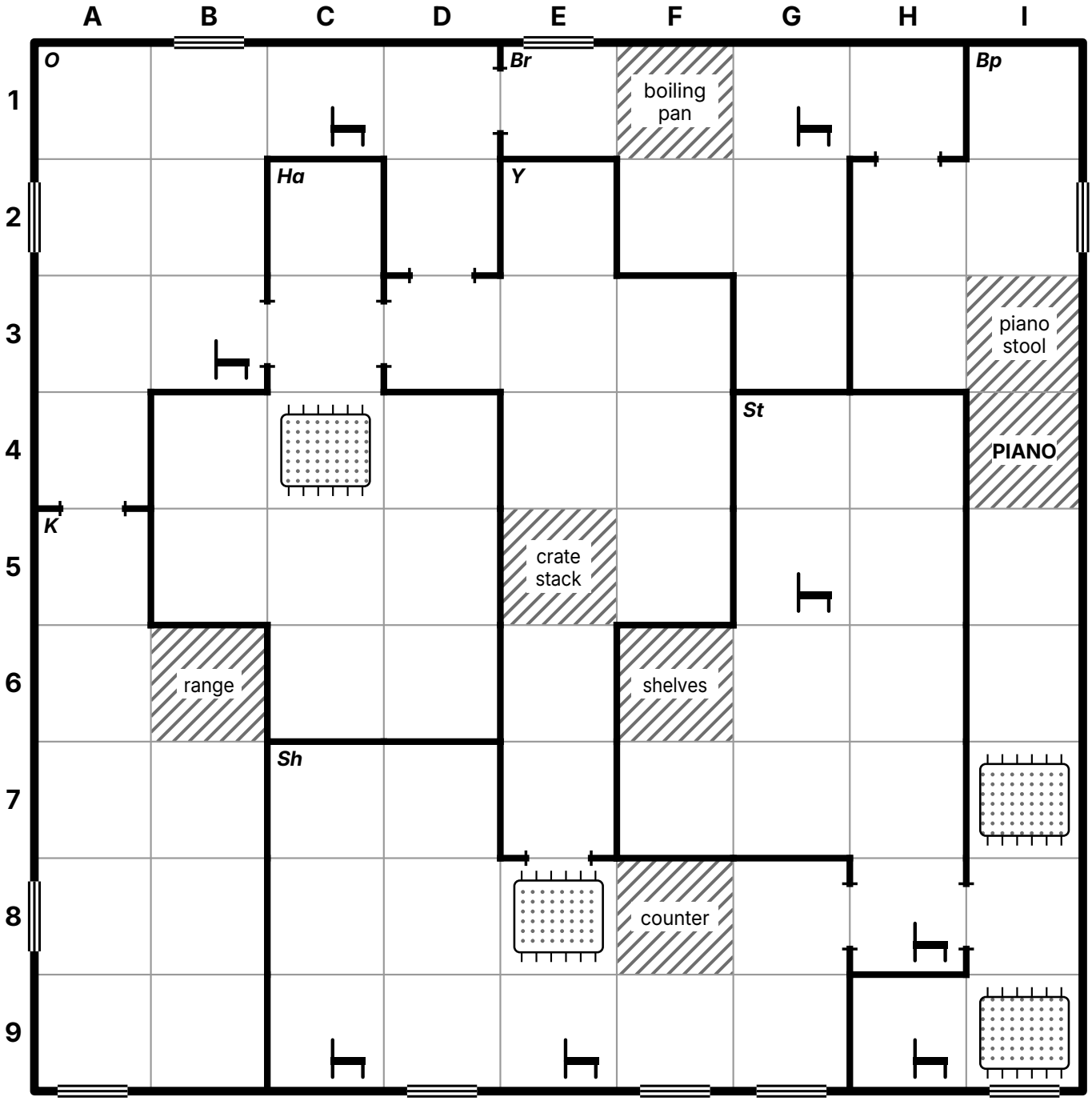
Sc Schoolroom
★ the daisy ring

St Store
★ the prayer card

Sy Study
★ the pine cone

Case 68: The Campaigner with the Camera

9 × 9 plan · 8 rooms · habit: Opposite ends



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

Bp Back parlor
★ the candy necklace

Br Boiling room
★ the cookie cutter

Ha Hall
★ the shopping list

K Kitchen
★ the nailbrush

O Office
★ the can opener

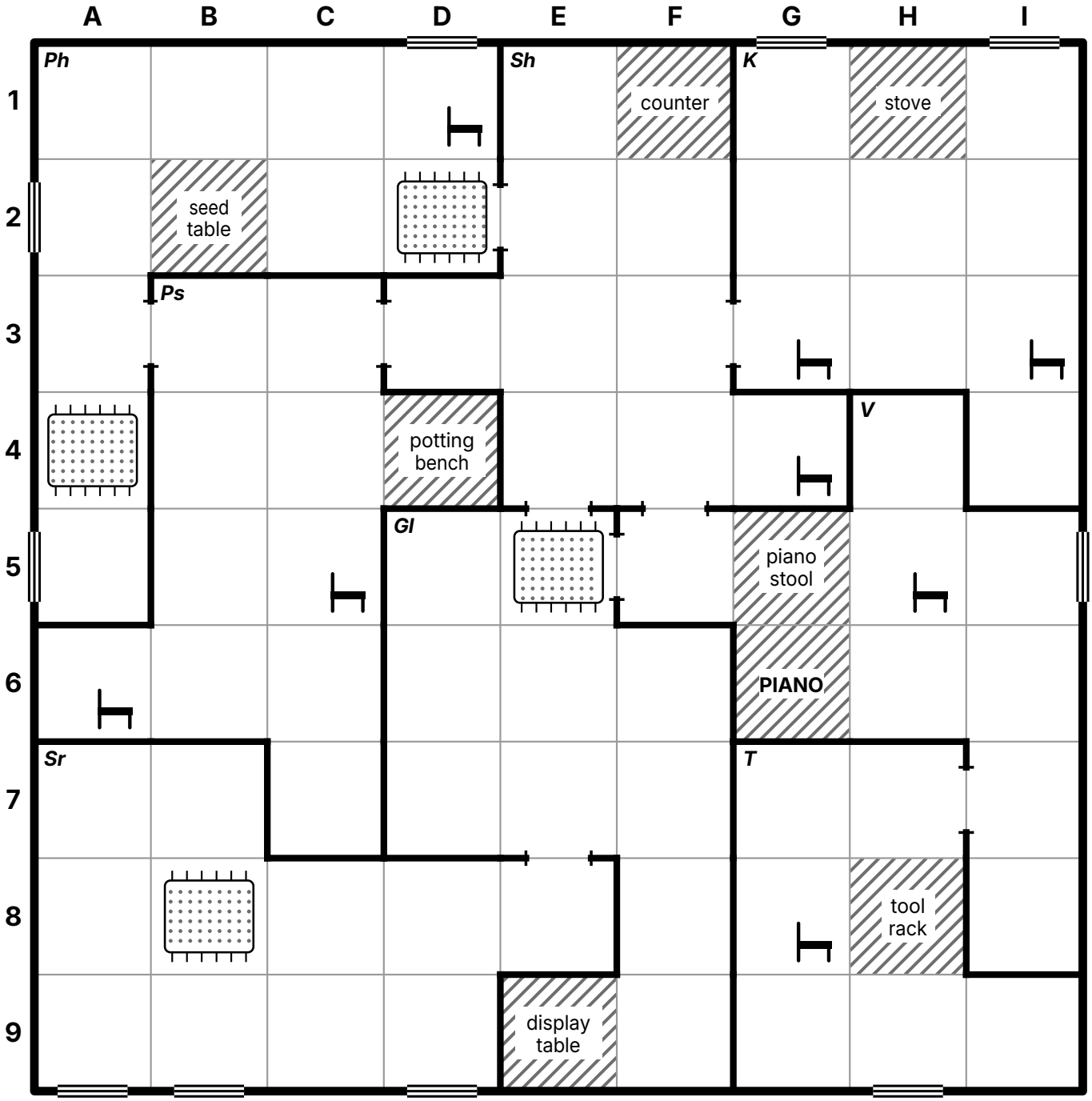
Sh Shop
★ the egg carton

St Stockroom
★ the string bag

Y Yard
★ the toffee tin

Case 69: The Buyer from the Garden-Center Chain

9 × 9 plan · 8 rooms · habit: Opposite ends



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

Gl Glasshouse
★ the rosary

Ps Potting shed
★ the street map

Sh Shop
★ the maple leaf

T Tool store
★ the souvenir badge

K Kitchen
★ the hatband

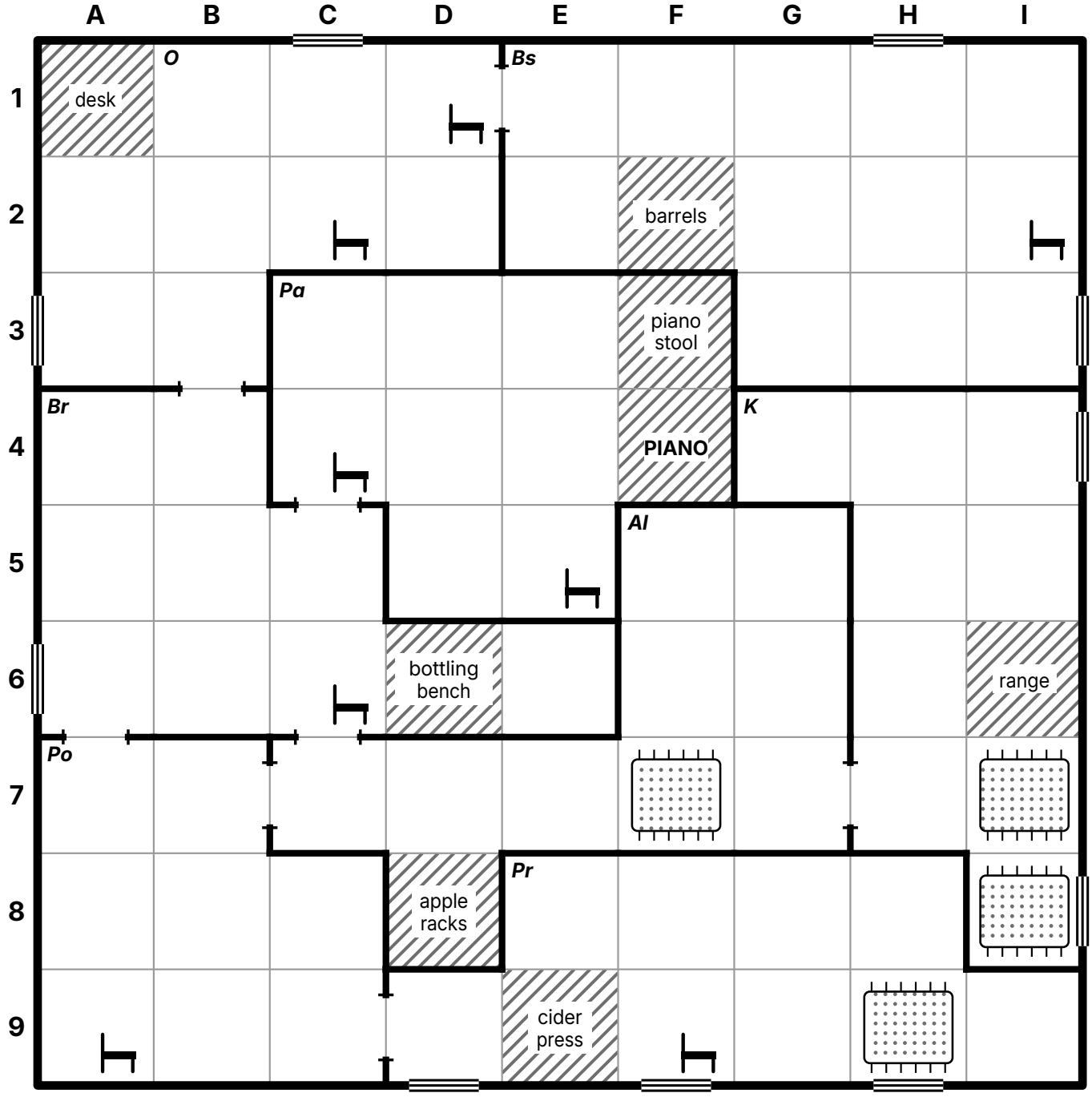
Ph Propagating house
★ the song sheet

Sr Staff room
★ the bunting scrap

V Visitor room
★ the bookend

Case 70: The Rep Who Bought the Recipe

9 × 9 plan · 8 rooms · habit: Opposite ends



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window

Rooms and starred objects

Al Apple loft
★ the cinema ticket

Br Bottling room
★ the rose quartz

O Office
★ the pressed carnation

Po Porch
★ the gold charm

Bs Barrel store
★ the ID bracelet

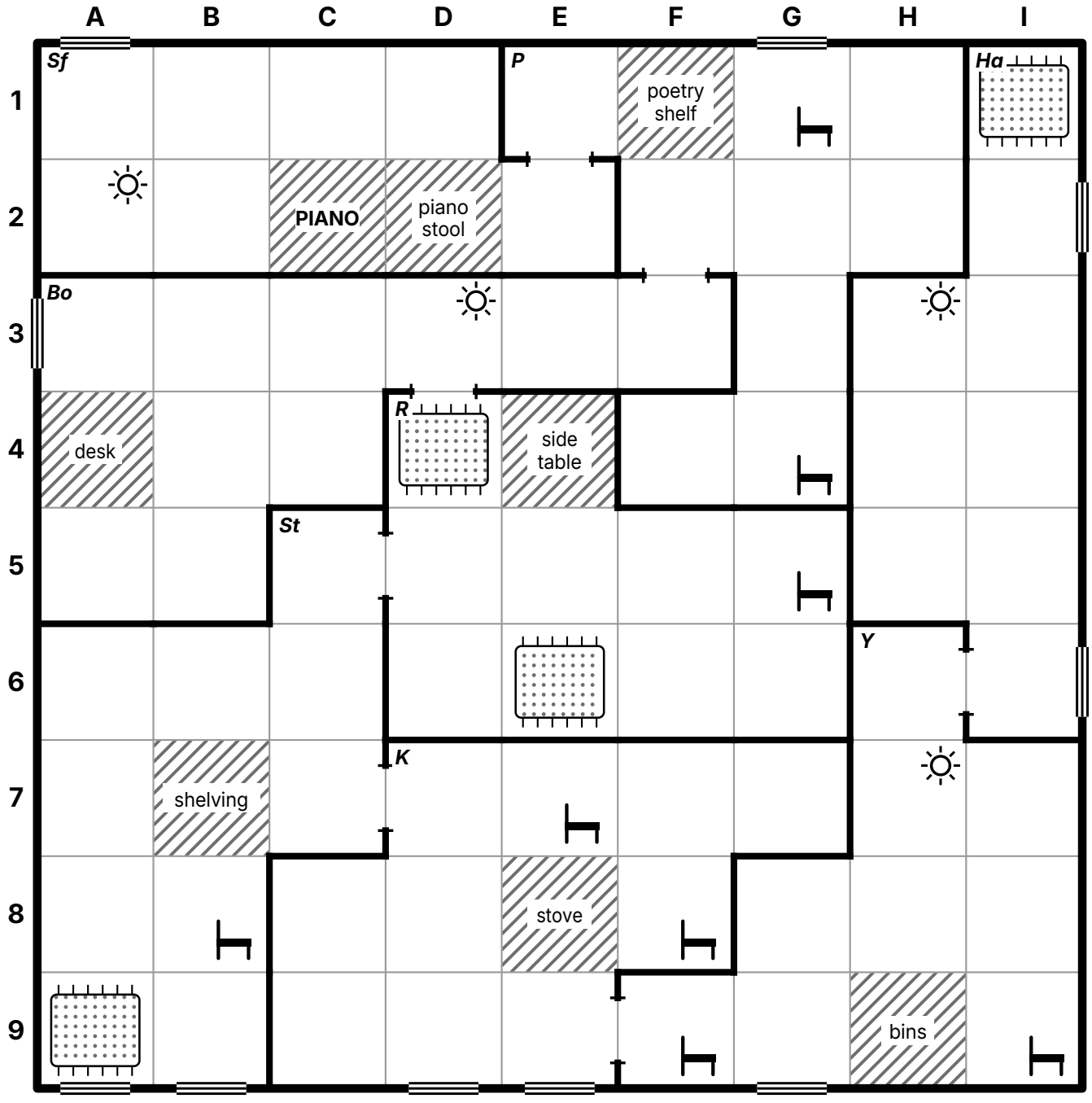
K Kitchen
★ the boutonniere

Pa Parlor
★ the engagement photo

Pr Press room
★ the glove

Case 71: Everything Must Go

9 × 9 plan · 8 rooms · habit: Marmalade has chosen him



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window · sun: warm square
Marmalade is on this plan too: place her yourself.

Rooms and starred objects

Bo Back office
★ the shoebox

Ha Hall
★ the bird's nest

K Kitchen
★ the alarm clock

P Poetry alcove
★ the opal brooch

R Reading nook
★ the pressed penny

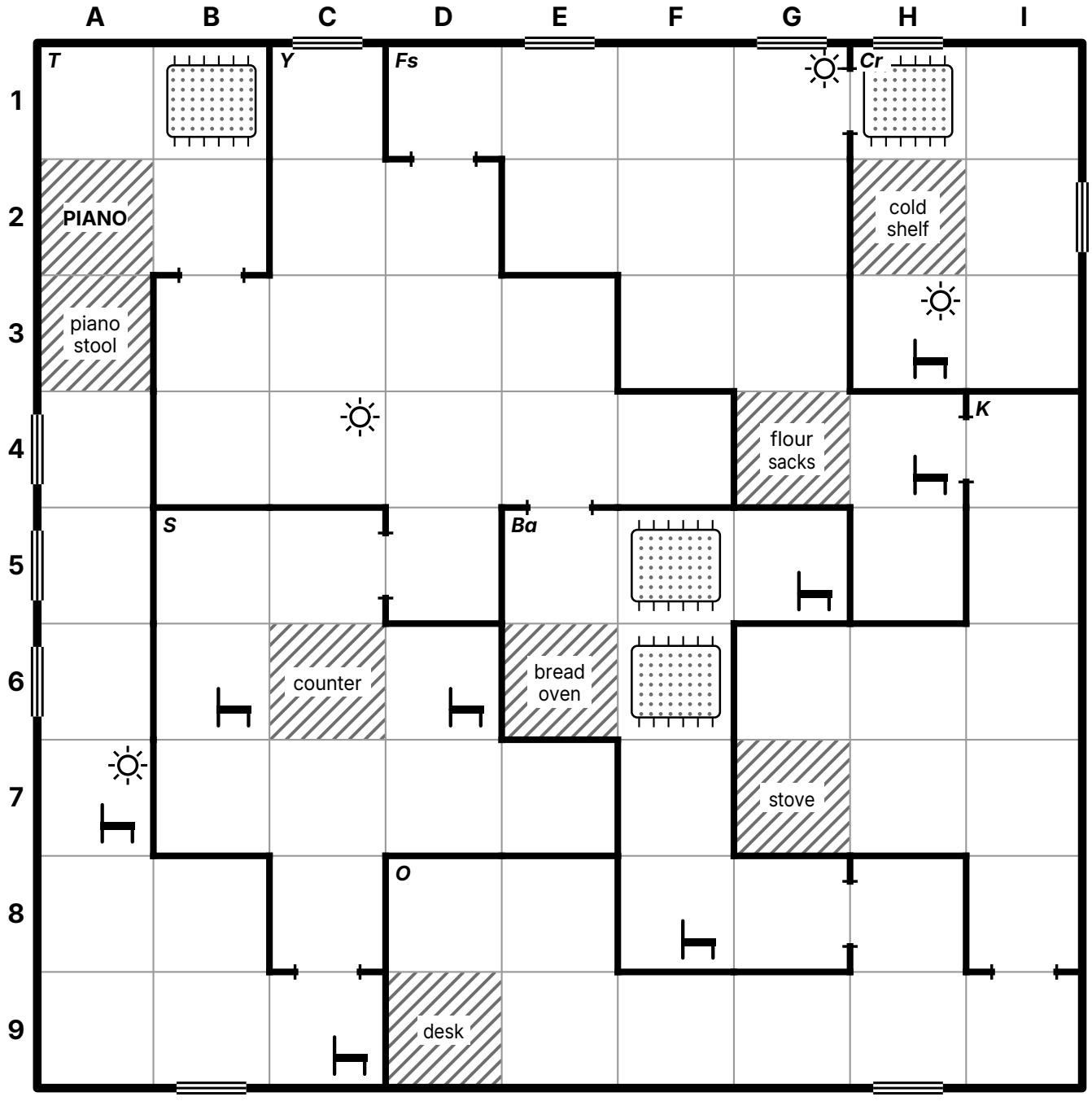
Sf Shop floor
★ the Christmas card

St Stockroom
★ the lantern

Y Yard
★ the inkpot

Case 72: The Franchise Man and the Christmas Cake

9 × 9 plan · 8 rooms · habit: Marmalade has chosen him



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window · sun: warm square
Marmalade is on this plan too: place her yourself.

Rooms and starred objects

Ba Bakehouse
★ the cake topper

Cr Cold room
★ the bugle

Fs Flour store
★ the vase

K Kitchen
★ the rolling pin

O Office
★ the sugar tongs

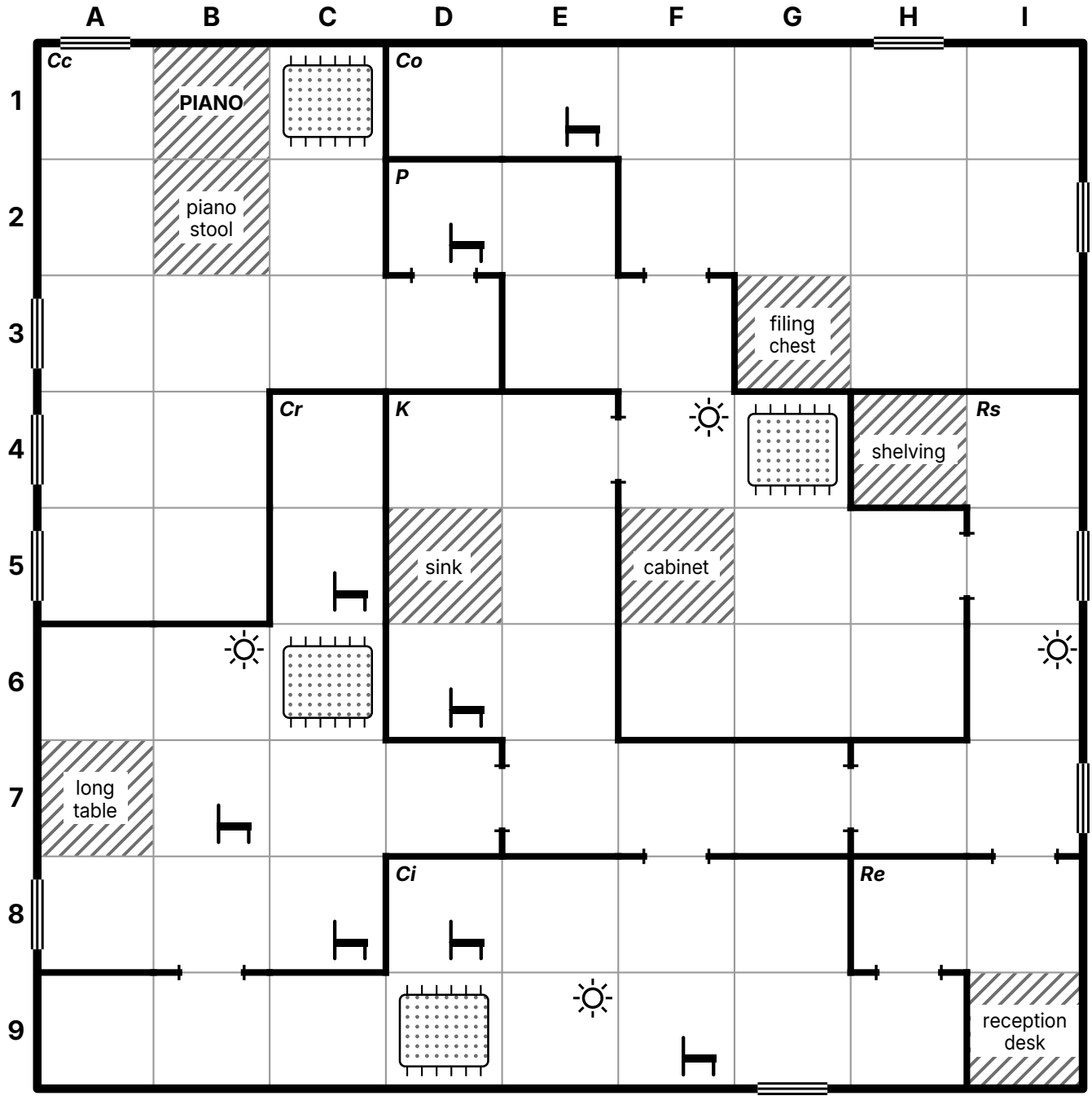
S Shop
★ the picture hook

T Tea room
★ the tea caddy

Y Yard
★ the bottle brush

Case 73: The Auditor Who Found the Christmas Lights Fund

9 × 9 plan · 8 rooms · habit: Marmalade has chosen him



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window · sun: warm square
Marmalade is on this plan too: place her yourself.

Rooms and starred objects

Co Clerk's office
★ the horse figurine

Ci Corridor
★ the balloon

K Kitchen
★ the straw

Re Reception
★ the tassel

Cr Committee room
★ the rubber band

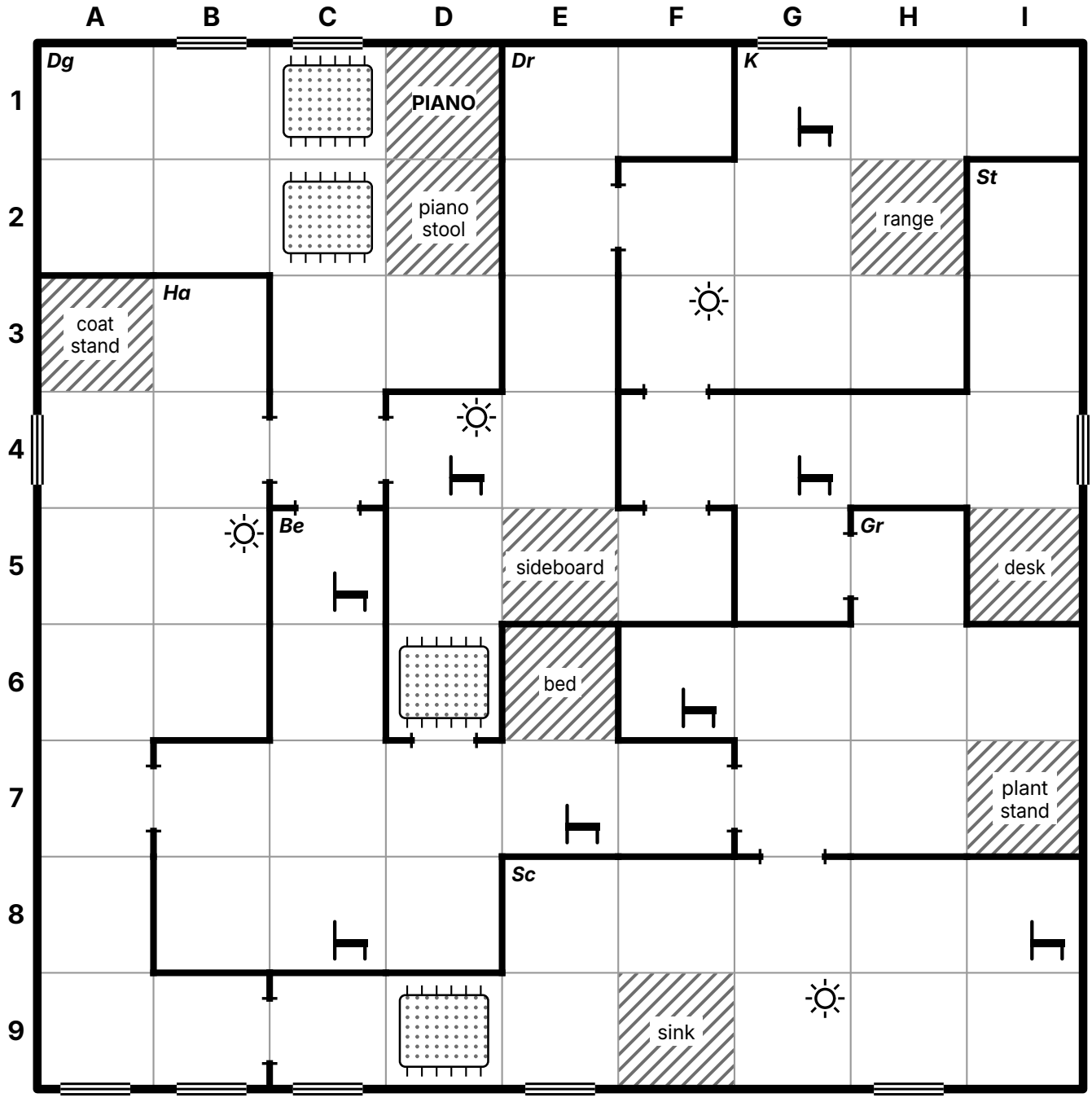
Cc Council chamber
★ the chalk

P Parlor
★ the piggy bank

Rs Records store
★ the sugar heart

Case 74: The Cousin Who Contested the Will

9 × 9 plan · 8 rooms · habit: Marmalade has chosen him



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window · sun: warm square
Marmalade is on this plan too: place her yourself.

Rooms and starred objects

Be Bedroom
★ the clockwork bird

Dg Drawing room
★ the jack-in-the-box

Ha Hall
★ the toy theater

Sc Scullery
★ the thermometer

Dr Dining room
★ the conch

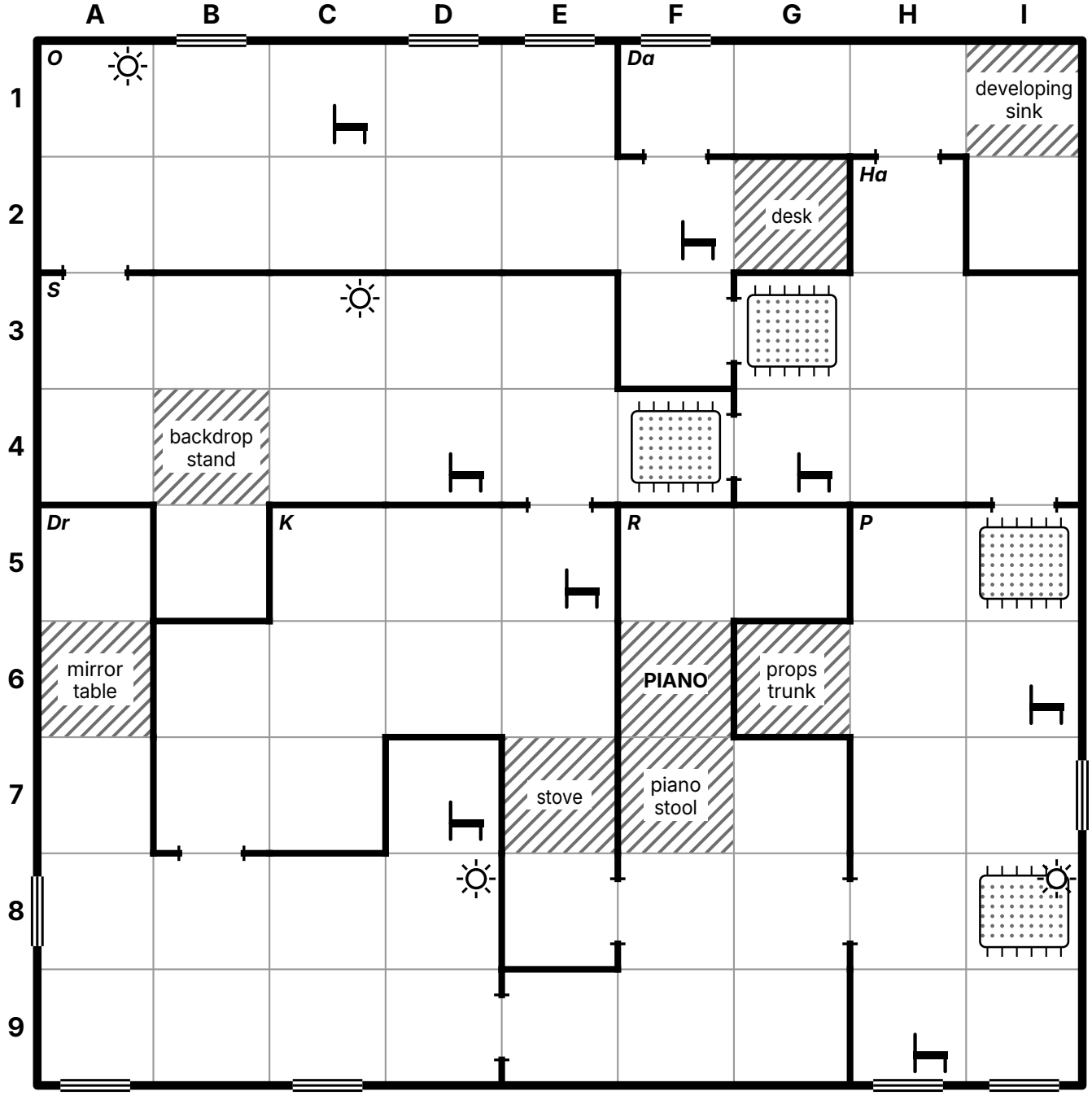
Gr Garden room
★ the kaleidoscope

K Kitchen
★ the whirligig

St Study
★ the friendship pin

Case 75: The Partner Who Claimed the Negatives

9 × 9 plan · 8 rooms · habit: Marmalade has chosen him



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window · sun: warm square
Marmalade is on this plan too: place her yourself.

Rooms and starred objects

Da Darkroom
★ the table number

Ha Hall
★ the finger puppet

O Office
★ the egg slicer

R Reception
★ the button hook

Dr Dressing room
★ the pouch

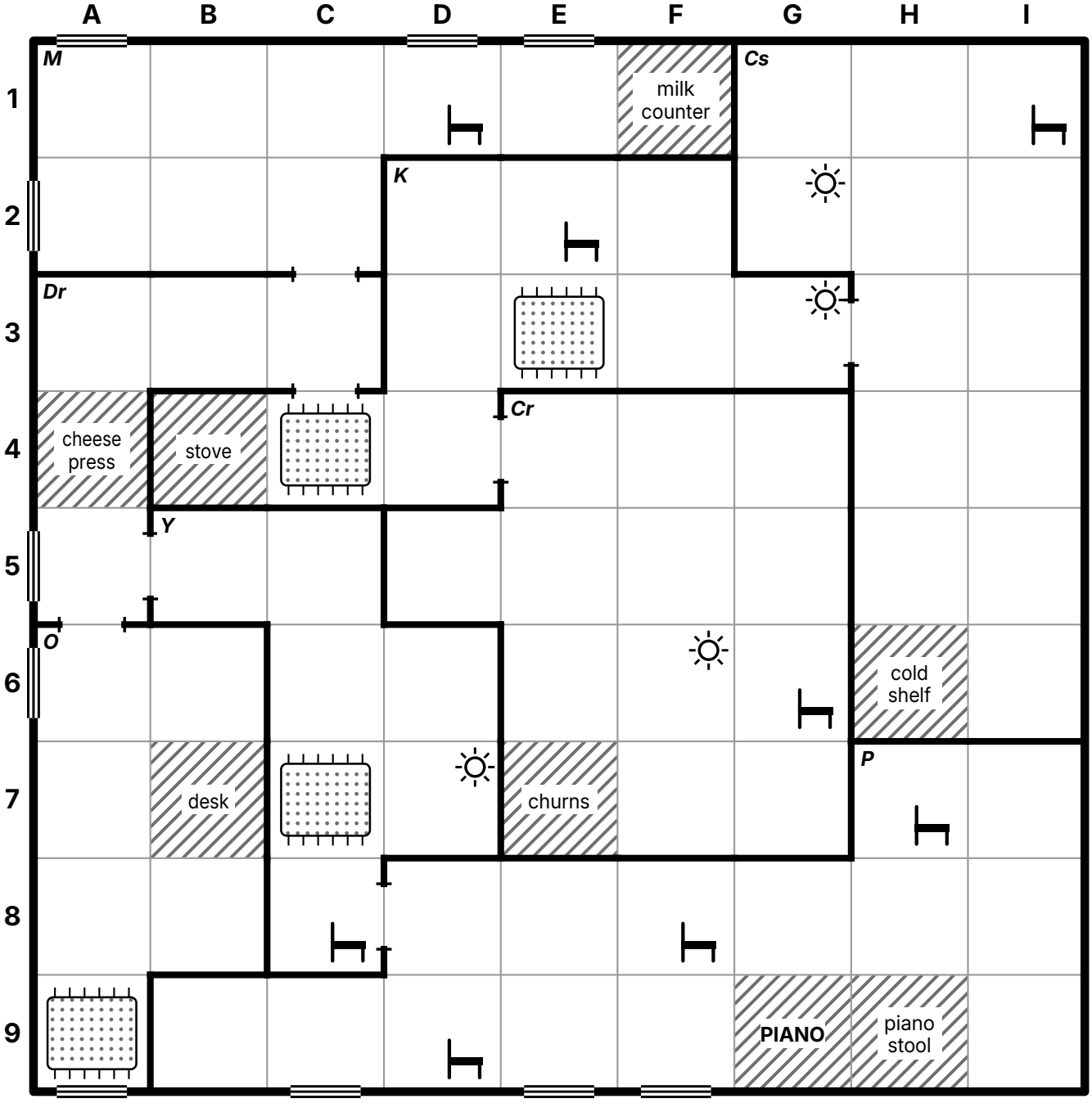
K Kitchen
★ the tin tray

P Props room
★ the wooden spoon

S Studio
★ the rattle

Case 76: Undercut

9 × 9 plan · 8 rooms · habit: Marmalade has chosen him



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window · sun: warm square
Marmalade is on this plan too: place her yourself.

Rooms and starred objects

Cr Churn room
★ the passport

Dr Dairy room
★ the foreign coin

M Milk bar
★ the scented notepaper

P Parlor
★ the heart sticker

Cs Cold store
★ the dictionary

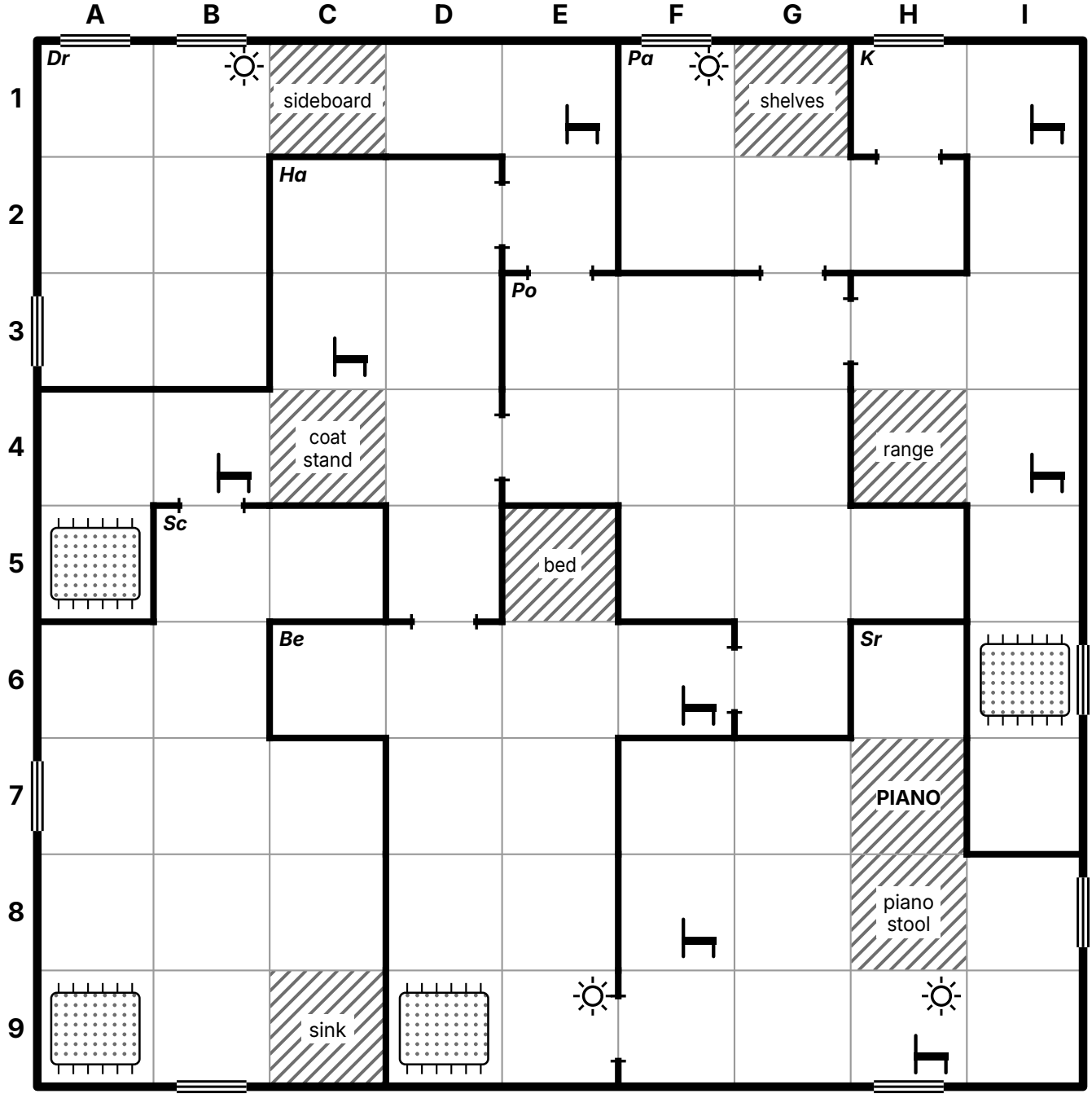
K Kitchen
★ the envelope

O Office
★ the ship in a bottle

Y Yard
★ the milk token

Case 77: The Copycat Decorations

9 × 9 plan · 8 rooms · habit: Marmalade has chosen him



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window · sun: warm square
Marmalade is on this plan too: place her yourself.

Rooms and starred objects

Be Bedroom
★ the paintbrush

Ha Hall
★ the felt flower

Pa Pantry
★ the tin robot

Sc Scullery
★ the trowel

Dr Dining room
★ the globe

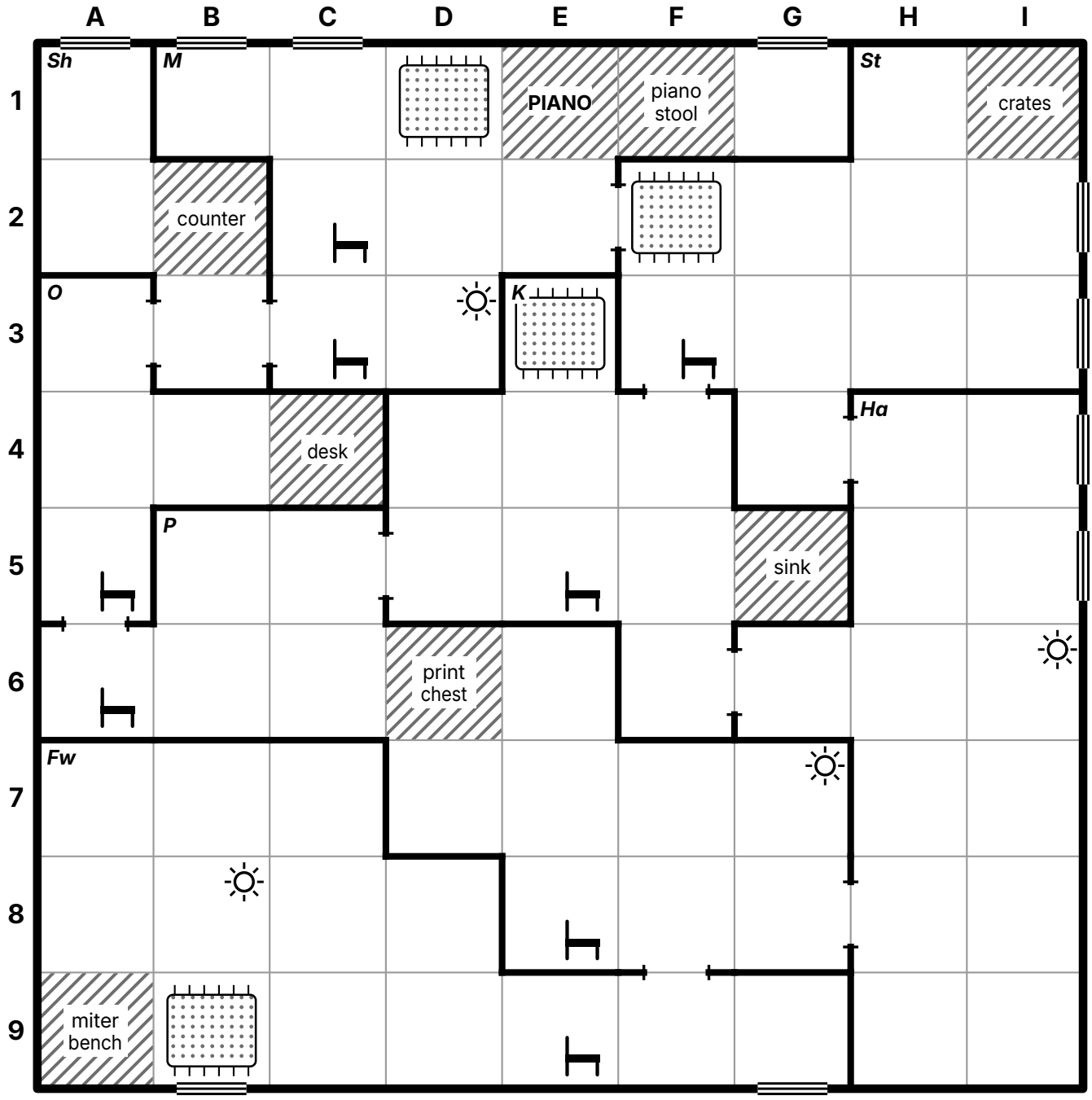
K Kitchen
★ the notebook

Po Porch
★ the ceramic owl

Sr Sitting room
★ the teacup

Case 78: The London Dealer Who Poached the Artists

9 × 9 plan · 8 rooms · habit: Marmalade has chosen him



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window · sun: warm square
Marmalade is on this plan too: place her yourself.

Rooms and starred objects

Fw Framing workshop
★ the ocarina

K Kitchen
★ the doll's hat

O Office
★ the swim ring

Sh Shop
★ the trophy

Ha Hall
★ the sea urchin

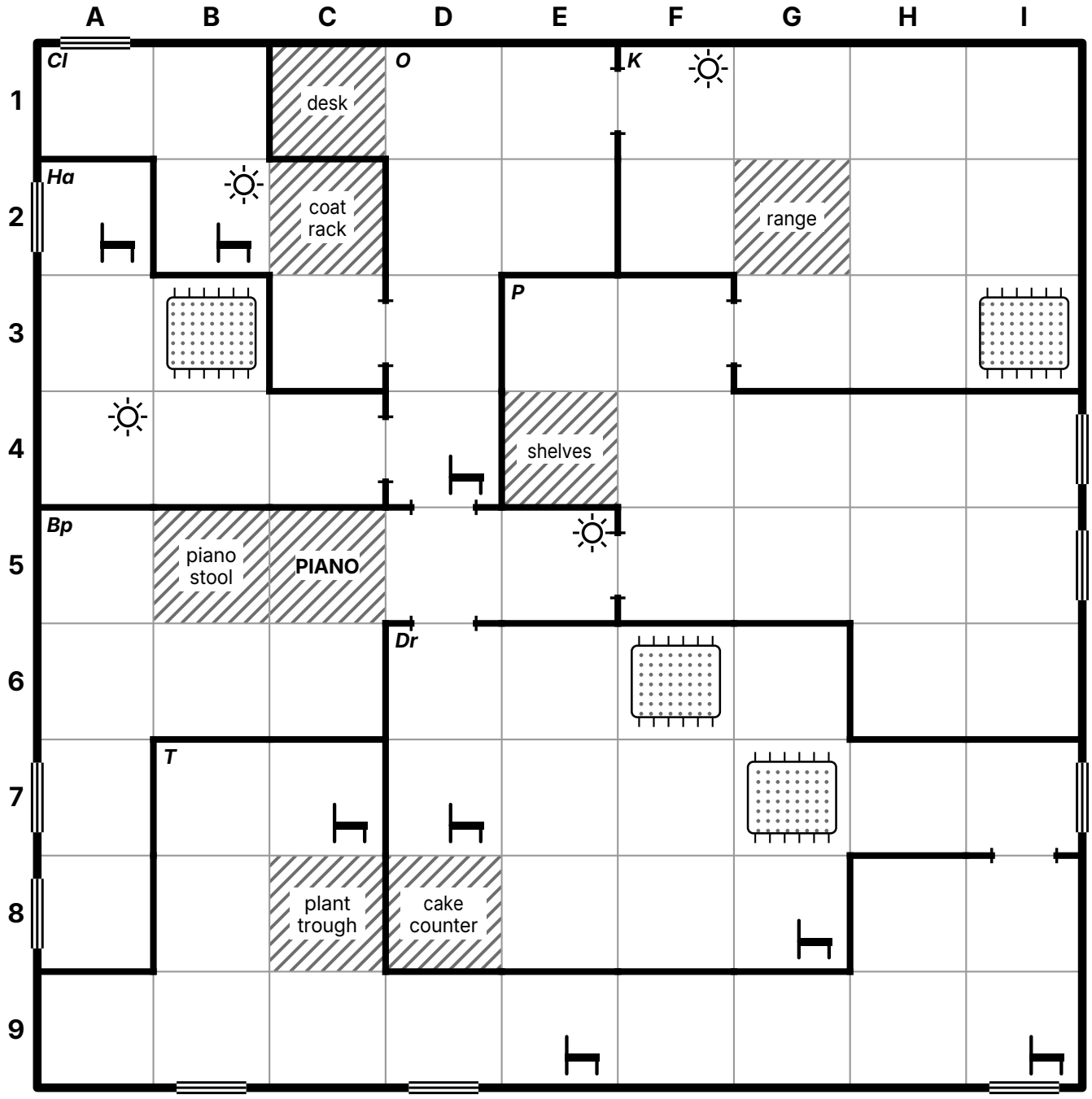
M Main gallery
★ the arcade prize

P Print room
★ the sandcastle flag

St Store
★ the beach bag

Case 79: The Judge from the Baking Show

9 × 9 plan · 8 rooms · habit: Marmalade has chosen him



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window · sun: warm square
Marmalade is on this plan too: place her yourself.

Rooms and starred objects

Bp Back parlor
★ the streamer

Cl Cloakroom
★ the shawl

Dr Dining room
★ the toy yacht

Ha Hall
★ the enamel pin

K Kitchen
★ the tea strainer

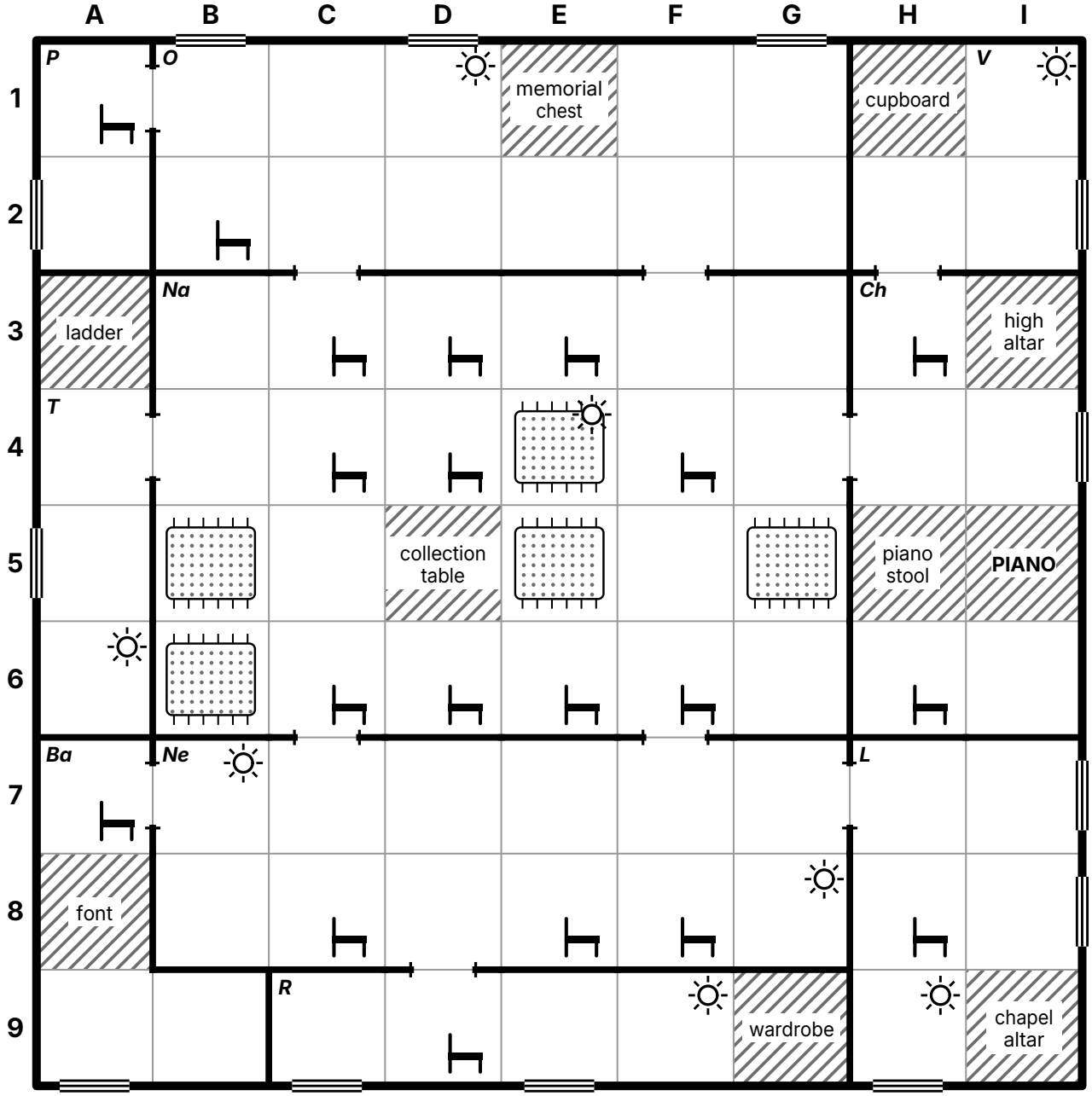
O Office
★ the paper bag

P Pantry
★ the cricket cap

T Terrace room
★ the lip balm

Case 80: The Interval

9 × 9 plan · 10 rooms · habit: The cold; In the middle of it; Opposite ends; Marmalade has chosen him



Thick line: wall · gap with ticks: open doorway · hatched: furniture (nobody is ever there)
Chair: seat · dotted mat with fringe: rug · three lines in the outer wall: window · sun: warm square
Marmalade is on this plan too: place her yourself.

Rooms and starred objects

Ba Baptistry
★ the font cover

Ch Chancel
★ the lectern

L Lady Chapel
★ the prayer desk

Na Nave
★ the bell rope

Ne New aisle
★ the ringers' roster

O Old aisle
★ the peal board

P Porch
★ the notice board

R Robing room
★ the music stand

T Tower
★ the hymn board

V Vestry
★ the register